

Well-Structured Transition Systems and Extended Petri Nets —An Introduction—

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Plan of the talk

- Parametric systems - Parametric verification
- Well-quasi orders and well-structured transition systems
- Extended Petri nets
- Three algorithmic tools for WSTS:
 - The set saturation method
 - The finite unfolding (\neq “Karp-Miller” tree)
 - The “Expand, Enlarge and Check” (EEC) algorithm
- Beyond this introduction - bibliography
- Conclusion

Introduction

Motivations

- Protocols are often designed to work for an **arbitrary number** of participants
- Multi-threaded programs may trigger the creation of an **unbounded** number of threads
- We need **abstract models** to reason about such systems
- We need techniques to establish correctness for an **arbitrary number** of participants/threads...
- We want **parametric verification** !

Parametric verification and PN

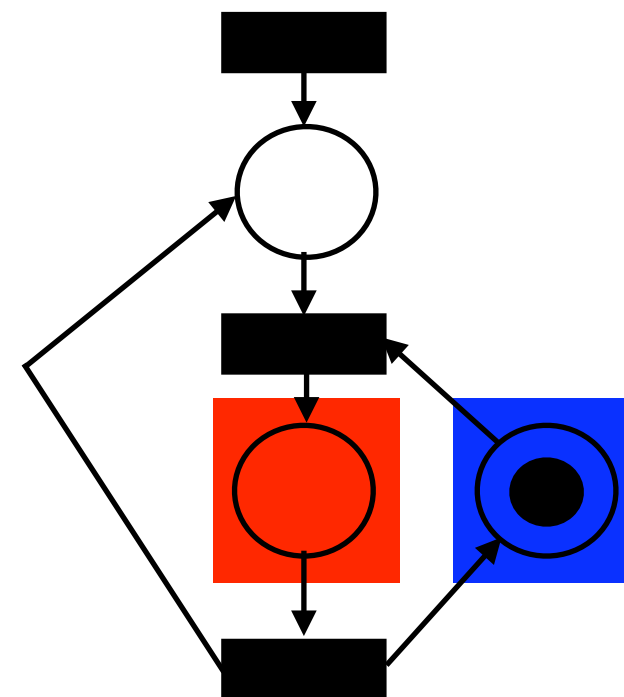
```
mutex M ;
```

```
Process P {  
    repeat {  
        take M ;  
        critical ;  
        release M ;  
    }  
}
```

Parametric verification and PN

Counting abstraction

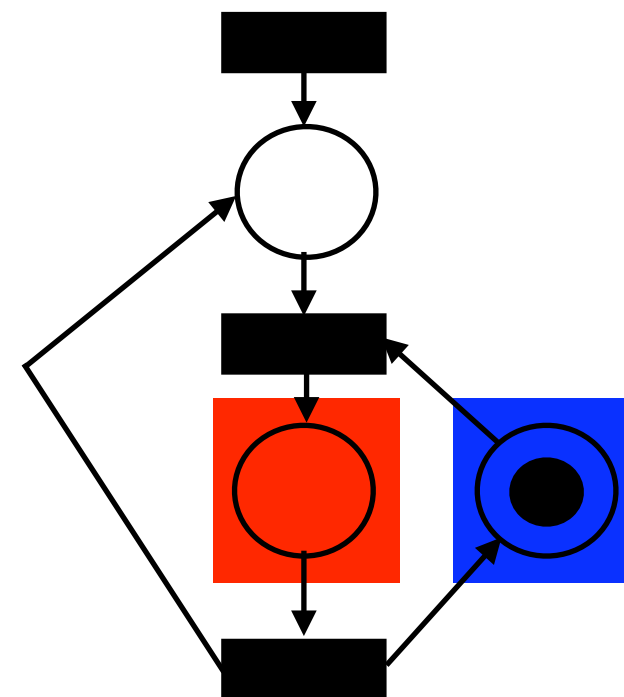
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Parametric verification and PN

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Mutual exclusion is verified if there is **no** more than one token in the red place **in any reachable marking**.

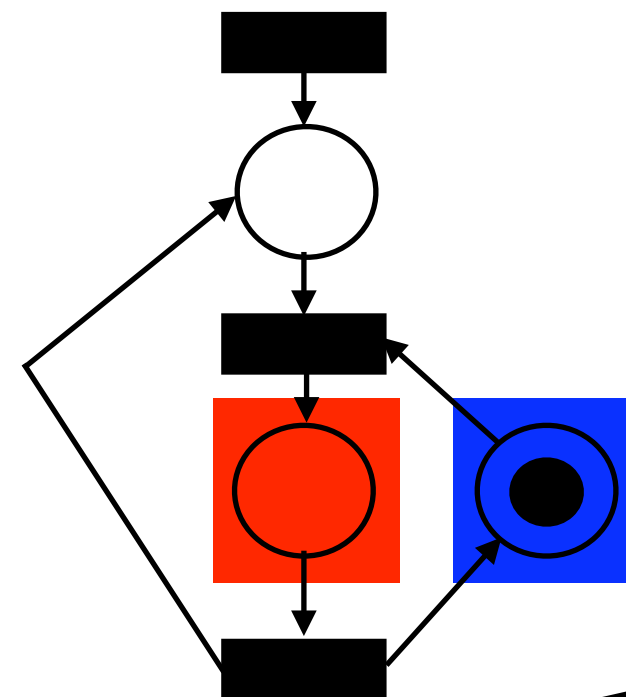
Motivations

- Protocols are often designed to work for an **arbitrary number** of participants
 - Multi-threaded programs may trigger the creation of an **unbounded** number of threads
 - We need abstract models to reason about such protocols/programs.
- **Well structured transition systems (WSTS)** are such abstract models.
 - WSTS enjoy **general decidability** results.

Parametric verification and PN

Counting abstraction

```
mutex M ;  
  
Process P {  
  repeat {  
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    release M ;  
  }  
}
```



Mutual exclusion
token

This is a **coverability** property !
Coverability properties are decidable for the class of WSTS !
no more than one
in any reachable marking.

Well quasi-orders Well Structured Transition Systems

Well quasi-order

- Let S be a (possibly infinite) set, a relation $\leq \subseteq S \times S$ is
 - A **pre-order** iff \leq is **reflexive** and **transitive**;
 - A **partial-order** iff \leq is a pre-order and **antisymmetric**;
 - A **total order** iff \leq is a partial-order and **total**.
- (S, \leq) is an **ordered set** if \leq is a pre-order on S .

Well quasi-order

- Let (S, \leq) be an ordered set, \leq is **well-founded** iff there is **no infinite decreasing chains**.

$$\cancel{s_1 > s_2 > s_3 > \dots > s_n > \dots}$$

- Let (S, \leq) be an ordered set, \leq is a **well-quasi ordering** (WQO) iff in any infinite sequence $s_1 s_2 \dots s_i \dots$ there exist two positions $k < l$ s.t. $s_k \leq s_l$.

$$s_1 \ s_2 \ \dots \ s_k \ \dots \ s_l \ \dots$$

\leq

Well quasi-order

- (S, \leq) is called a **well-quasi ordered** set if \leq is a WQO.
- Clearly, all well-quasi ordered sets (S, \leq) are well-founded sets.
- The set (\mathbb{N}, \leq) is a well-quasi ordered set.

The set (\mathbb{N}, \leq) is a well-quasi ordered set

Indeed, consider for the sake of **contradiction** that it is not the case.

Then there exists a sequence of natural numbers $n_0 n_1 \dots n_i \dots$ such that for all $k < l : \neg(n_k \leq n_l)$.

But as \leq is a total order, we have then for all $k < l : n_k > n_l$ i.e., **an infinite strictly decreasing sequence of elements** which is not possible.

Well quasi-order

Lemma. Let (S, \leq) be a WQO set. From every infinite sequence $s_1 s_2 \dots s_j \dots$ in S we can extract an infinite subsequence which is **increasing** i.e., a subsequence $s_{f(1)} s_{f(2)} \dots s_{f(j)} \dots$ with $f(i) < f(i+1)$ for all $i \geq 1$, and such that $s_{f(i)} \leq s_{f(i+1)}$ for all $i \geq 1$.

from

$s_1 \ s_2 \ s_3 \ \dots \ s_n \ \dots$

we can extract

$s_{f(1)} \leq s_{f(2)} \leq \dots \leq s_{f(i)} \leq \dots$

with

$f(1) < f(2) < \dots < f(i) < \dots$

(\mathbb{N}^k, \preceq) is a well quasi-ordered set

- The set (\mathbb{N}^k, \preceq) , where \preceq is the pointwise extension of \leq on k -tuples of natural number i.e.,

$$(c_1, c_2, \dots, c_k) \preceq (d_1, d_2, \dots, d_k) \\ \text{iff} \quad c_i \leq d_i \text{ for all } i, 1 \leq i \leq k.$$

- is a **well-quasi ordered set**.

(\mathbb{N}^k, \preceq) is a well quasi-ordered set

By induction on k . If $k=1$, the theorem holds as (\mathbb{N}, \leq) is a well-quasi ordered set.

Induction. Let $k=i>1$. By induction hyp. $(\mathbb{N}^{k-1}, \preceq)$ is WQO set.

Assume for the sake of contradiction that $v_1 v_2 \dots v_j \dots$ is an infinite sequence of incomparable elements in (\mathbb{N}^k, \preceq) .

Let us consider the projection of this sequence on the dimensions $2, 3, \dots, k$:
 $v_1(2..i) v_2(2..i) \dots v_j(2..i) \dots$

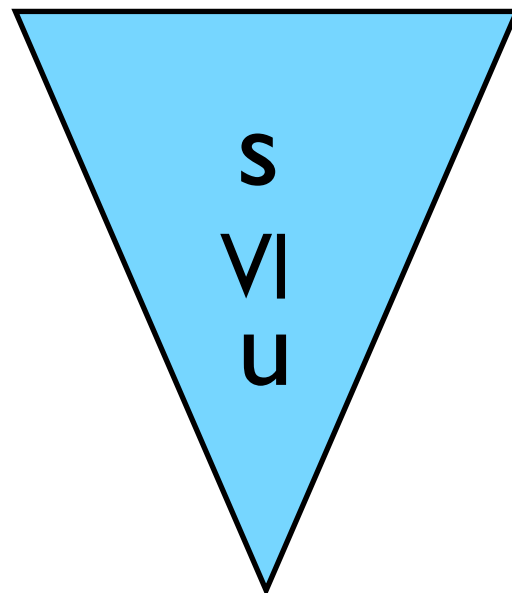
By induction hypothesis $(\mathbb{N}^{k-1}, \preceq)$ is WQO and so we can extract an infinite subsequence of increasing elements in \mathbb{N}^{k-1} . Let $f(1)f(2)\dots f(j)\dots$ be the indices corresponding to this subsequence.

Clearly the sequence $v_{f(1)}(1)v_{f(2)}(1)\dots v_{f(j)}(1)\dots$ must be a sequence of pairwise incomparable elements. But this contradicts the fact that (\mathbb{N}, \leq) is a WQO set.

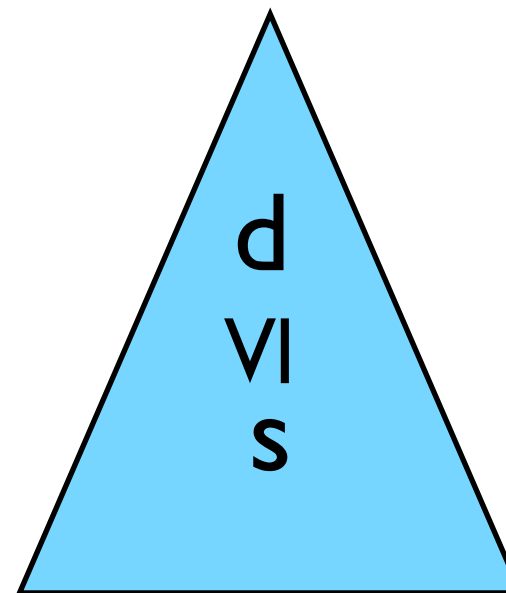
Upward and downward closed sets

- Let (S, \leq) be a ordered set.
- The set $U \subseteq S$ is **upward-closed**
iff for all $u \in U$ for all $s \in S$: if $u \leq s$ then $s \in U$.
- The set $D \subseteq S$ is **downward-closed**
iff for all $d \in D$ for all $s \in S$: if $s \leq d$ then $s \in D$.

upward-closed

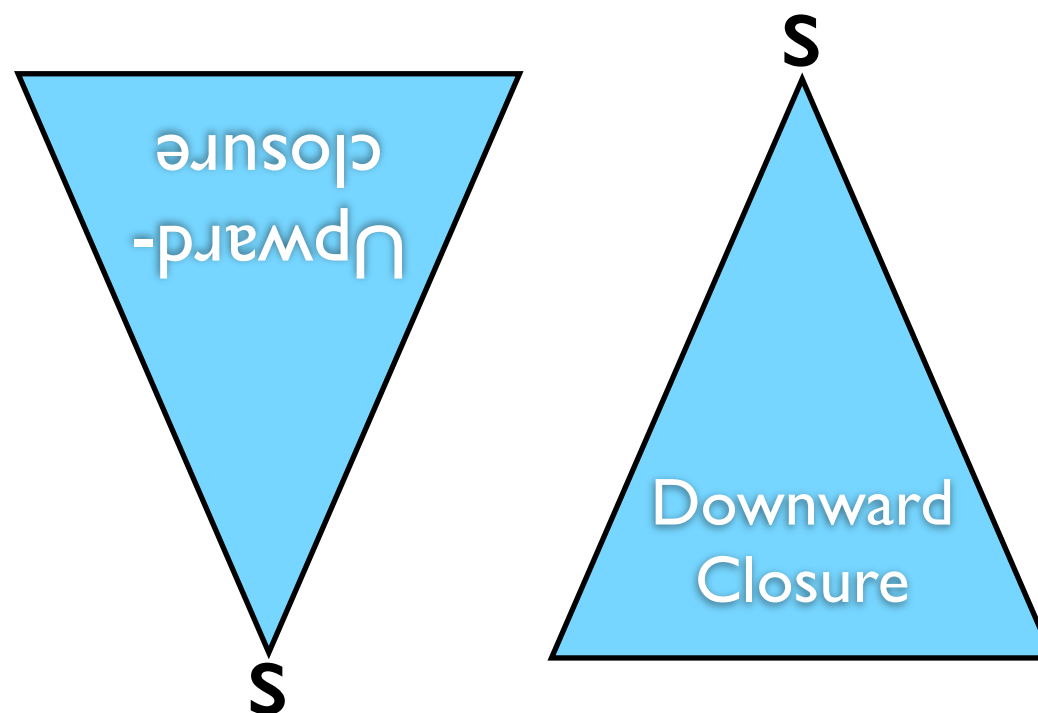


downward-closed



Upward and downward closed sets

- Let (S, \leq) be a ordered set.
- Let $S' \subseteq S$. The **upward-closure** of S' , noted $\uparrow S'$, is the set $\{ s \in S \mid \exists s' \in S' \cdot s' \leq s \}$.
- Let $S' \subseteq S$. The **downward-closure** of S' , noted $\downarrow S'$, is the set $\{ s \in S \mid \exists s' \in S' \cdot s \leq s' \}$.

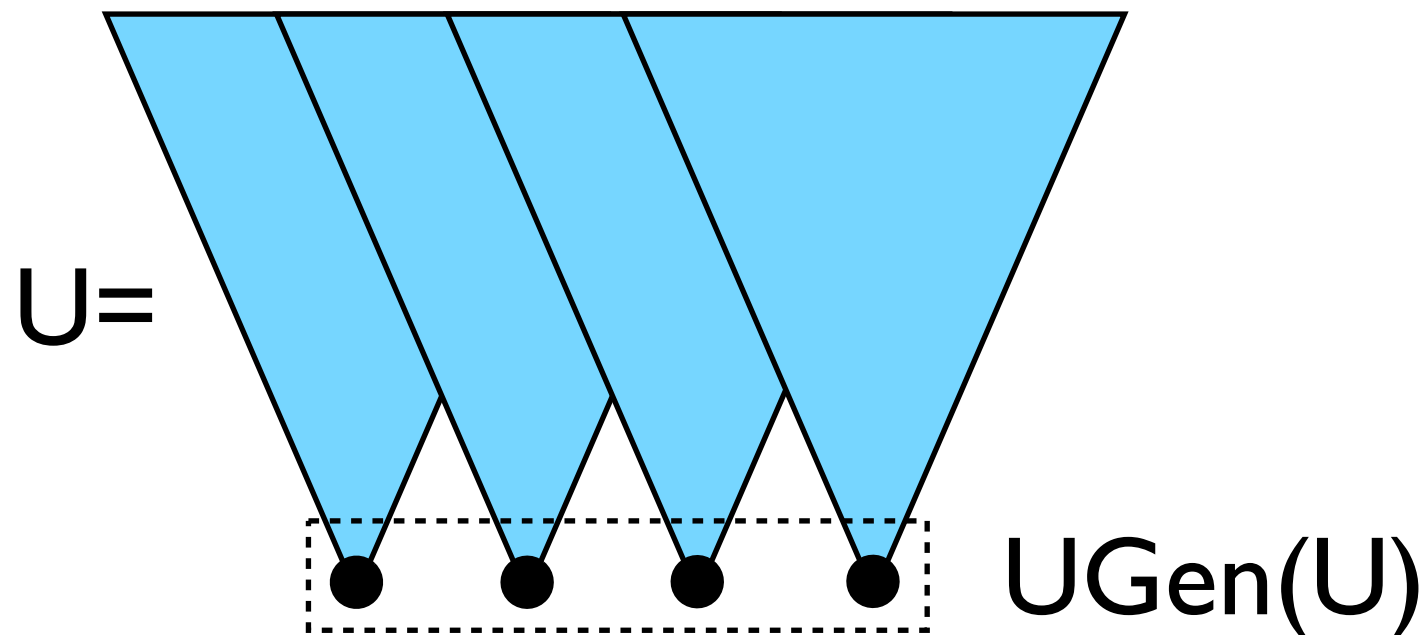


Generators of upward closed sets

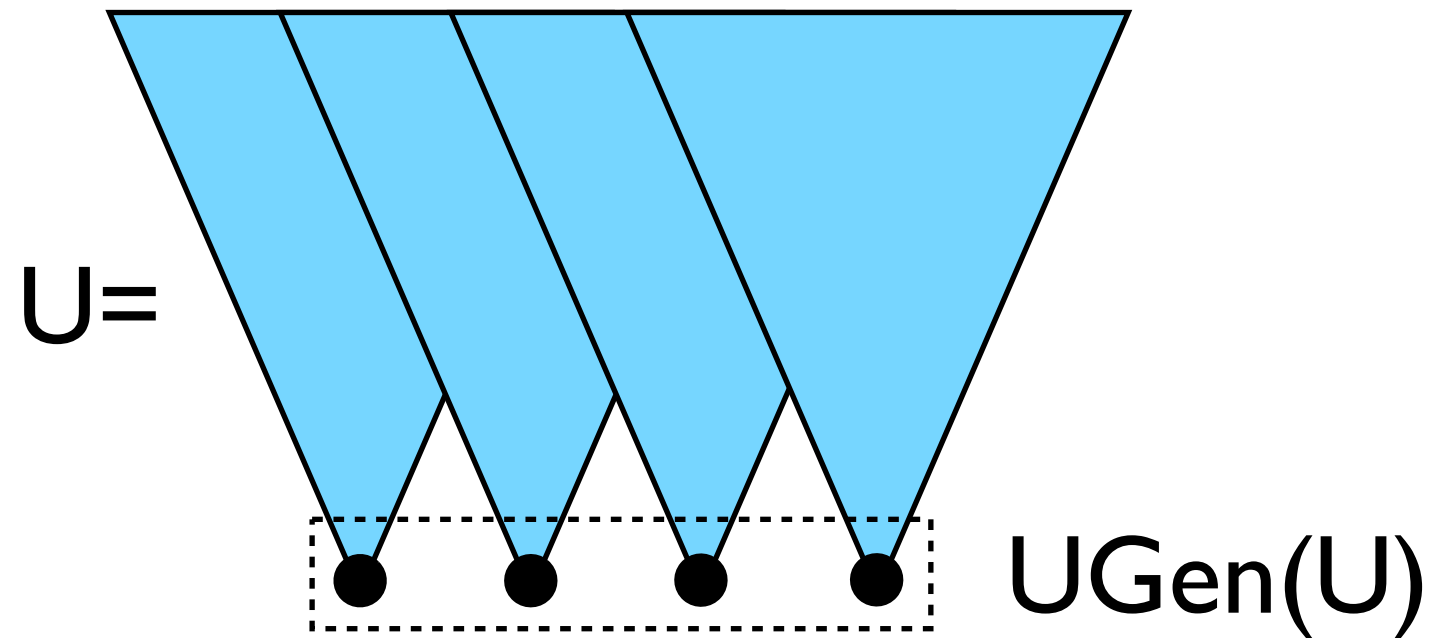
- Let (S, \leq) be a ordered set.
- A set $A \subseteq S$ is an **antichain** if for all $a_1, a_2 \in A$, if $a_1 \neq a_2$ then neither $a_1 \leq a_2$ nor $a_2 \leq a_1$ i.e., a_1 and a_2 are **incomparable**.
- Let $U \subseteq S$ be an upward closed set. A set G is a **generator** for U if $\uparrow G = U$.
- Let $U \subseteq S$ be an upward closed set. Then **$UGen(U)$** is a set of elements of S such that:
 - $UGen(U) \subseteq U$;
 - $UGen(U)$ is a generator for U ;
 - $UGen(U)$ is an antichain.

