

# Micromint

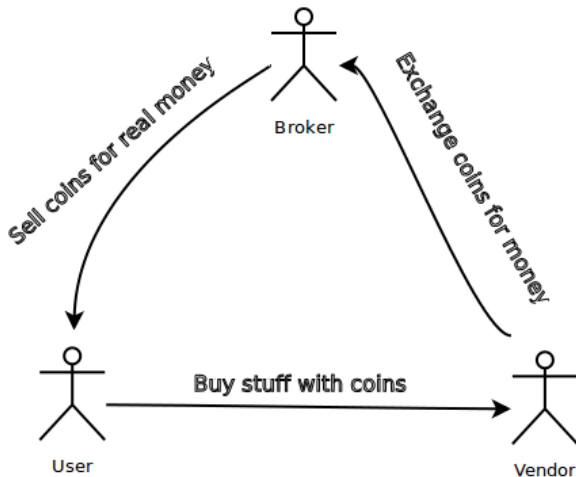
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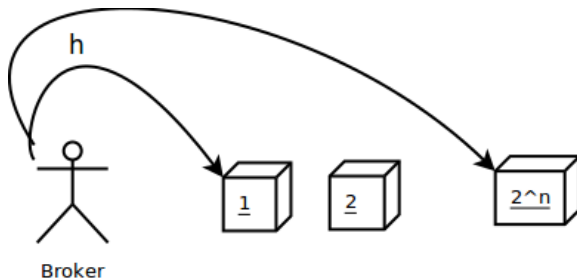
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- 1 Outline of the scheme
- 2 Basic Implementation
- 3 Security Concerns
- 4 Conclusion

- Off-line micropayment scheme.
- Rivest and Shamir in 1995.
- No public key operations.



- K-way collision based coins.
- Input  $x$  on  $m$  bits, output  $y$  on  $n$  bits.
- $(x_1, x_2, \dots, x_k)$  s.t.  $h(x_1) = h(x_2) = \dots = h(x_k) = y$
- First collision needs  $2^{n(k-1)/k}$  inputs.
- Examining  $c$  times as many values,  $1 \leq c \leq 2^{n/k}$ , gives  $c^k$  collisions.



- Ball  $x$ , bin of index  $y$ .
- Tossing  $k2^n$  balls, each with  $1/2$  chance to be part of a coin.
- Each bin with  $\geq k$  balls can produce a coin.

- Storage cost is higher than computation cost.
- Reduce the amount of good balls by fixing the high order bits.
- $n = t + u$  and  $t$  is fixed to an arbitrary value  $z$ .
- The broker tosses  $k2^n$  balls, remembers  $k2^u$  and generates  $2^{u-1}$  coins.

- User – Vendor
  - User buy stuff with his coins and Vendor verifies the validity of those by quickly computing the hashes.
- Vendor – Broker
  - Vendor returns the coins, Broker verifies their validity, that they have not been redeemed yet and that they have actually been minted by him.



### 3 Security Concerns

- Long-term Forging
- Theft of Coins
- Double Spending

# Long-term Forging

- Problem:  
Attacker may spend months forging a huge amount of coins hoping to catch up with the broker.
- Solutions:
  - Validity period which is only disclosed at the beginning of the period.
  - Broker can cancel validity period at any time.
  - Hidden predicates.
  - Broker can generate coins for several months in advance.

# Hidden predicates

The balls have to satisfy some hidden predicates.

$$\underbrace{x_0 x_1 x_2 \dots x_{n-1}}_{\text{random}} \underbrace{x_n \dots x_m}_{\text{predicate}}$$

The  $m - n$  last bits determine the predicate to apply on those same bits.

The predicate should be hard, hidden and can be changed on a daily basis.

## Preventive minting

Minting for the next eight months at the same time. Broker knows the validity for the upcoming months.

At the beginning of a new period, Broker should have all the coins for the month  $j$ ,  $\frac{7}{8}$  for the  $j + 1$ , ...,  $\frac{1}{8}$  for the  $j+7$ .

All the balls tossed can end up in any of the eight months bins.

# Theft of Coins

- Problem:  
Theft coins could be sold to rogue users for them to use or used by the thief.
- Solutions:
  - Vendor-specific coins.
  - User-specific coins.
  - Generalization of the collision.

## User-specific coins

- Additional condition  $h'(x_1, \dots, x_k) = h'(U)$ ,  $h'$  being a shorter hash function and  $U$  the identifier of a group.
- Trade-off between large groups (more potential rogue users for the thieves) and small groups (large excess of coins needed to satisfy everyone needs).

## Generalization of the collision

- A coin is now valid for  $U$  iff for  $y_i = h(x_i)$ ,  $i = 1, \dots, k - 1$ , we have  $y_{i+1} - y_i = d_i \pmod{2^u}$ , and where  $(d_1, \dots, d_{k-1}) = h'(U)$ .
- Broker tosses balls in bins as previously, that part is not user-specific.

## Generalization of the collision (cont'd)

When a user requires coins, Broker proceeds to some additional computations:

- Computes  $d_i$ 's.
- Picks a random bin  $y_1$  that will serve as the identifier of the coin.
- Computes  $y_i$ 's.
- Takes the ball out of  $y_1$  and a copy out of bins  $y_i$ ,  $i = 2, \dots, k$ .
- If one bin  $y_i$  is empty, Broker start again with a new  $y_1$ .



# Double Spending

- Problem:  
Spending many times the same coin.
- Solutions:
  - Coins are traceable.
  - Each coin uniquely identified on the broker side.

# Conclusion

## Drawbacks:

- High investment cost.
- Continuous upgrade.
- Small scale forgery id possible but negligible.
- Not perfectly anonymous.

## Advantages:

- Validity of coins easy to check.
- Off-line, the broker is not a bottleneck.

Questions.