Generators of upward closed sets

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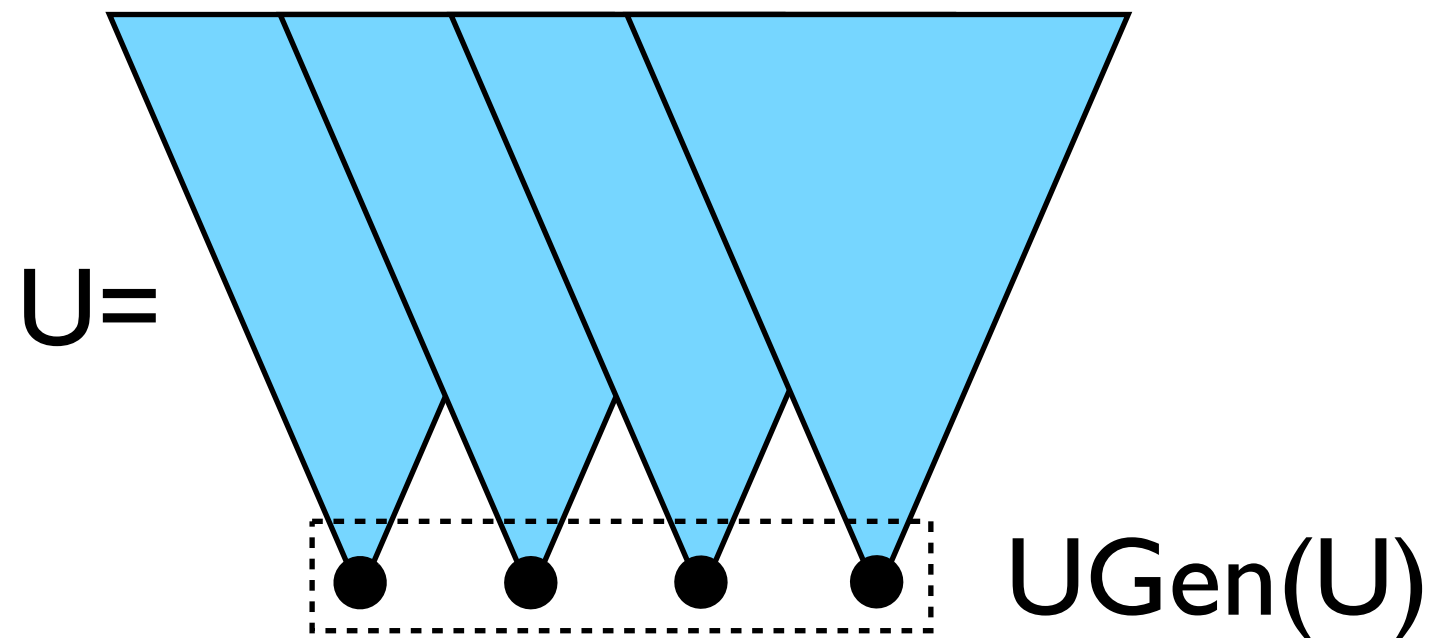


Generators of upward closed sets



- **Theorem.** Let (S, \leq) be a WQO. Let $U \subseteq S$ be an upward closed set. Then there exists a set $A \subseteq U$:
 - A is an antichain;
 - A is a generator of U .
 - A is finite.

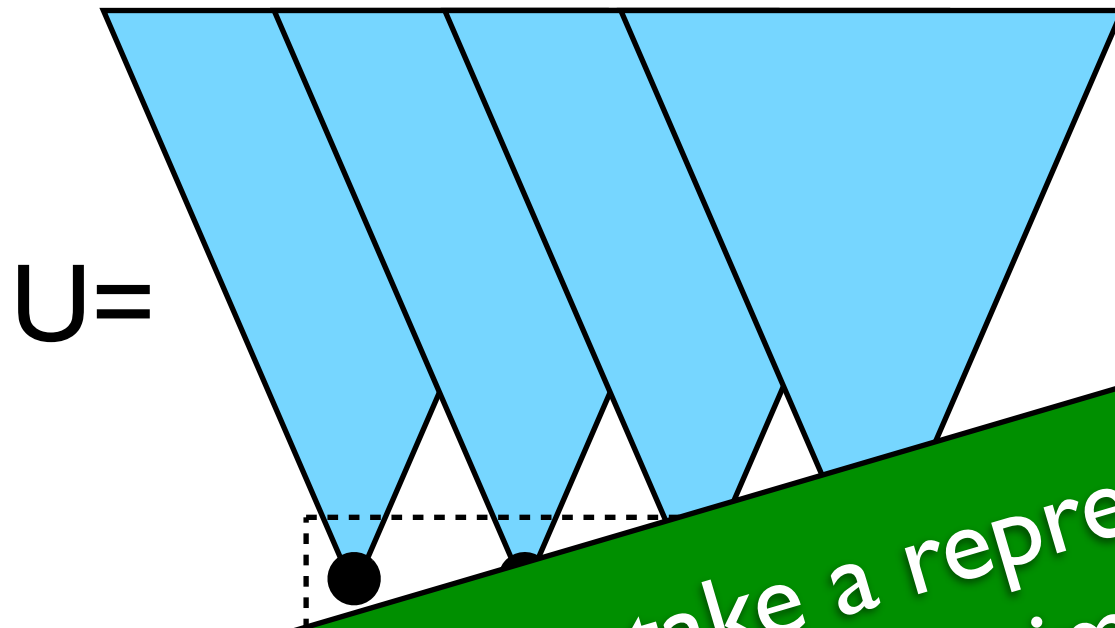
Generators of upward closed sets



- **Theorem.** Let (S, \leq) be a WQO. Let U be an upward closed set. Then there exist
 - A is an anti-chain
 - A is finite
 - A is a set of minimal elements of U

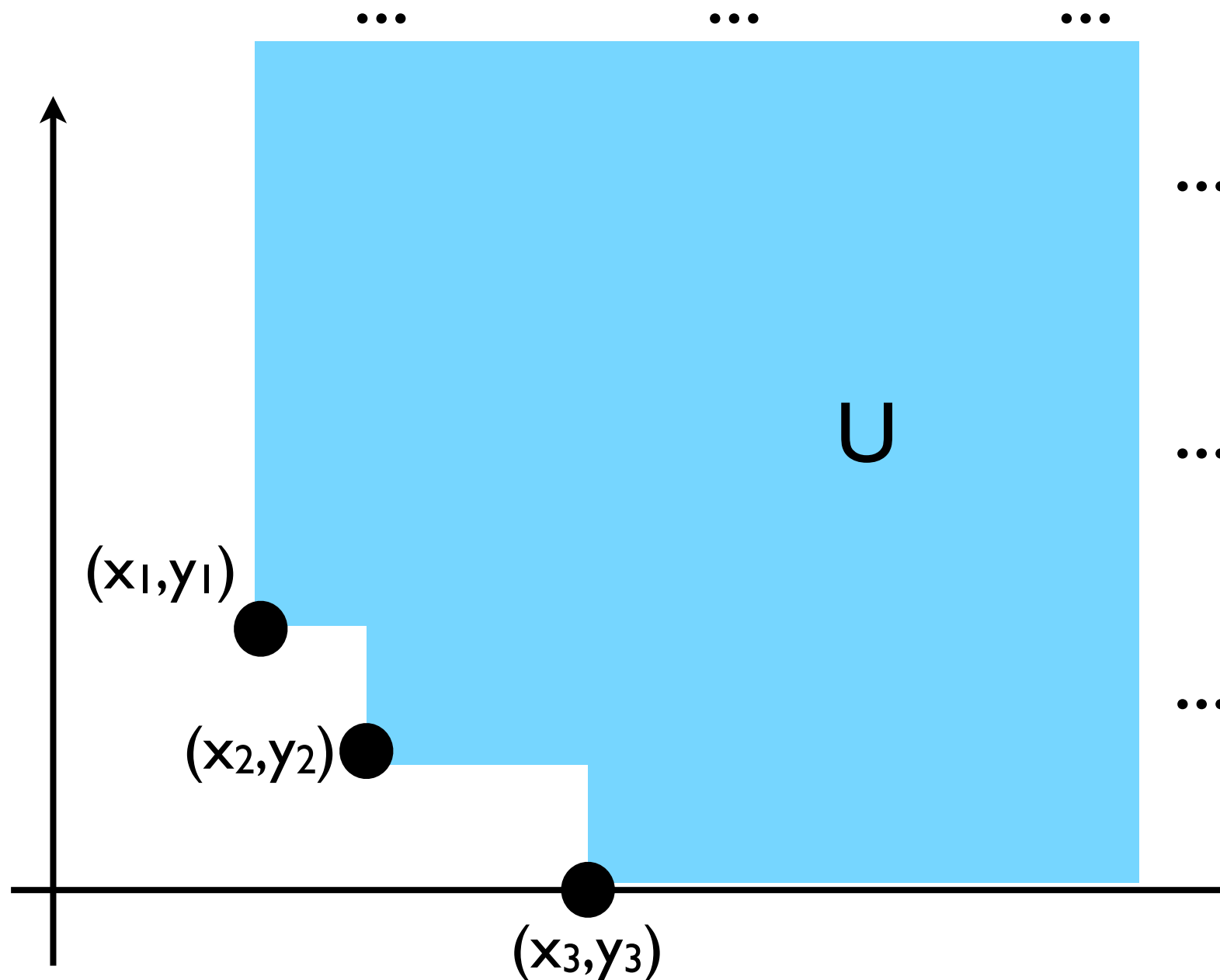
If \leq is a partial order: take the finite set of minimal elements !

Generators of upward closed sets



- If \leq is a pre-order: take a representative in each equivalence class of minimal elements !
- If \leq is a partial order: take the finite set of minimal elements !

Upward closed sets in (\mathbb{N}^k, \preceq)



$\text{Min}(U) = \{(x_1, y_1), (x_2, y_2), (x_3, y_3)\}$ is a finite generator for U .

Well Structured Transition Systems

Transition system

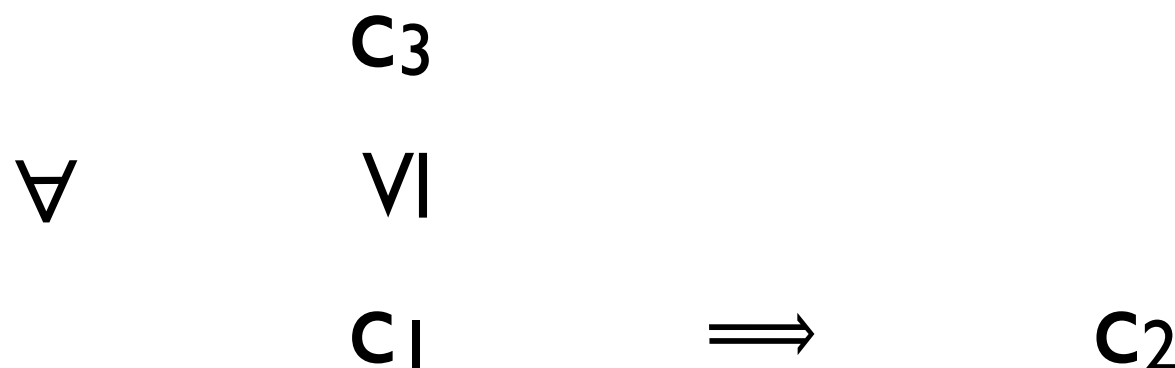
- A **transition system** is a tuple $T=(C, c_0, \Rightarrow)$ where :
 - C is a (possibly infinite) set of configurations
 - $c_0 \in C$ is the initial configuration
 - $\Rightarrow \subseteq C \times C$ is the transition relation

Well structured transition system

- A **well-structured transition system** is a tuple $T=(C,c0,\Rightarrow,\leq)$ where:
 - $(C,c0,\Rightarrow)$ is a transition system
 - (C,\leq) is a well-quasi ordered set
 - \Rightarrow is **monotonic**: for all $c_1,c_2,c_3\in C$:
if $c_1\Rightarrow c_2$ and $c_1\leq c_3$
then there exists c_4 : $c_3\Rightarrow c_4$ and $c_2\leq c_4$.

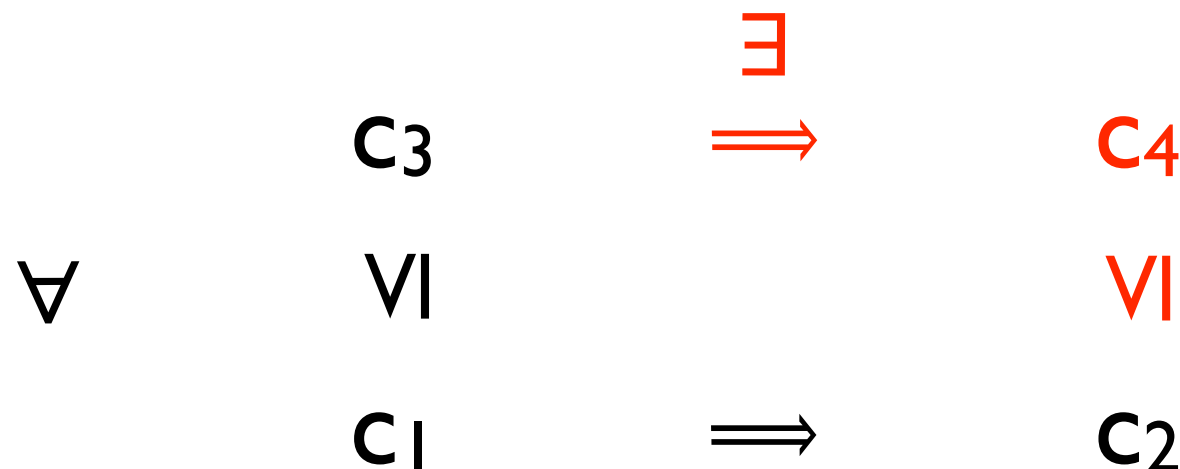
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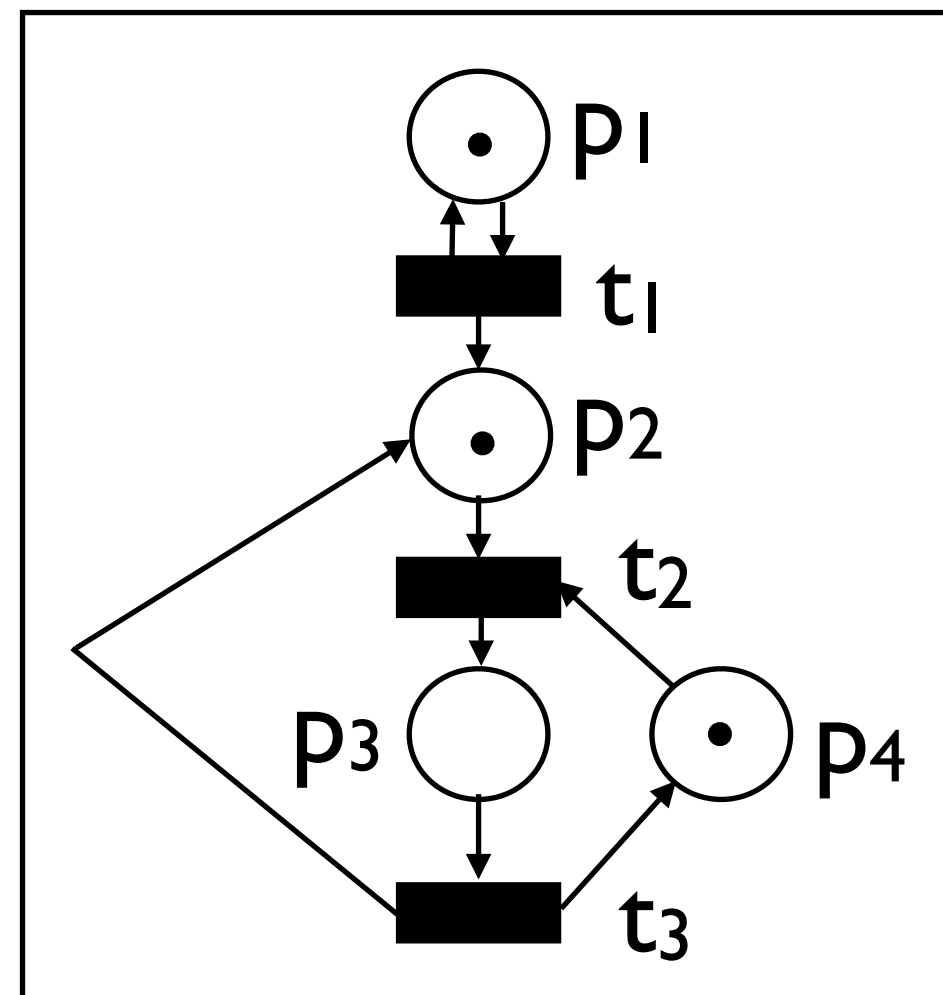
Predicate transformer for TS

- Predicate transformers:
 - $\text{Post}(c) = \{ c' \mid c \Rightarrow c' \}$
 - As usual, for $S \subseteq C$, we write $\text{Post}(S)$ for $\bigcup_{c \in S} \text{Post}(c)$.
 - $\text{Post}^1 = \text{Post}$ and $\text{Post}^i = \text{Post} \circ \text{Post}^{i-1}$ and $\text{Post}^* = \bigcup_{i \geq 0} \text{Post}^i$.
 - $\text{Reach}(T) = \text{Post}^*(c_0)$.
 - $\text{Pre}(c) = \{ c' \mid c' \Rightarrow c \}$
 - As usual, for $S \subseteq C$, we write $\text{Pre}(S)$ for $\bigcup_{c \in S} \text{Pre}(c)$.
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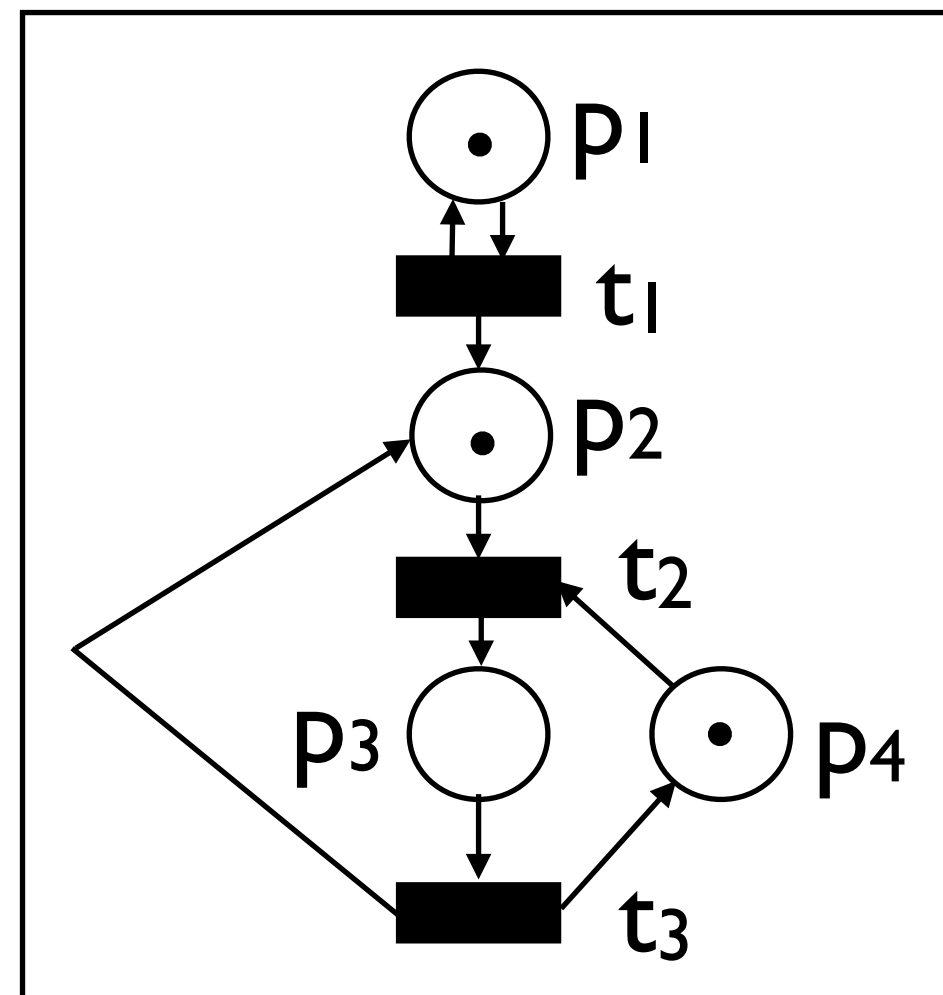
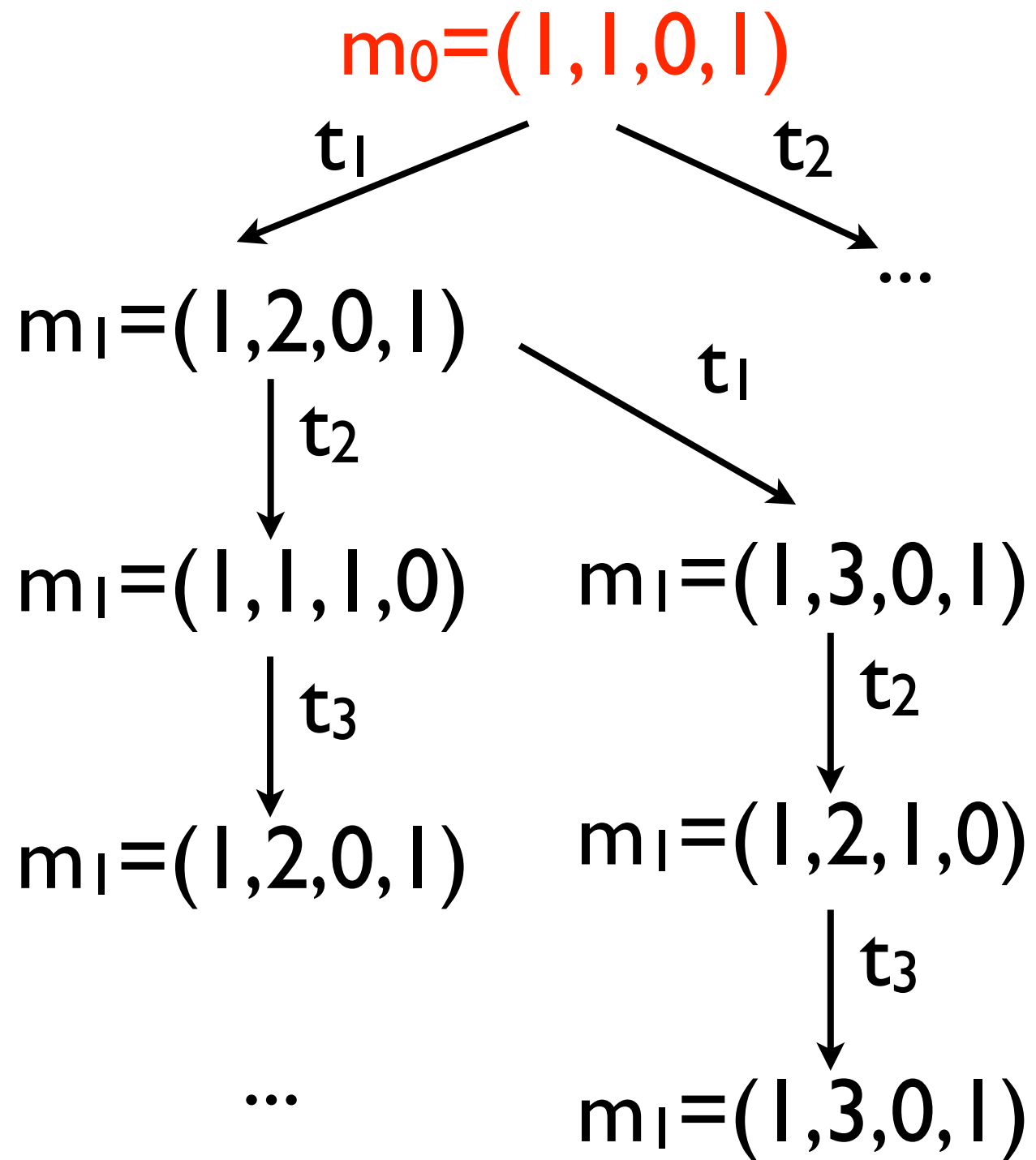
Petri nets and Extended Petri nets

Example of PN

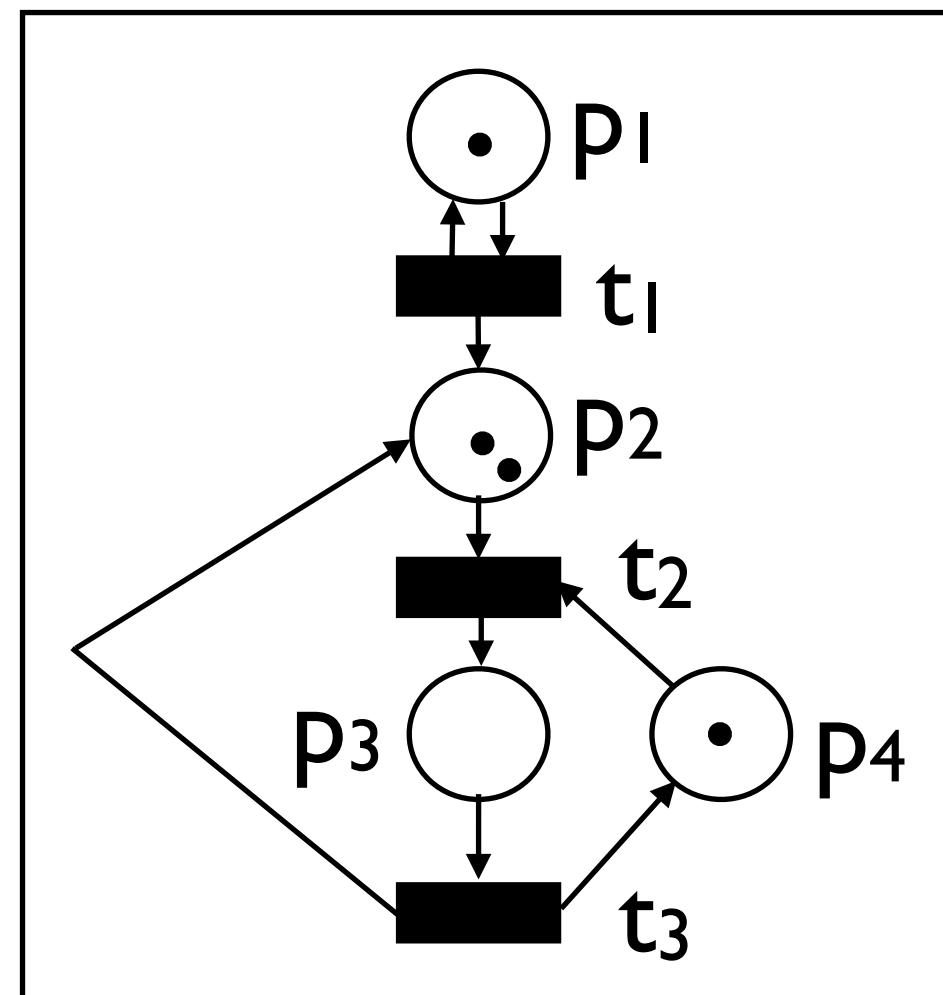
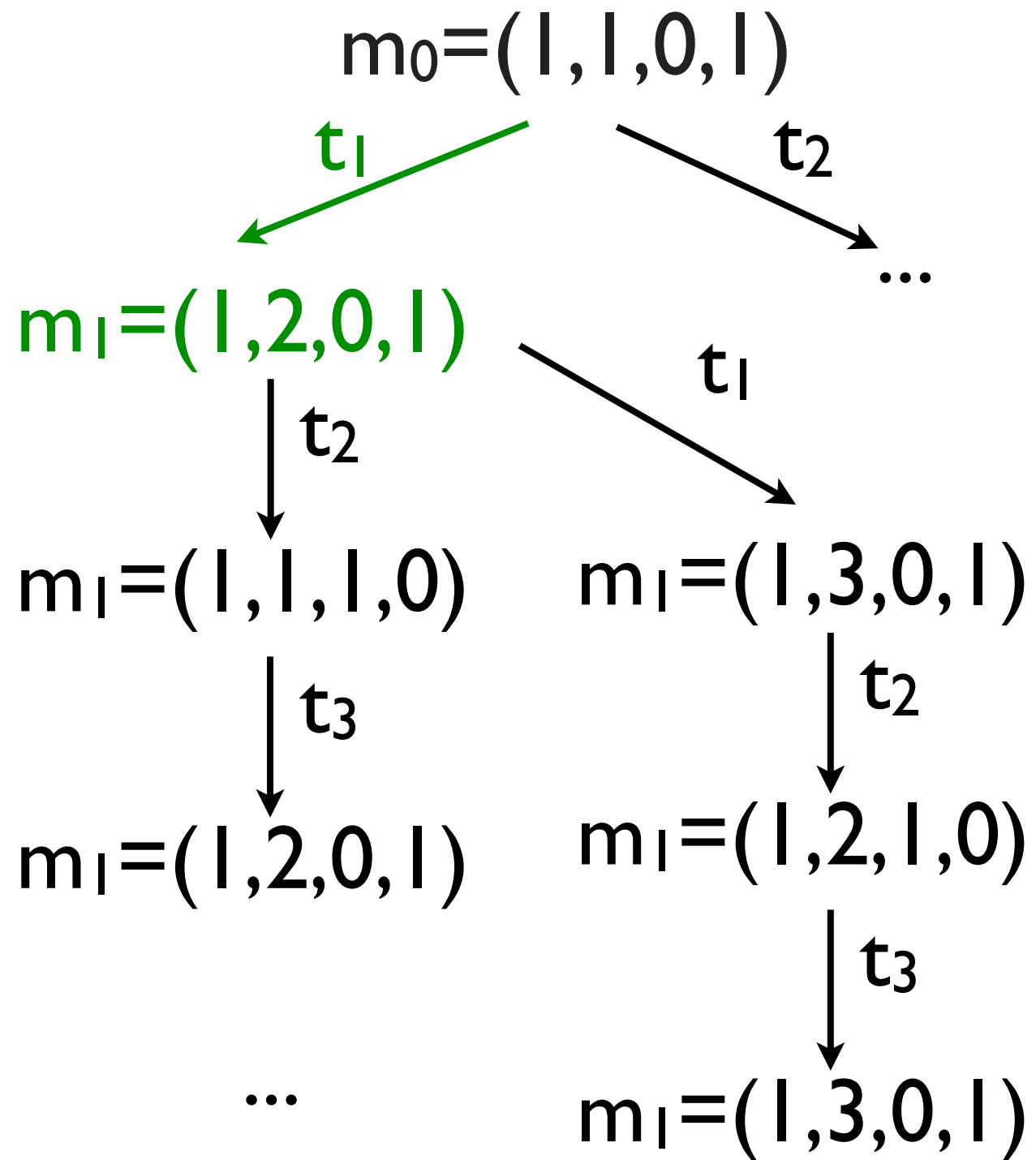
Petri nets are an important and traditional model for **modeling concurrent systems**.



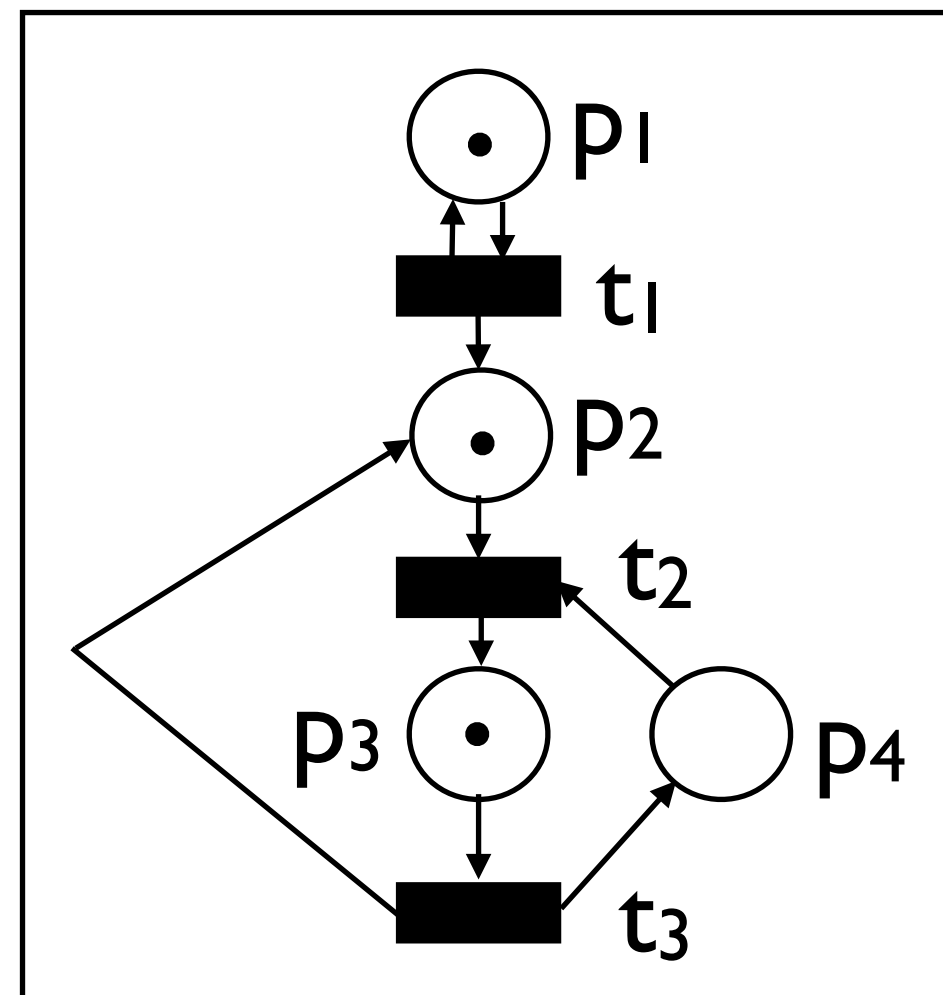
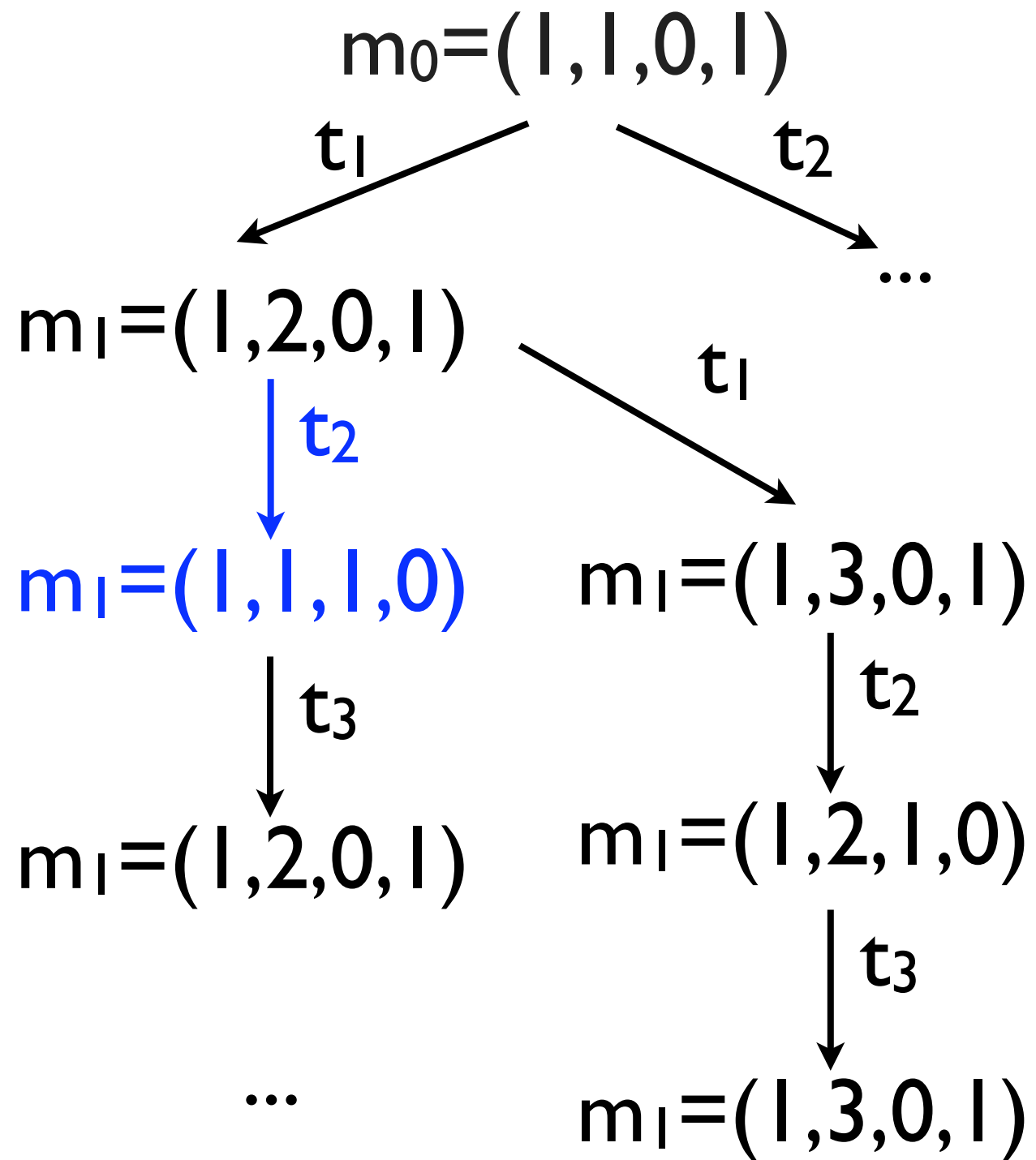
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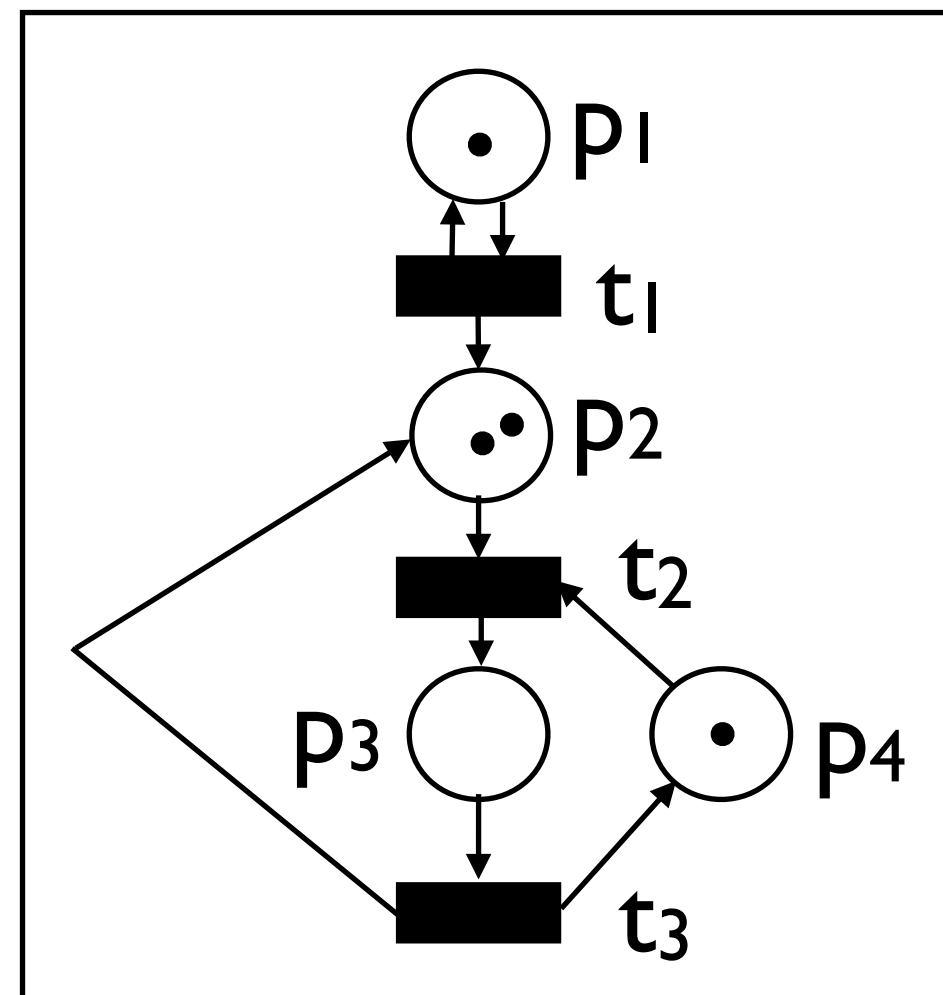
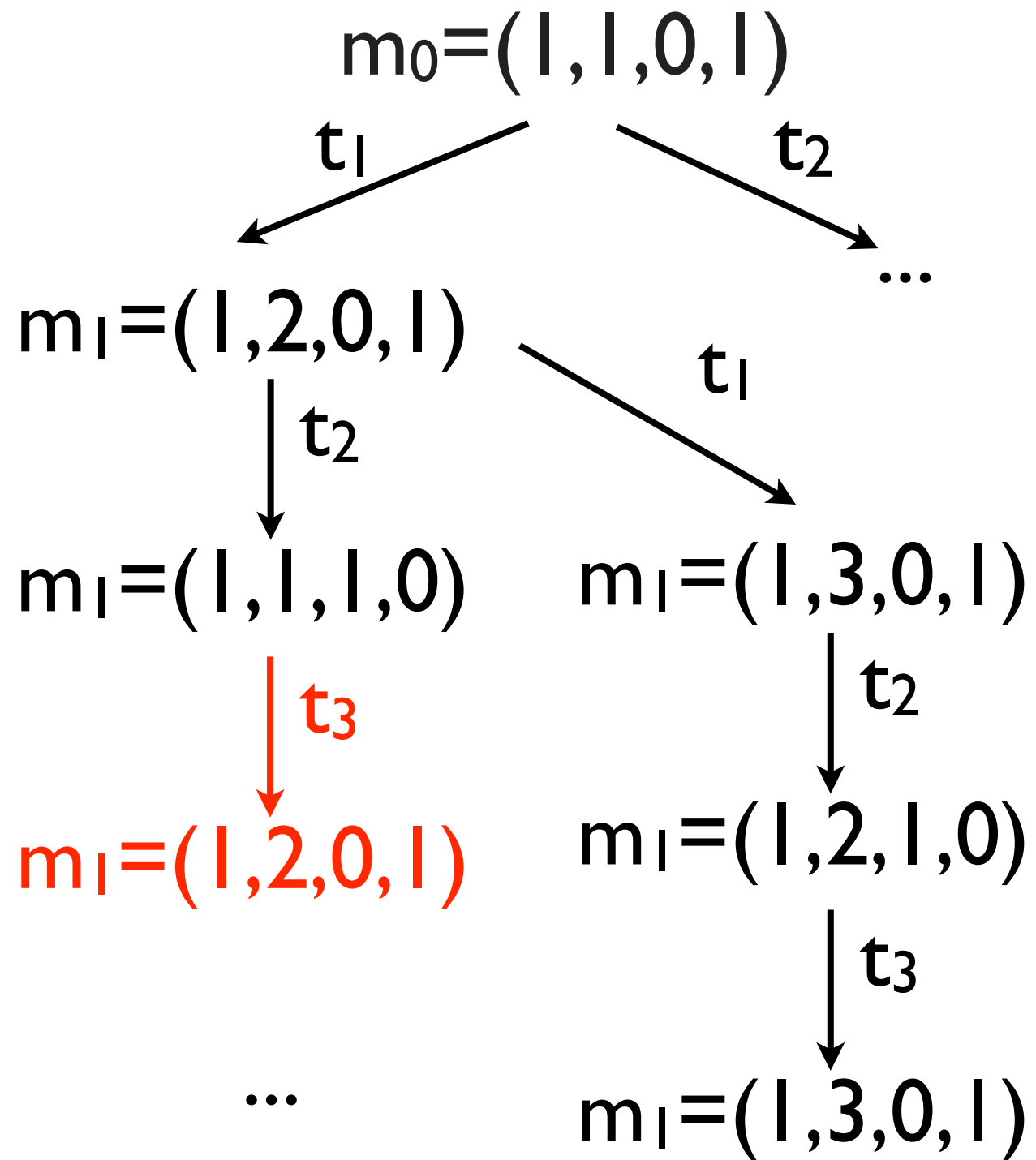
Example of PN



Example of PN



Example of PN



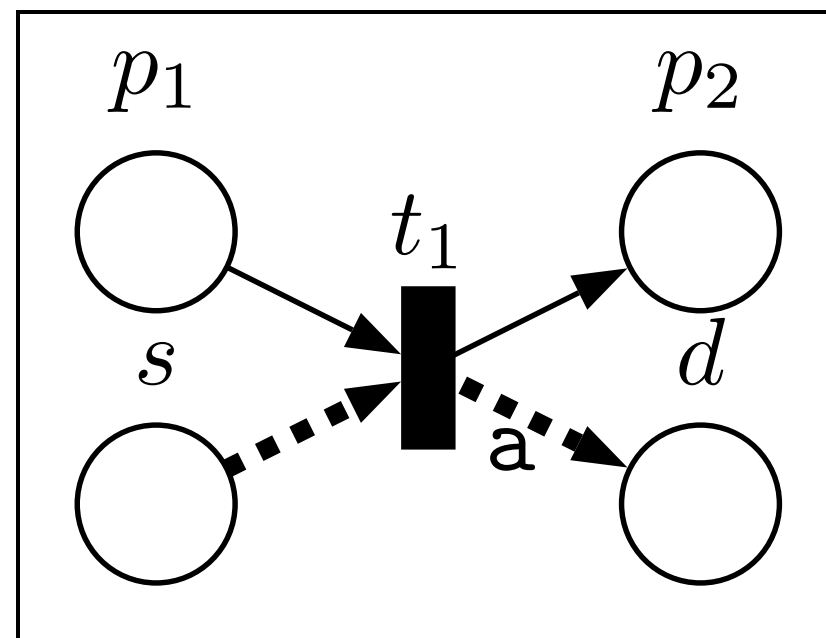
Extended Petri Nets

- A **extended Petri net** $N=(P,T,m_0)$ where :
 - $P=\{p_1,p_2,\dots,p_n\}$ is a finite set of **places**;
 - $T=\{t_1,t_2,\dots,t_m\}$ is a finite set of **transitions**, each of which is of the form (I,O,s,d,b) where :
 - ★ $I : P \rightarrow \mathbb{N}$ are multi-sets of **input places**, $I(p)$ represents the number of occurrences of p in I .
 - ★ $O : P \rightarrow \mathbb{N}$ are multi-sets of **output places**.
 - ★ $s,d \in P \cup \{\perp\}$ are the **source** and **destination** places of a **special arc** and $b \in \mathbb{N} \cup \{+\infty\}$ is the **bound** associated to the special arc.
- We partition T into $T_r \cup T_e$ where T_r contains **regular** transitions where $s=d=\perp$ and $b=0$, and T_e contains **extended** transitions where $s,d \in P$ and $b \neq 0$.

Extended Petri Nets

- ➡ A **Petri net** (PN) is a EPN where $T_e = \emptyset$.
- ➡ A **Petri net with transfer arcs** (PN+T) is such that for all $t=(I,O,s,d,b) \in T_e$, $b = +\infty$.
- ➡ A **Petri net with non-blocking arcs** (PN+NBA) is such that for all $t=(I,O,s,d,b) \in T_e$, $b = 1$.
- ➡ Extended Petri nets are useful to **model synchronization mechanisms** in counting abstractions such as **non-blocking synchronization, broadcast, etc.**

Example of PN+NBA

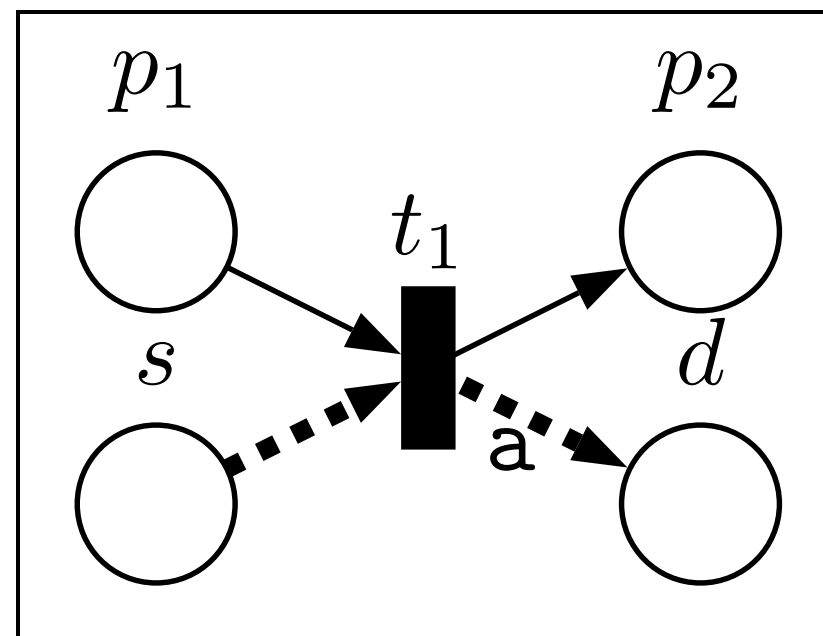


Example of PN+NBA

Non-blocking arcs

PN + NBA

At most one token gets
moved from the source
to the destination

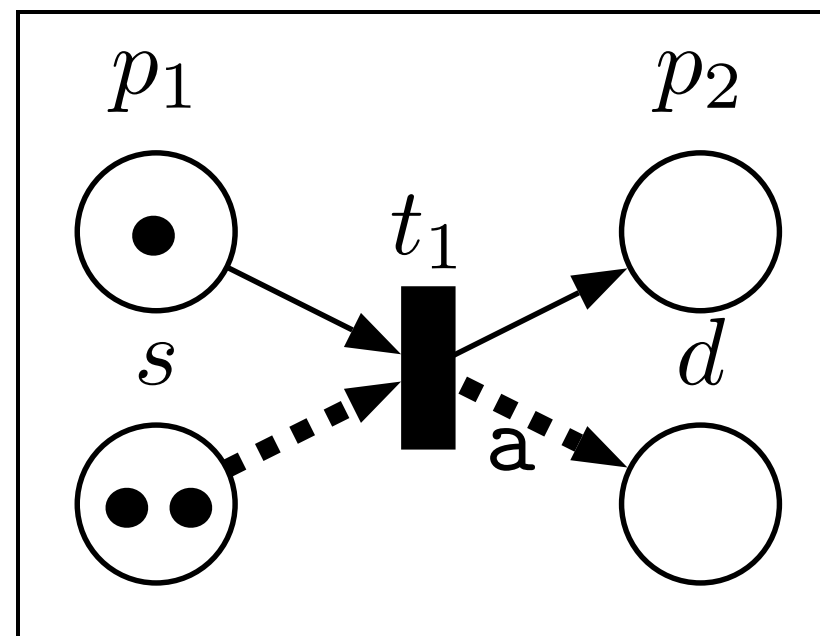


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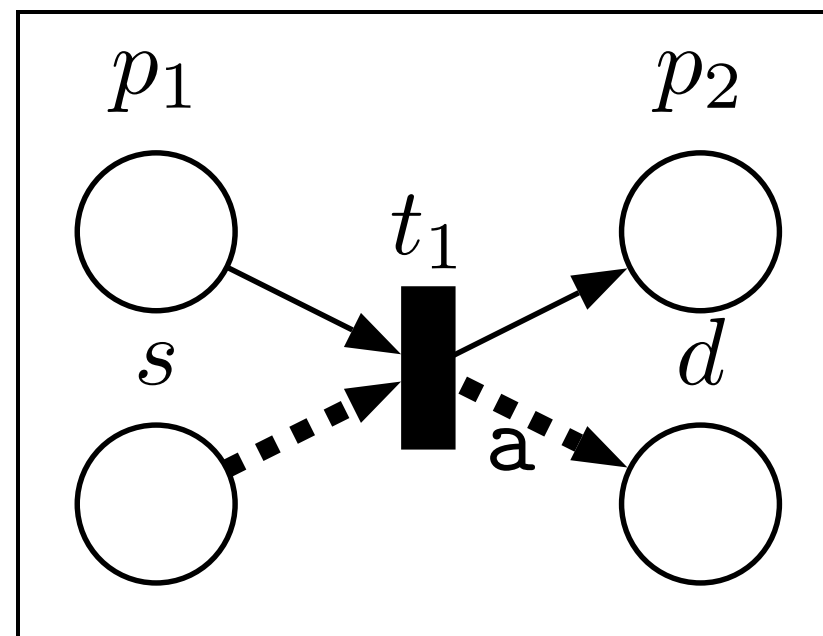


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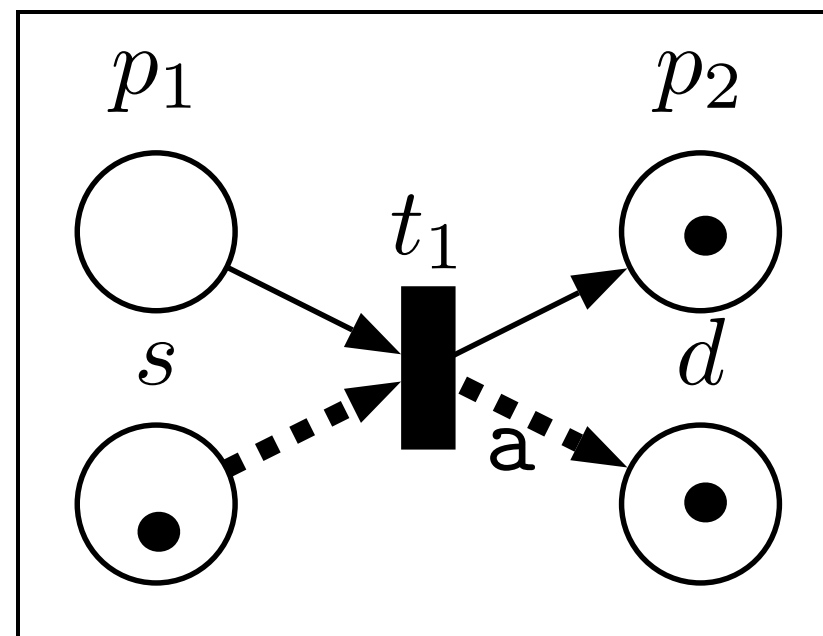


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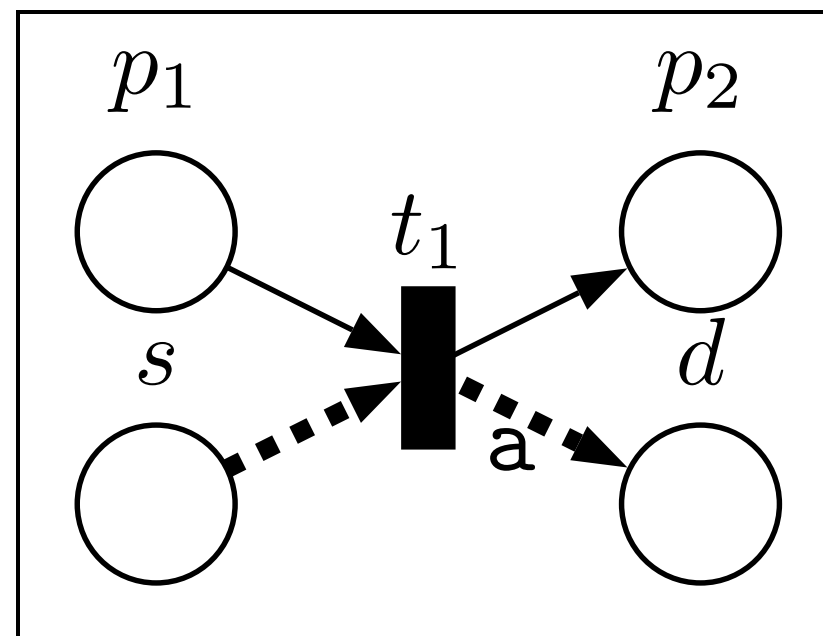


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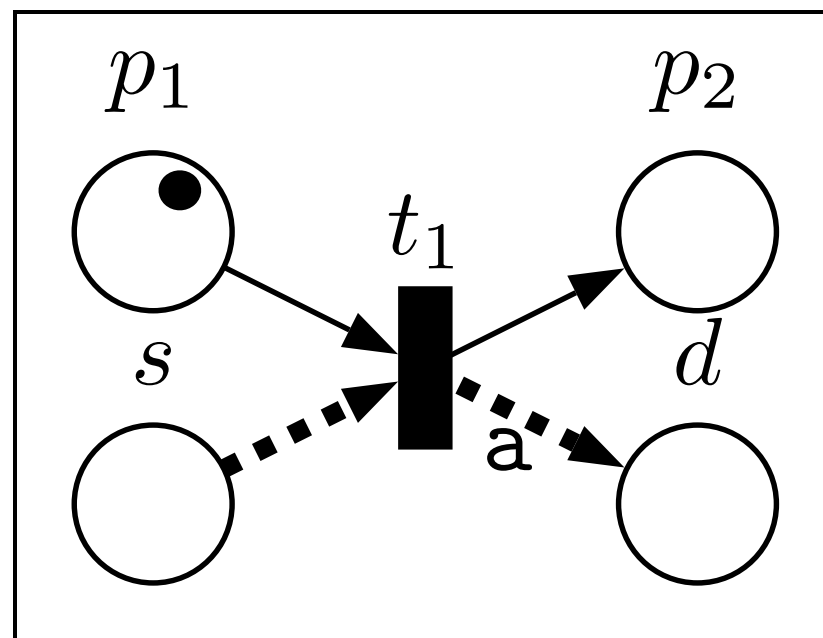


Example of PN+NBA

Non-blocking arcs

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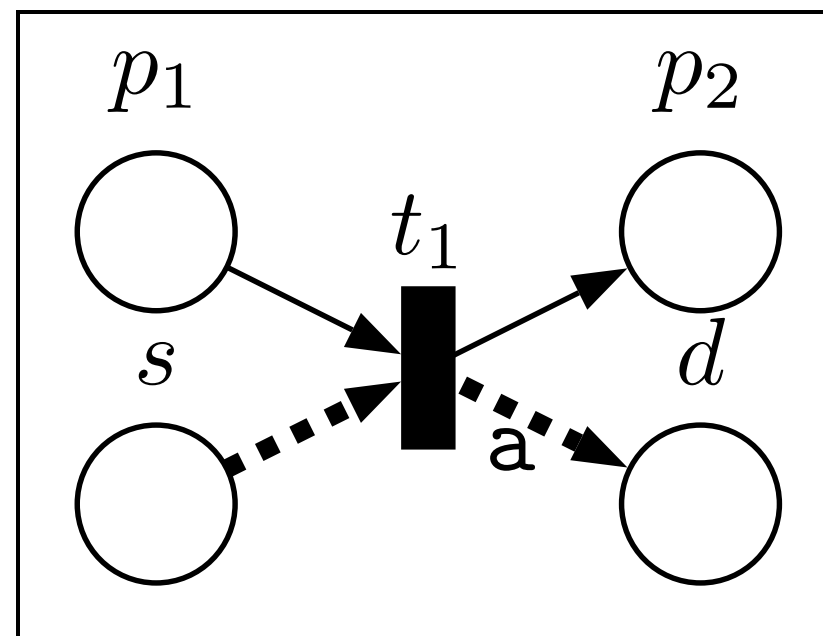


Example of PN+NBA

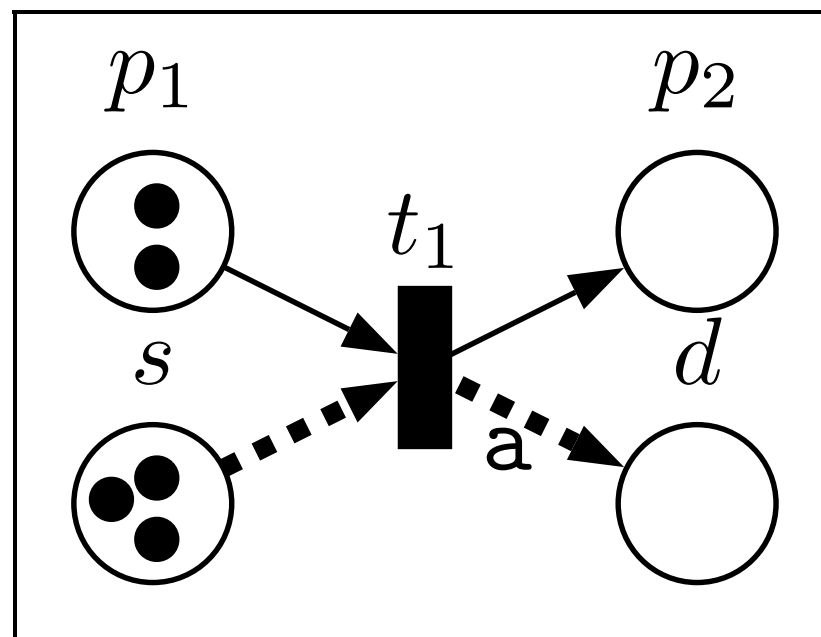
Non-blocking arcs

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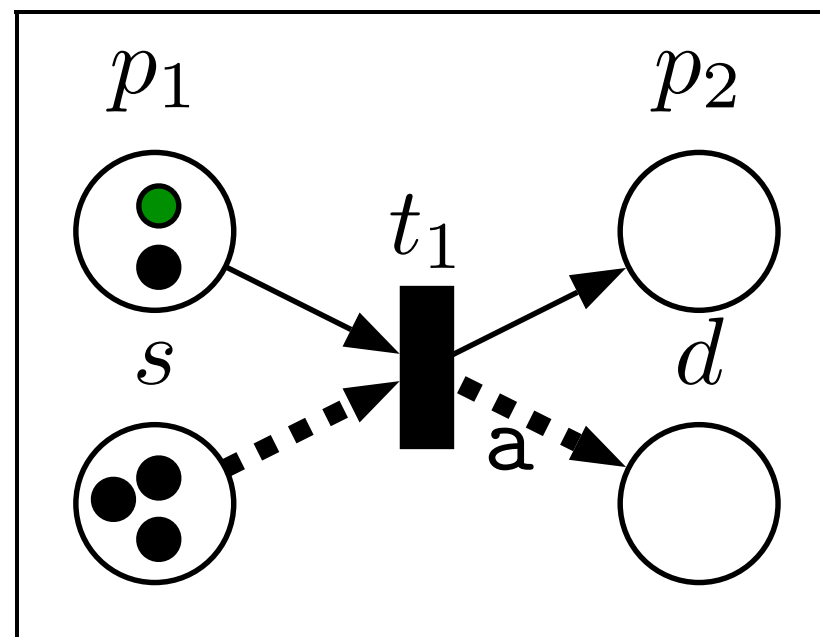
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Example of PN+NBA

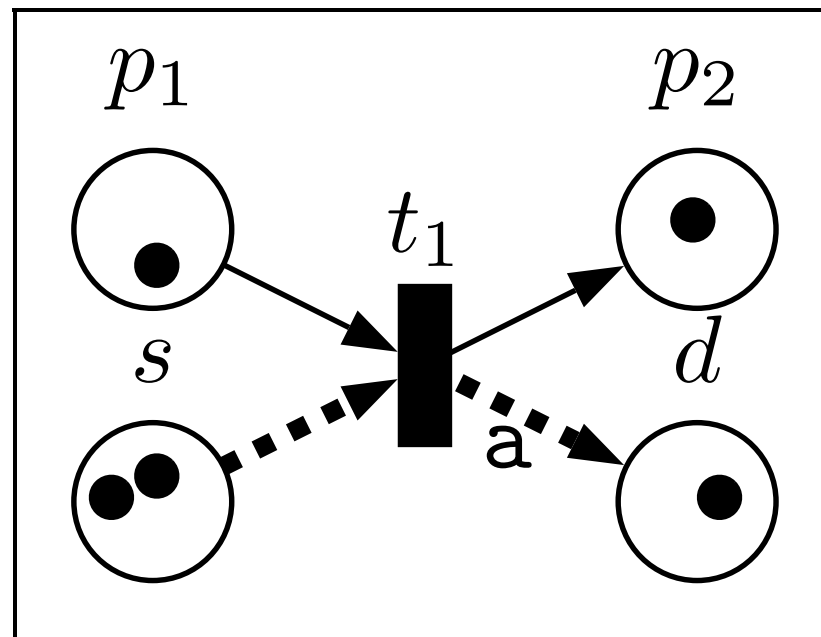


Example of PN+NBA



t_1 can be fired in this marking

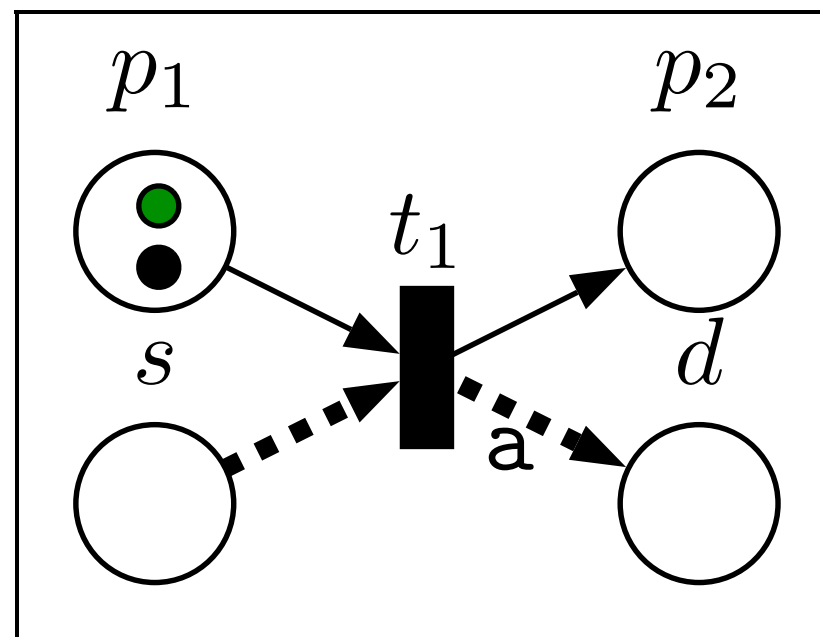
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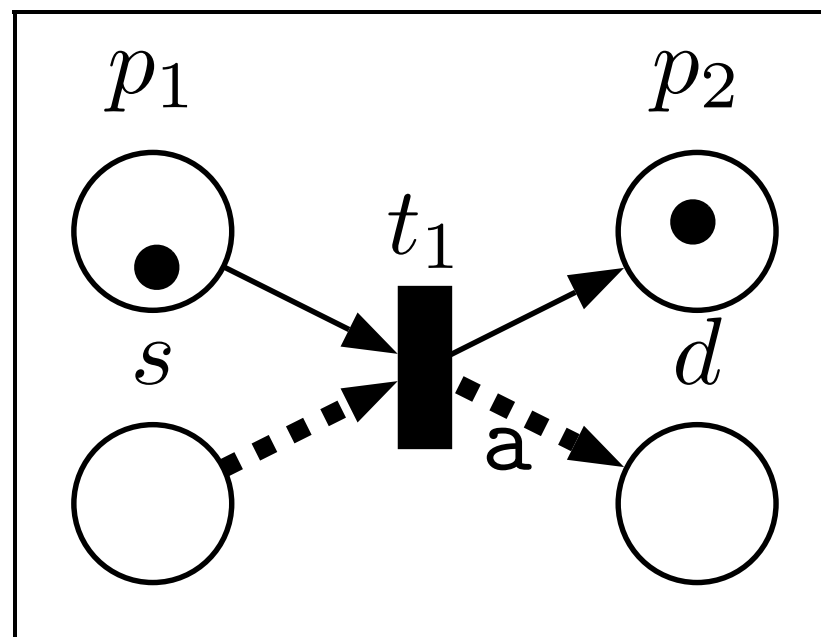
Firing t_1 removes one token in p_1 , one token in s ,
add one token to p_2 and one token to d .

Example of PN+NBA



t_1 can be fired in this marking

Example of PN+NBA

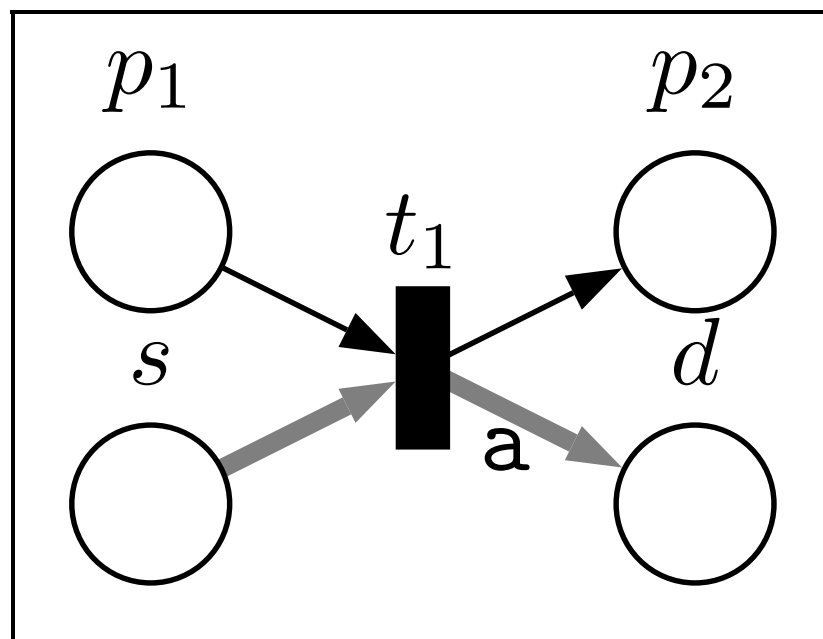


t_1 can be fired in this marking

Firing t_1 removes one token in p_1 , add one token to p_2 .

Example of PN+T

Example of PN+T

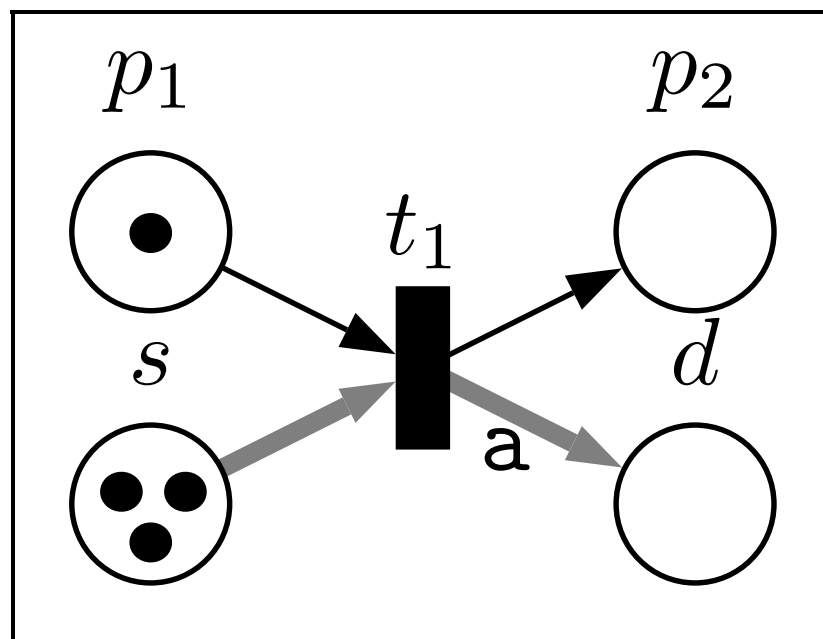


Transfer arcs

PN + T

All the tokens are moved from the source to the destination

Example of PN+T

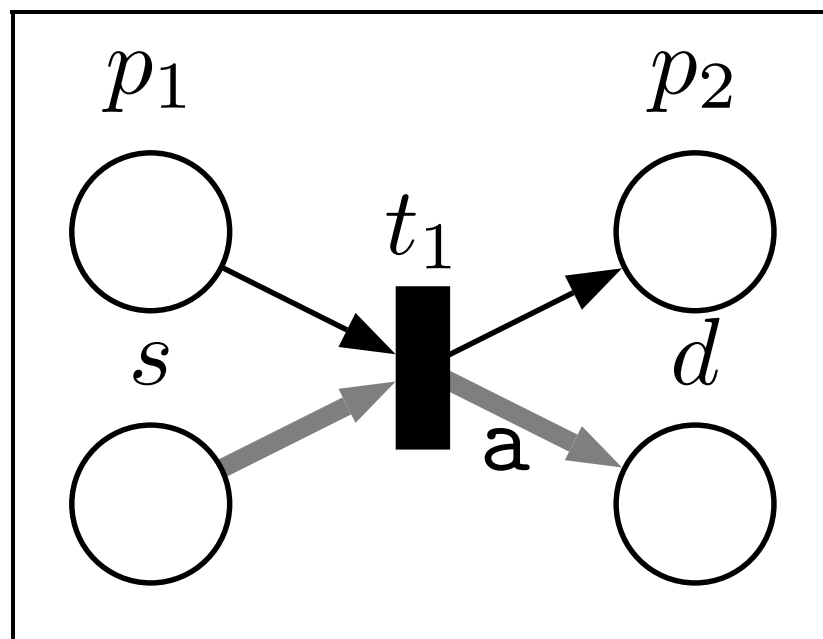


Transfer arcs

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Example of PN+T

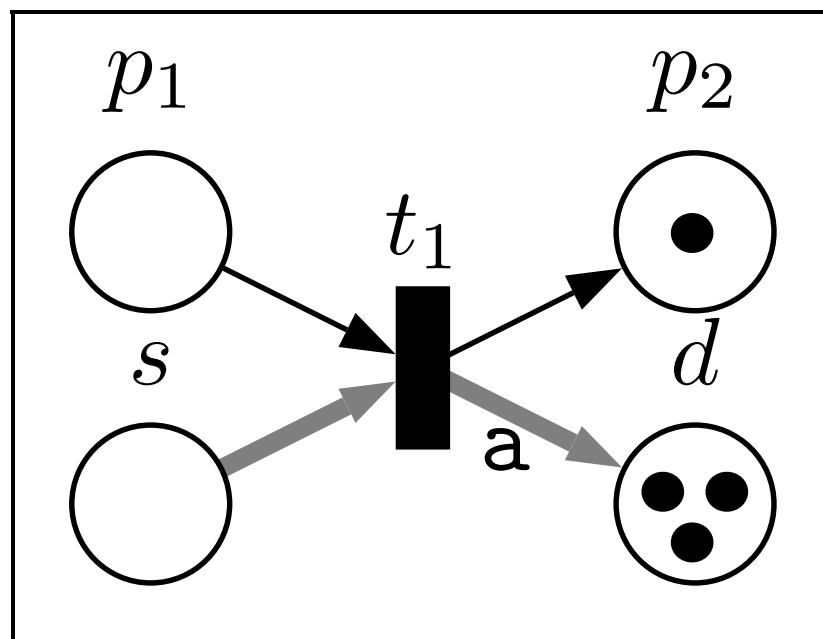


Transfer arcs

PN + T

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Example of PN+T

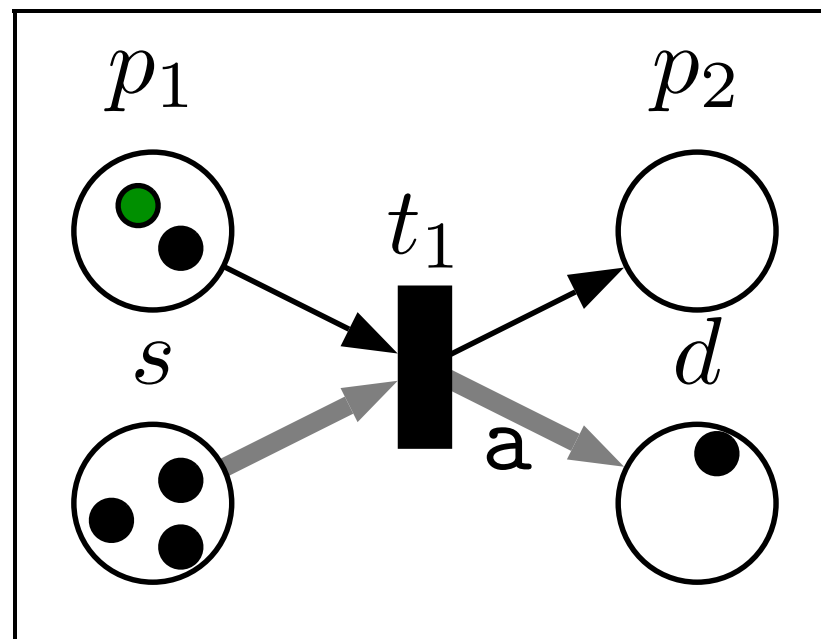


Transfer arcs

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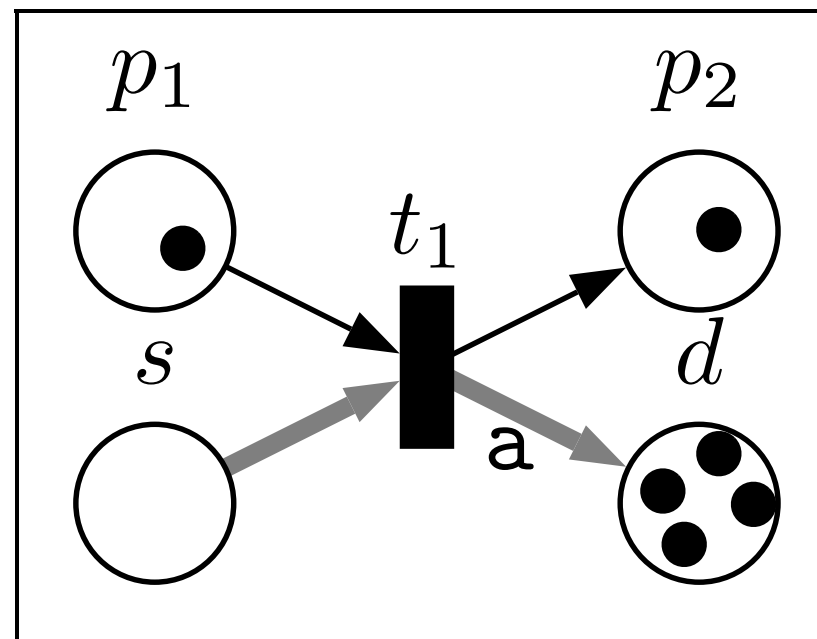
All the tokens are
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Example of PN+T



t_1 can be fired in this marking

Example of PN+T



t_1 can be fired in this marking

When firing t_1 , one token is removed from p_1 and added to p_2 , and all the tokens in s are transferred to d .

Semantics of PN

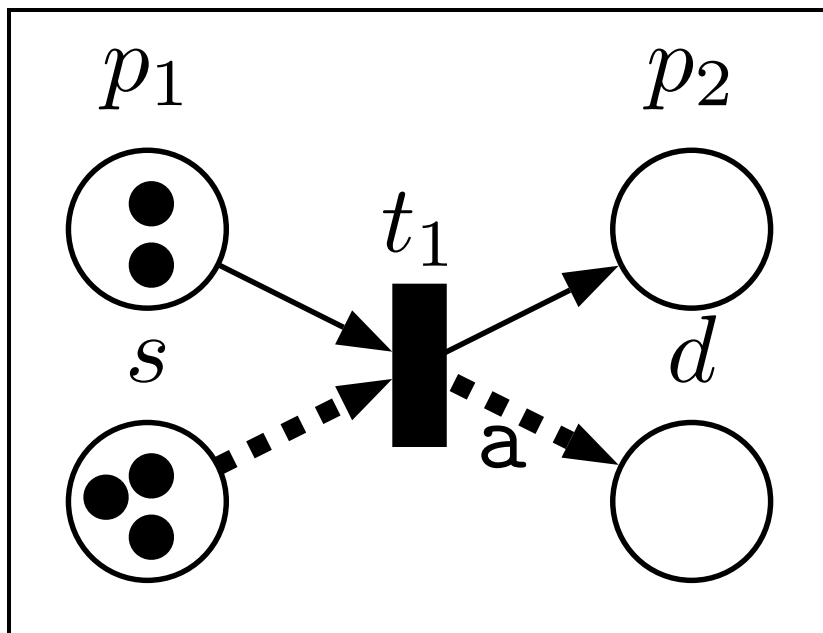
- Let $N=(P,T,m_0)$ be a **Petri net**.
- Its semantics is given by the following transition system $Tr(N)=(C,c_0,\Rightarrow)$ where:
 - $C=\{ m \mid m : P \rightarrow \mathbb{N} \}$
 - $c_0=m_0$
 - for all $m_1,m_2 \in C$, $m_1 \Rightarrow m_2$ iff there exists $t=(I,O) \in T$:
 - $I \leq m_1$ and
 - $m_2 = m_1 - I + O$.

Semantics of Extended Petri nets

- Let $N=(P,T,m_0)$ be an **extended Petri net**.
- Its semantics is given by the following transition system $Tr(N)=(C,c_0,\Rightarrow)$ where: $C=\{ m \mid m : P \rightarrow \mathbb{N} \}$, $c_0=m_0$, and:
 - for all $m,m' \in C$, $m \Rightarrow m'$ iff there exists $t=(l,O,s,d,b) \in T$ and $l \leq m$, and m' is computed as follows: let $m_1 = m - l$
 - Compute m_2 as follows: if $s=d=\perp$ then $m_2 = m_1$
otherwise m_2 agrees with m_1 on all places but s and d where:
 - $m_2(s) = \max(0, m_1(s) - b)$
 - $m_2(d) = \min(m_1(d) + m_1(s), m_1(d) + b)$
 - Finally $m' = m_2 + O$

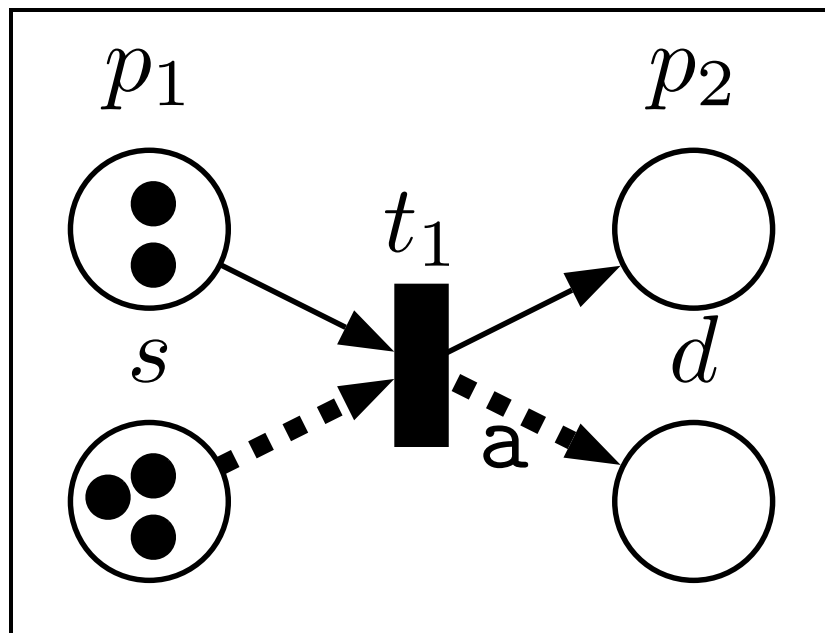
EPN are WSTS

- Let $N=(P,T,m_0)$ be an extended Petri net. Its transition system $\text{Tr}(N)=(C,c_0,\Rightarrow)$ is a **WSTS** $(C,c_0,\Rightarrow,\preceq)$, where:
 - \preceq is the extension of $\leq \subseteq \mathbb{N} \times \mathbb{N}$ to tuples in $\mathbb{N}^{|P|}$, it is a **WQO**.
 - and \Rightarrow is **monotonic** w.r.t. \preceq .



EPN are WSTS

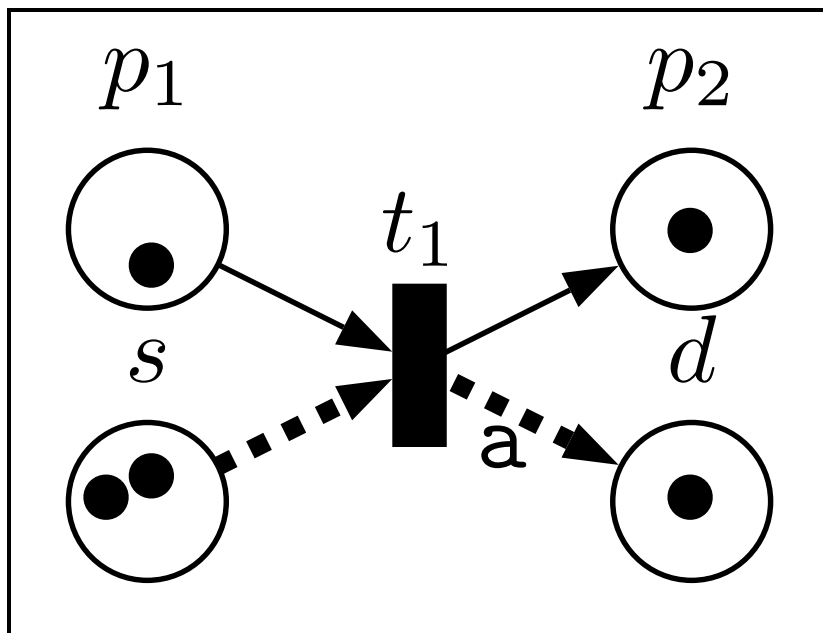
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$$m_1=(2,0,3,0)$$

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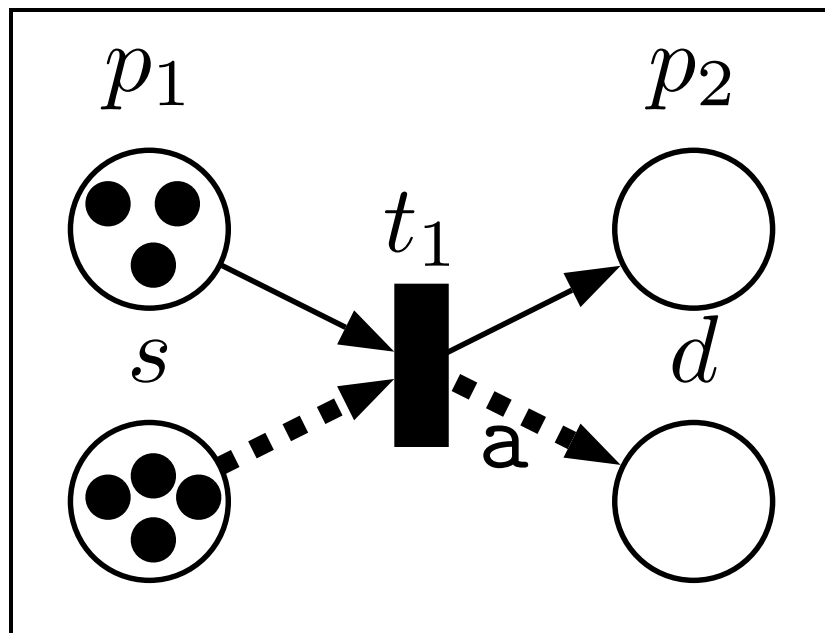
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$$m_1=(2,0,3,0) \longrightarrow m_2=(1,1,2,1)$$

EPN are WSTS

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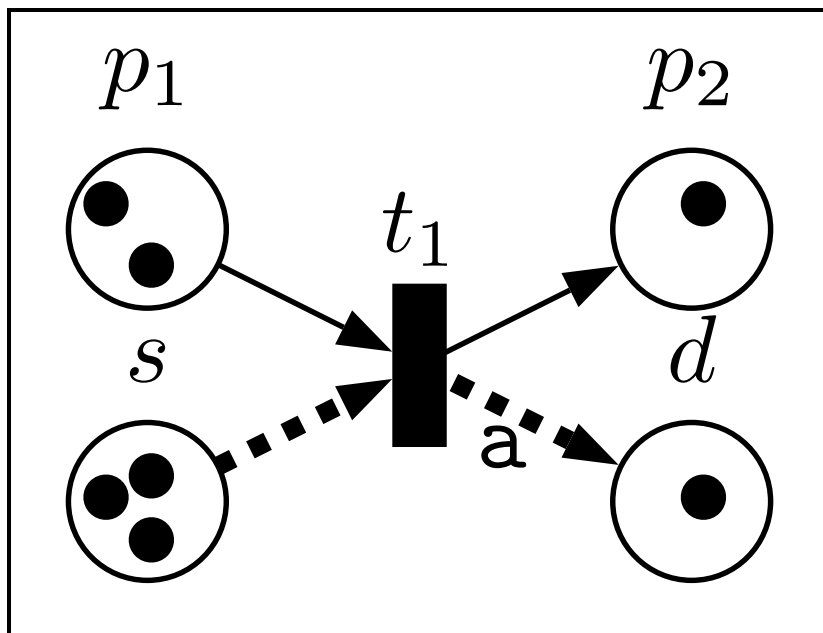
$$m_3 = (3, 0, 4, 0)$$

\forall

$$m_1 = (2, 0, 3, 0) \longrightarrow m_2 = (1, 1, 2, 1)$$

EPN are WSTS

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$$m_3 = (3, 0, 4, 0) \longrightarrow m_4 = (2, 1, 3, 1)$$

\preceq

\preceq

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Properties of extended Petri nets

- The **reachability problem** asks given a net $N=(P,T,m_0)$ and a marking m , if $m \in \text{Post}^*(m_0)$.
- The **coverability problem** asks given a net $N=(P,T,m_0)$ and a marking m , if there exists a marking $m' \geq m$ such that $m' \in \text{Post}^*(m_0)$.
- The **non-terminating computation problem** asks given a net $N=(P,T,m_0)$ if there exists an infinite computation in N starting from m_0 .
- The **place boundedness problem** asks given a net $N=(P,T,m_0)$ and a place $p \in P$ if there exists a bound $n \in \mathbb{N}$ such that for all $m \in \text{Reach}(m_0)$, we have that $m(p) \leq n$.

Reachability is undecidable for EPN

Theorem. The reachability problem for PN+NBA
(and for PN+T) is **undecidable**.

Reachability is undecidable for EPN

Theorem. The reachability problem for PN+NBA (and for PN+T) is **undecidable**.

Proof sketch. Given a 2CM machine M , we can construction a PN+NBA N and two markings m_0, m_1 such that m_1 is reachable from m_0 in N iff the machine M halts.

We associate to each counter and each control state of the 2CM a place of the net. We have an additional place p_{check} .

Initially, the place associated to the initial control state contains one token, all the other places (including p_{check} and the two counters) are empty.

Reachability is undecidable for EPN

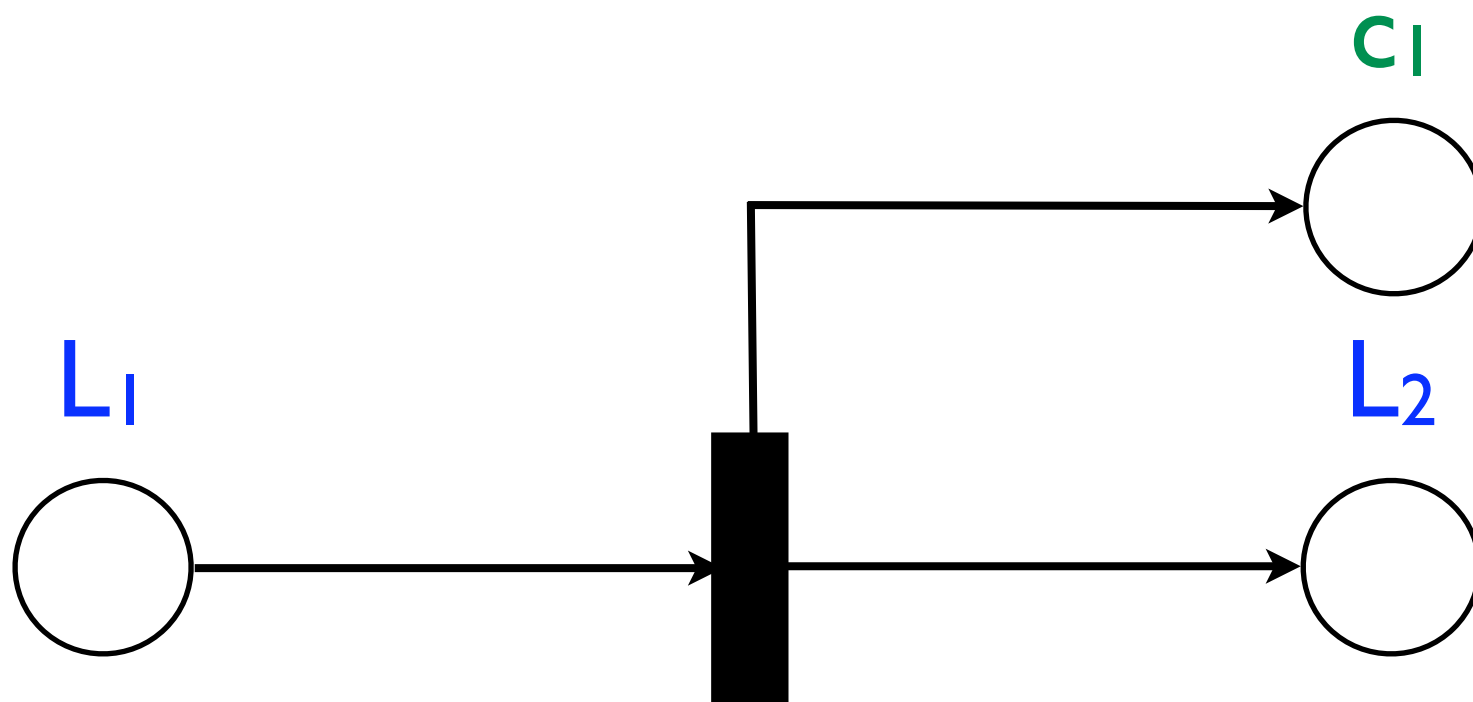
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Simulation of the instructions of a 2CM.

Reachability is undecidable for EPN

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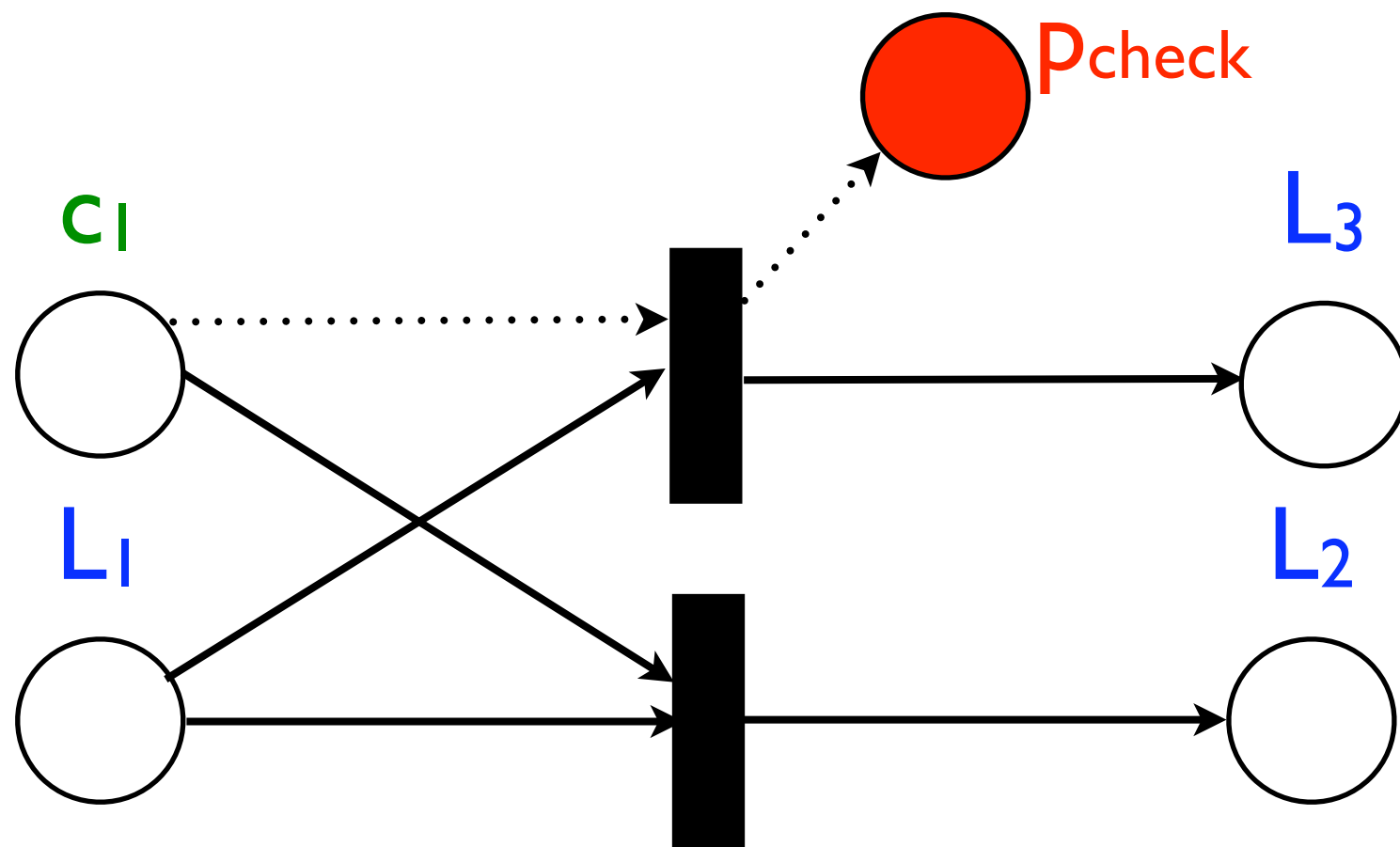
$L_1: c_1 := c_1 + 1; \text{ goto } L_2.$



Reachability is undecidable for EPN

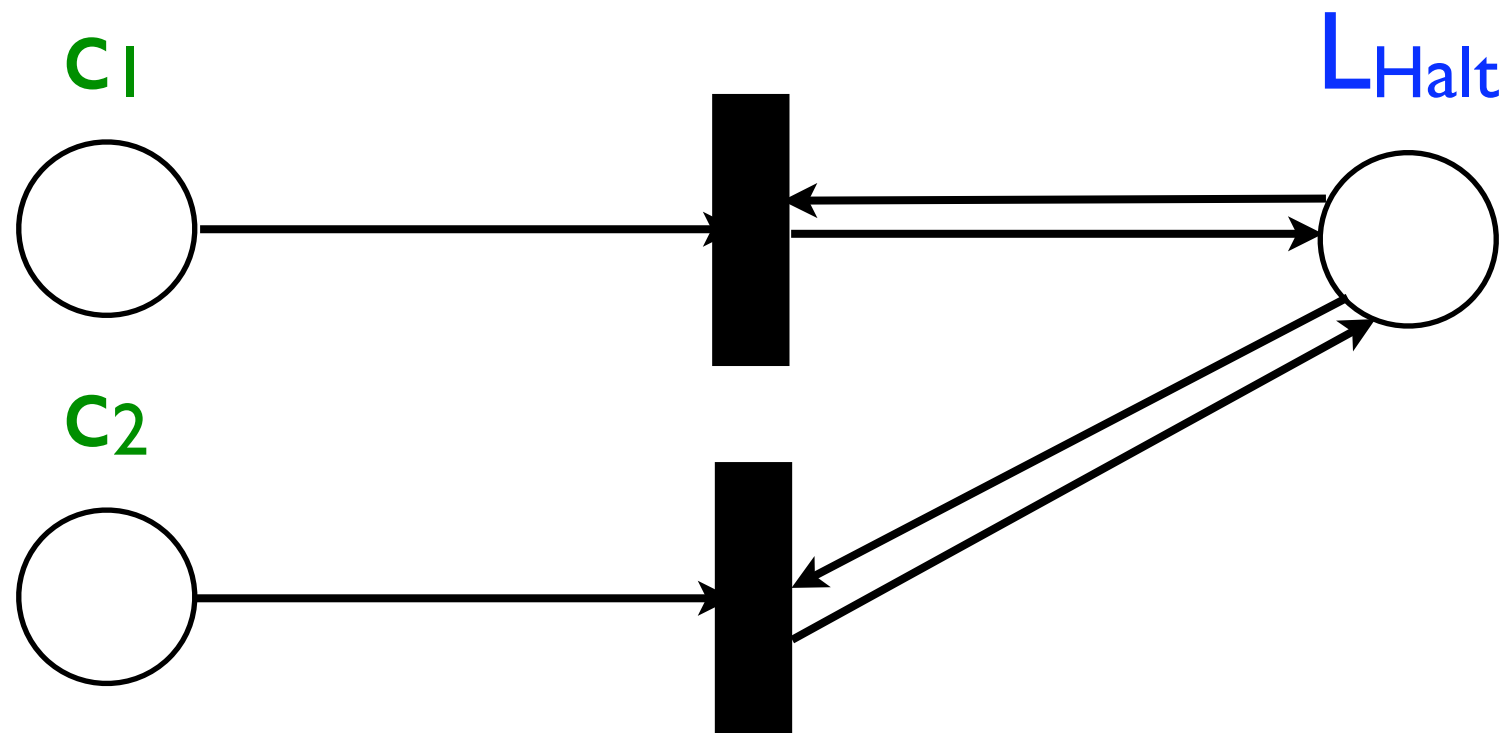
Theorem. The reachability problem for PN+NBA (and for PN+T) is **undecidable**.

L_1 : if $c_1 \neq 0$ then $c_1 := c_1 - 1$; goto L_2 else goto L_3 .



Reachability is undecidable for EPN

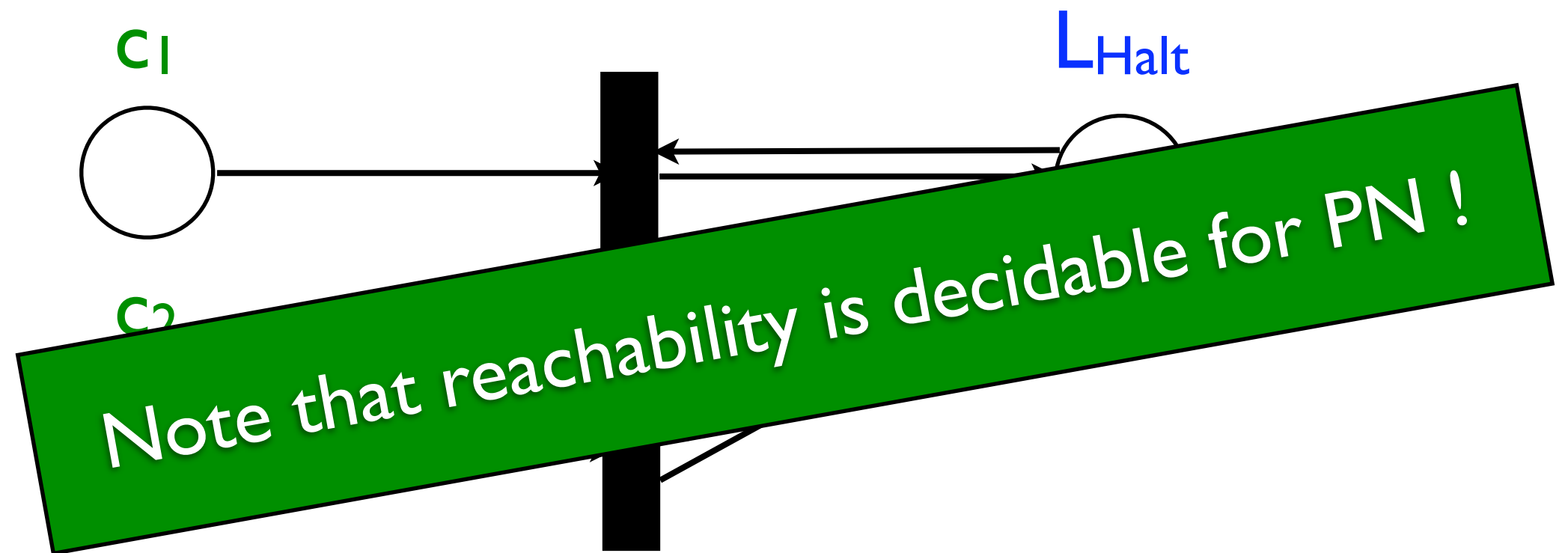
Theorem. The reachability problem for PN+NBA (and for PN+T) is **undecidable**.



With this additional gadget, it is clear that the machine M halts **iff** the marking “one token in halt and all other places empty” is **reachable** for the initial marking.

Reachability is undecidable for EPN

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With this additional gadget, it is clear that the machine M halts **iff** the marking “**one token in halt and all other places empty**” is **reachable** for the initial marking.

Place boundedness

Theorem. The place boundedness problems for PN+NBA and PN+T are **undecidable**.

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To prove that we need a non-trivial extension of the proof idea in the previous undecidability result.

Three algorithmic techniques for WSTS

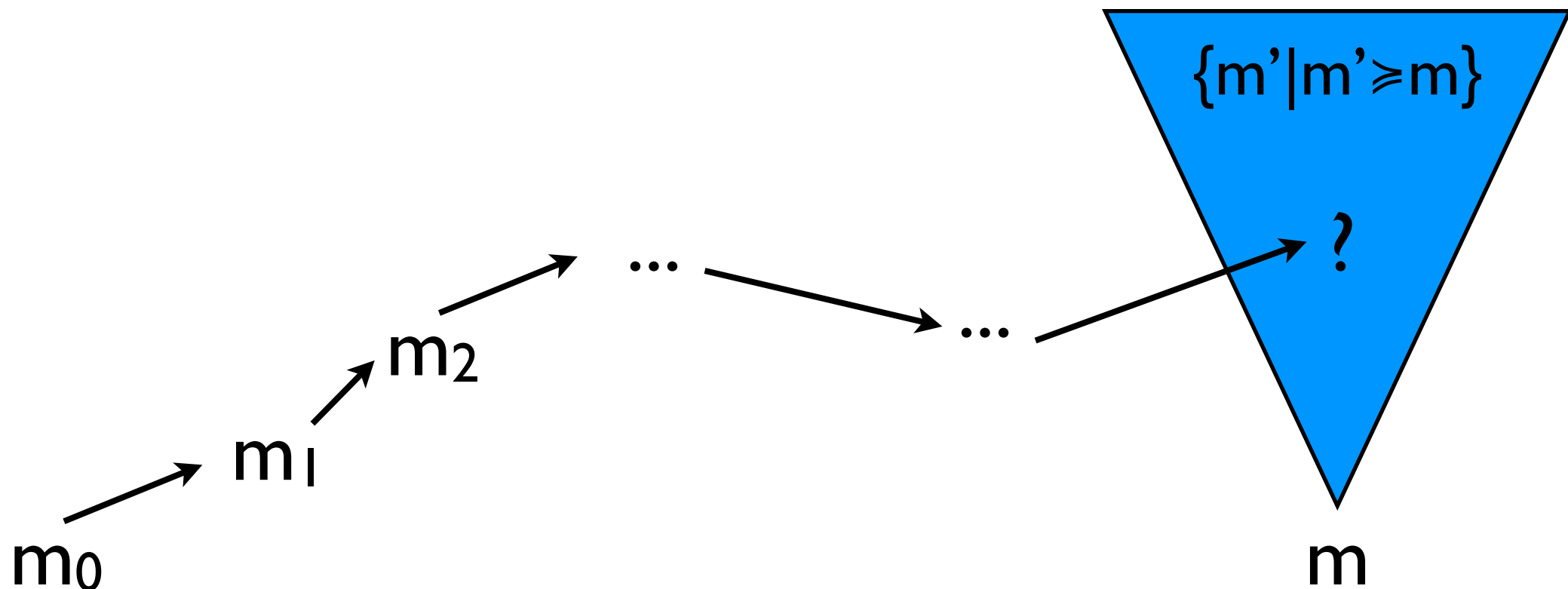
Technique I: **set saturation**

Backward algorithm for coverability

- The **coverability problem** asks given a net $N=(P,T,m_0)$ and a marking m , if there exists a marking $m' \geq m$ such that $m' \in \text{Post}^*(m_0)$.

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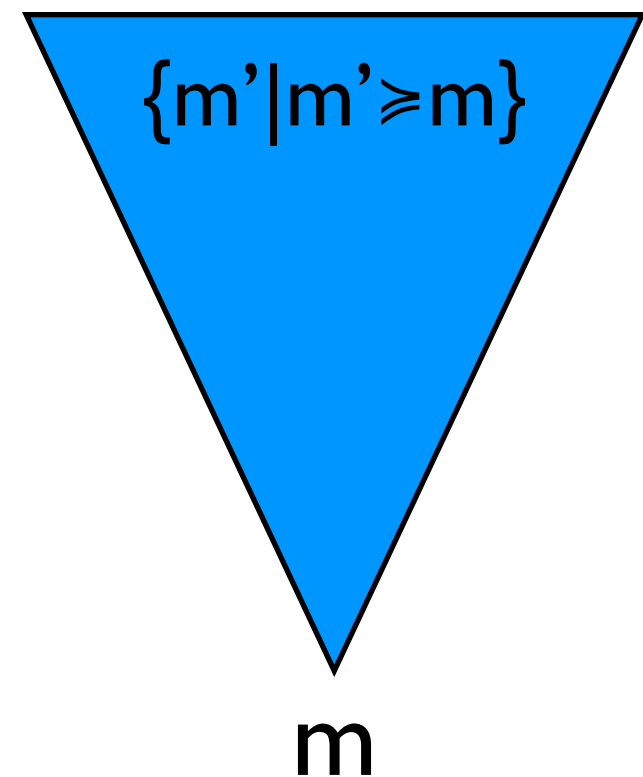


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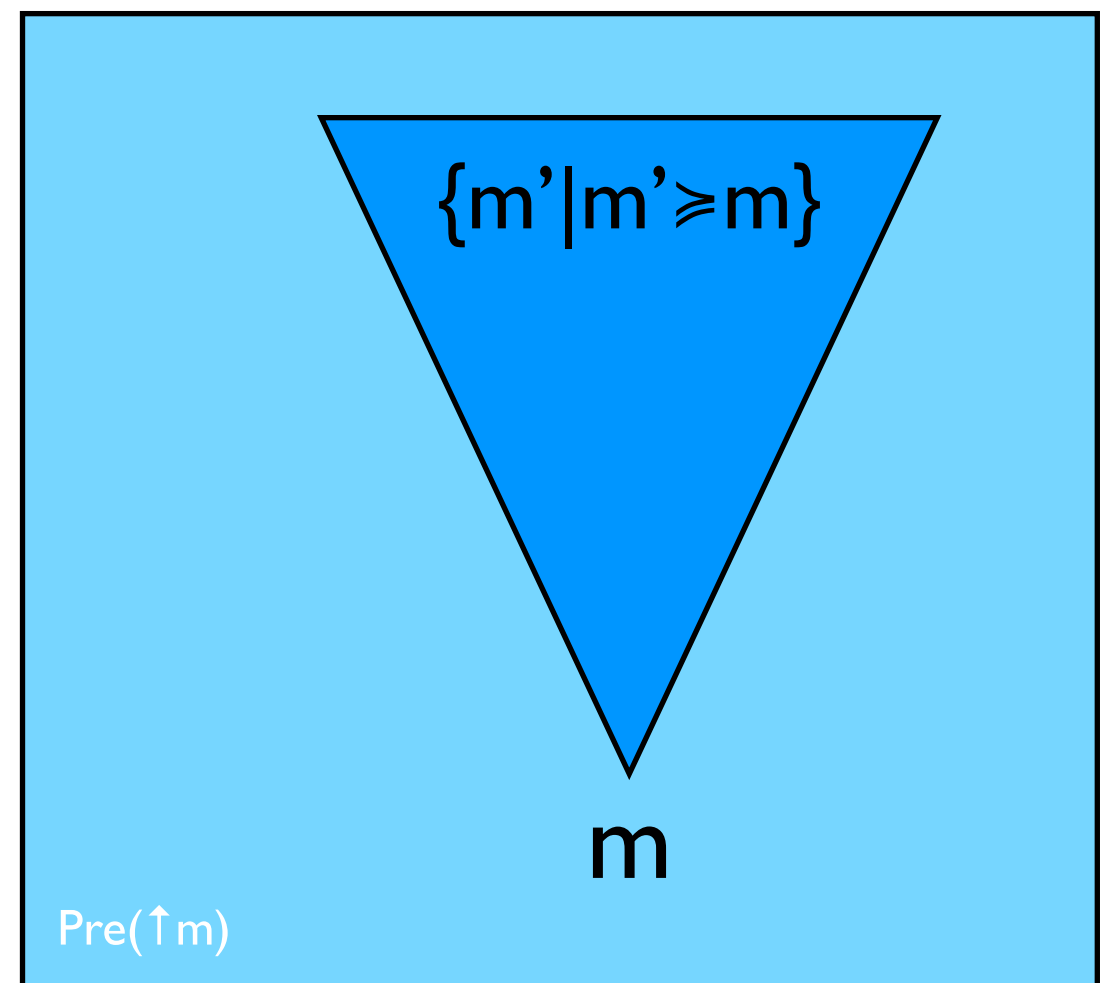
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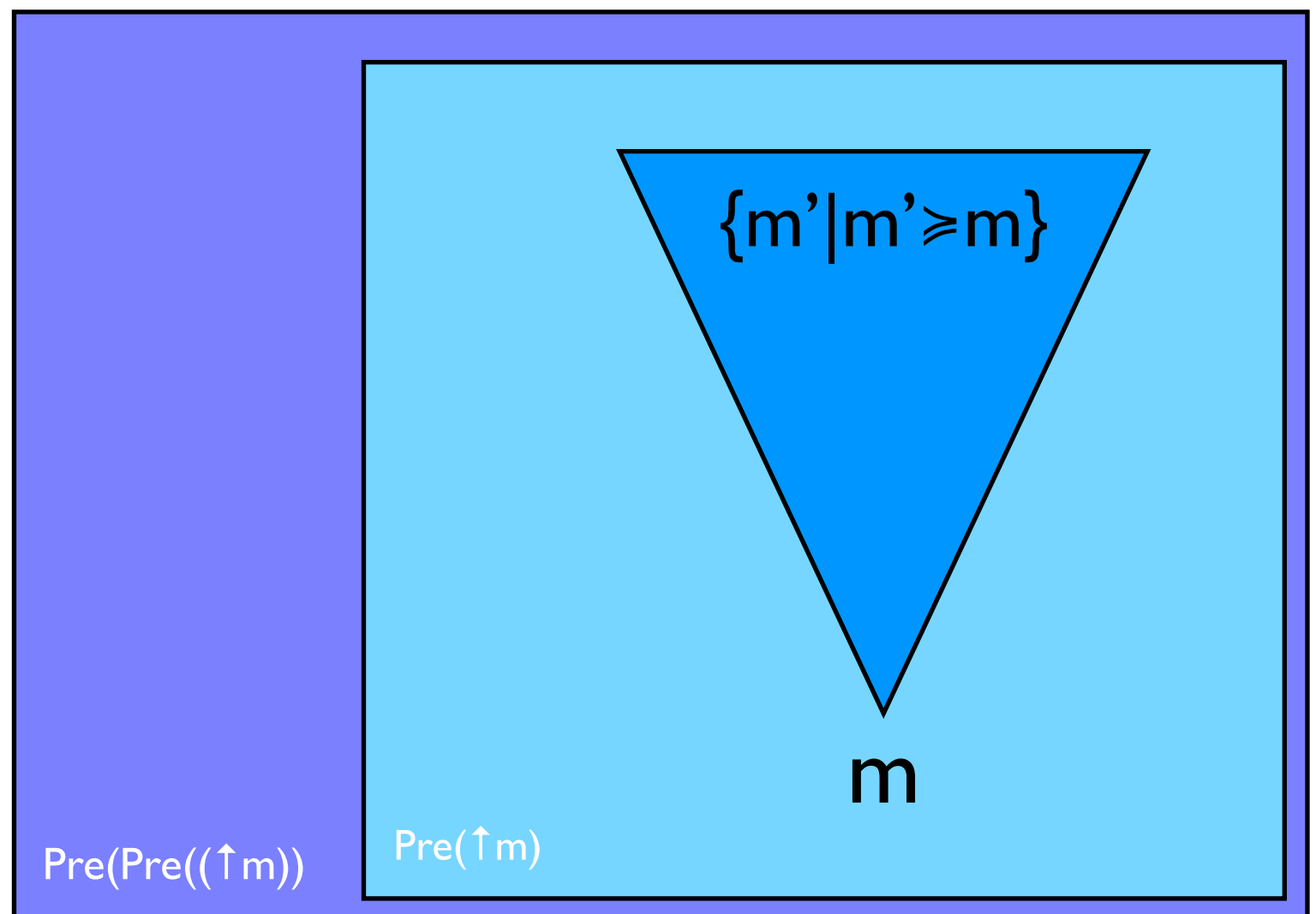
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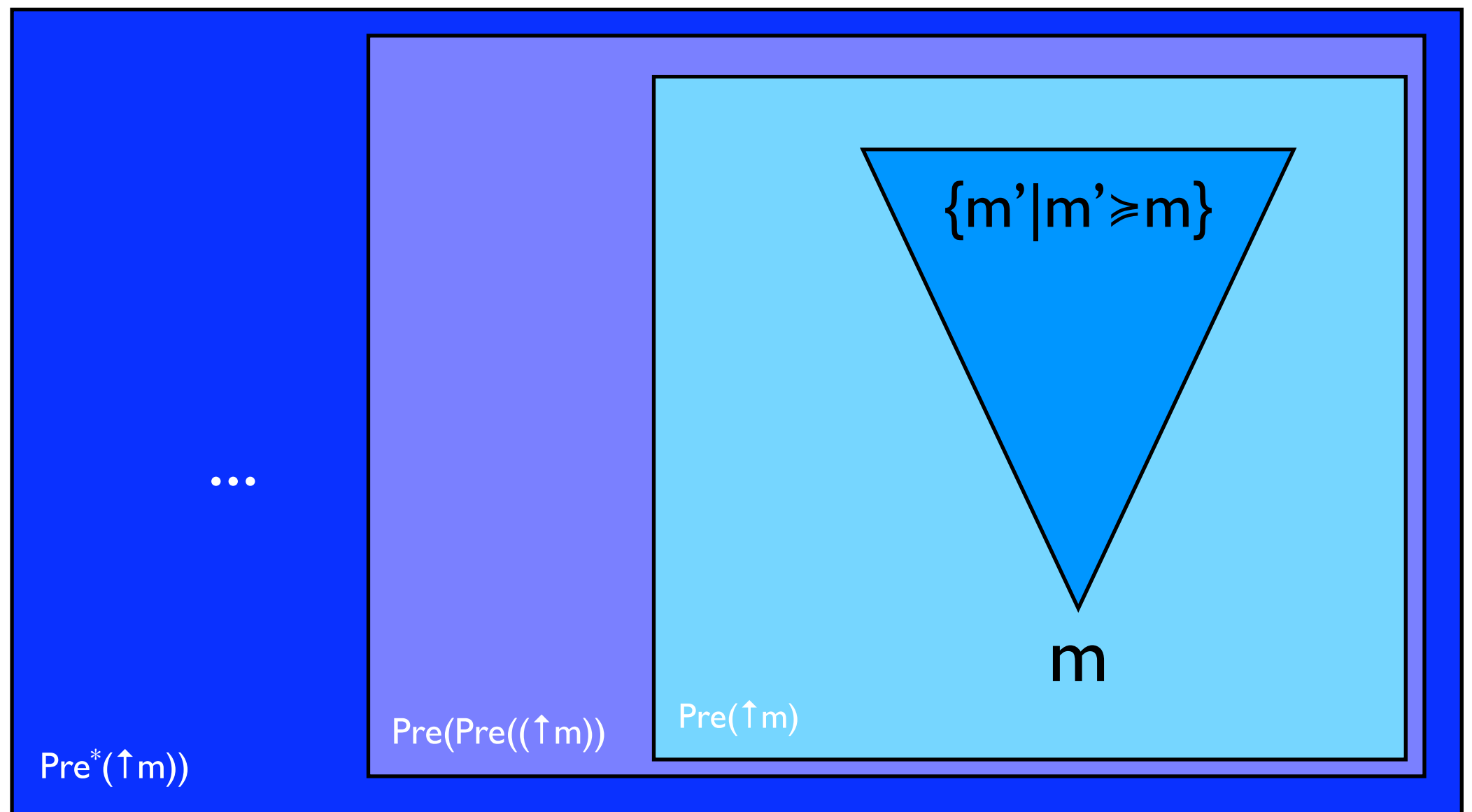
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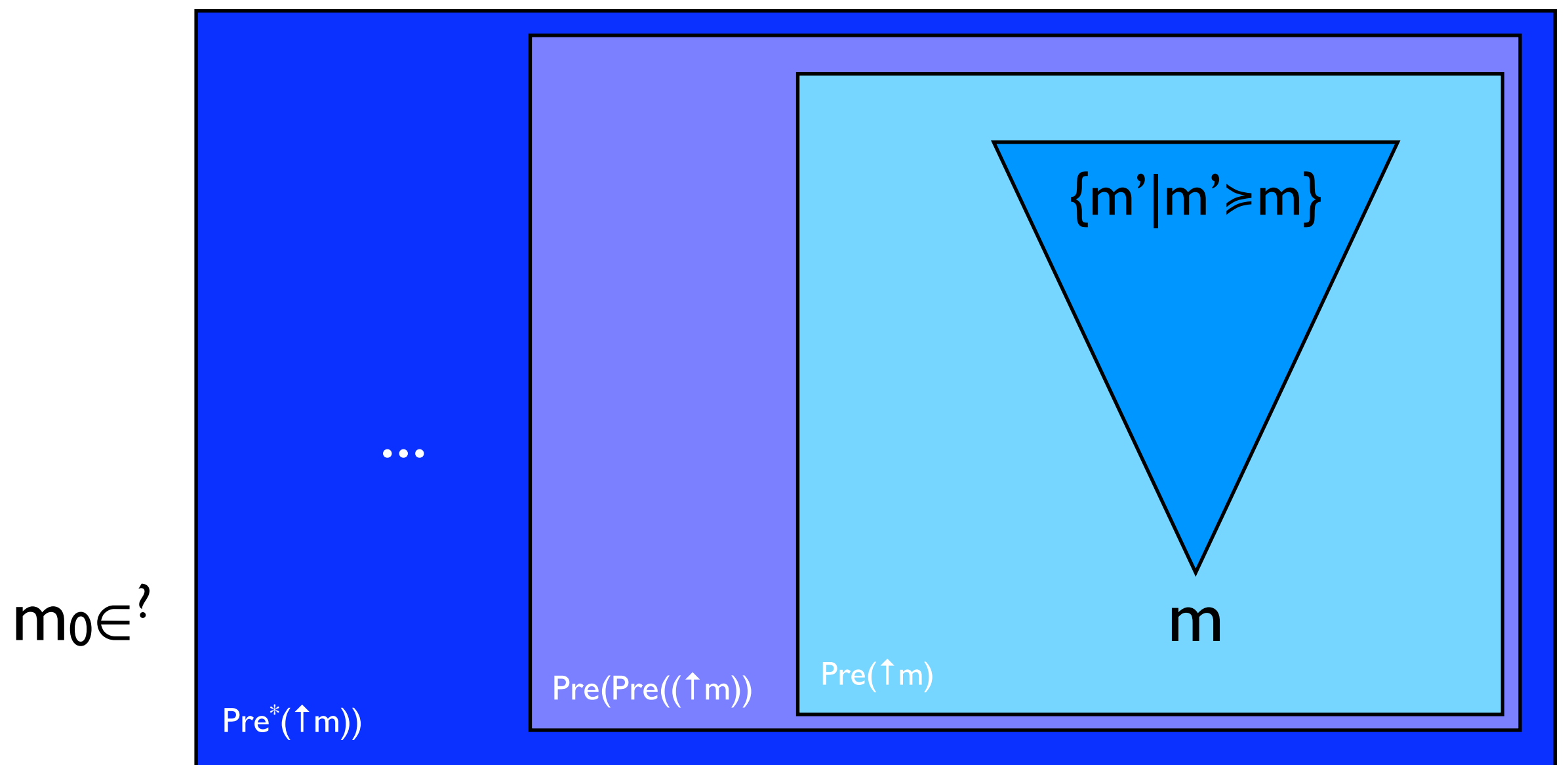
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Pre and upward-closed sets in WSTS

- **Lemma.** Let $T=(C,c_0,\Rightarrow,\leq)$ be a WSTS and U be an \leq -upward closed set of configurations in T .
 $\text{Pre}(U)$ is \leq -upward closed.

Pre and upward-closed sets in WSTS

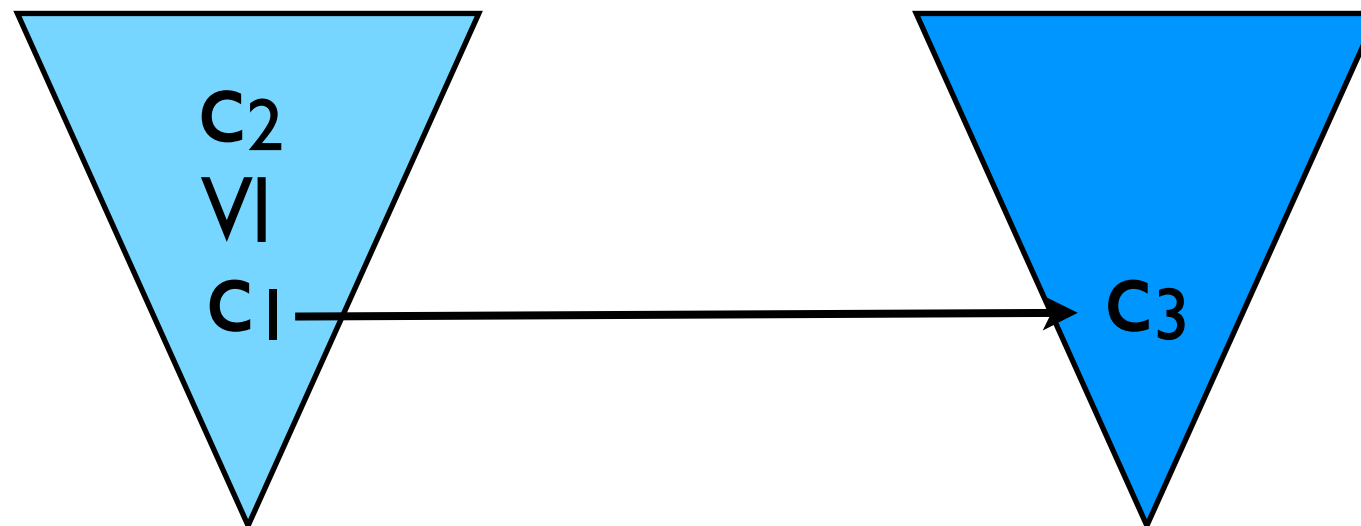
- **Lemma.** Let $T=(C, c_0, \Rightarrow, \leq)$ be a WSTS and U be an \leq -upward closed set of configurations in T .
 $\text{Pre}(U)$ is \leq -upward closed.

Proof. Let $c_1 \in \text{Pre}(U)$ and let us consider any c_2 such that $c_1 \leq c_2$.

We know that there exists $c_3 \in U$ and $c_1 \Rightarrow c_3$.

By monotonicity, there exists c_4 such that $c_3 \leq c_4$ and $c_2 \Rightarrow c_4$.

As U is upward closed, we have that $c_4 \in U$ and so $c_2 \in \text{Pre}(U)$.



Pre and upward-closed sets in WSTS

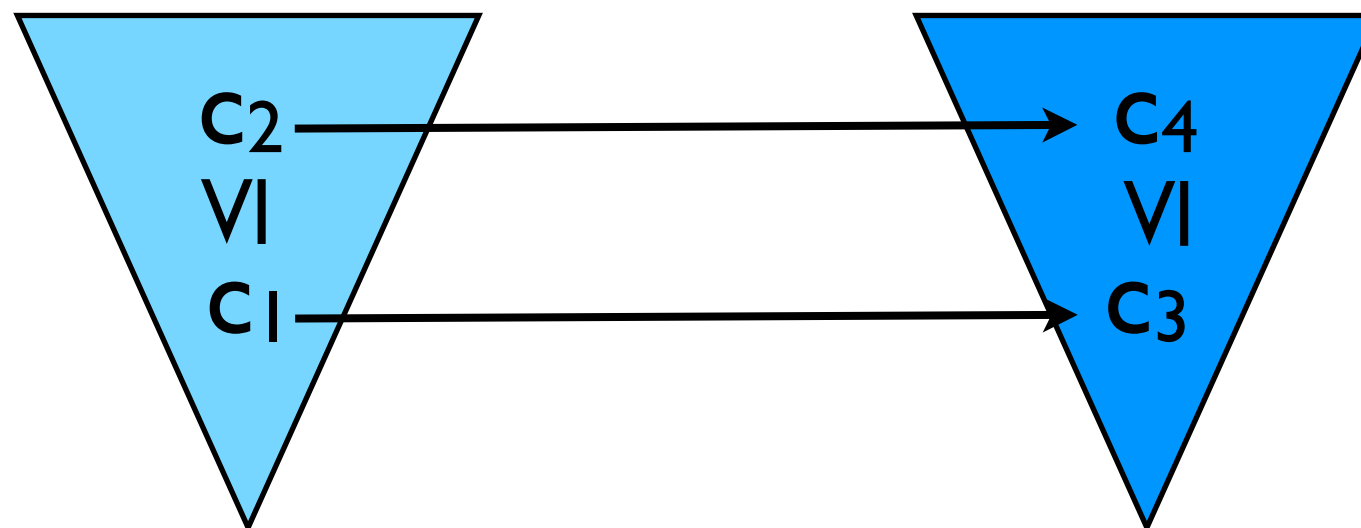
- **Lemma.** Let $T=(C,c_0,\Rightarrow,\leq)$ be a WSTS and U be an \leq -upward closed set of configurations in T .
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As U is upward closed, we have that $c_4 \in U$ and so $c_2 \in \text{Pre}(U)$.



Effective WSTS

- $\text{PreUp}(c)$ is the set of all configurations whose one-step successors by \Rightarrow are larger or equal to c i.e.:

$$\text{PreUp}(c) = \{ c' \mid \exists c'' : c' \Rightarrow c'' \text{ and } c \leq c'' \} = \text{Pre}(\uparrow c)$$

- A WSTS $T = (C, c_0, \Rightarrow, \leq)$ is **effective** (EWSTS) if:
 - given any pair of configurations c_1 and c_2 in C , one can decide if $c_1 \Rightarrow c_2$ or not.
 - given any pair of configurations c_1 and c_2 in C , one can decide if $c_1 \leq c_2$ or not.
 - given any configuration $c \in C$, one can effectively compute $\text{UGen}(\text{PreUp}(c))$.
- If the set of successors $\text{Post}(c)$ of a configuration c is finite and effectively computable, we say that the WSTS is **forward effective** (FEWSTS for short).

General backward for solving coverability in EWSTS

- Let $T=(C,c_0,\Rightarrow,\leq)$ be **EWSTS**. Let $U\subseteq C$ be an upward closed set and $UGen(U)$ a finite generator for U .
- Consider now the sequence:
 $E_0=UGen(U)$
 $E_i=UGen(PreUp(E_{i-1}) \cup \uparrow E_{i-1}),$ for $i\geq 0$.
- First, note that all elements of this sequence are computable as T is an EWSTS.
- Second, $\uparrow E_i$ is the set of configurations of T that can reach a configuration in U in i steps or less.
- Third, there exists a position $k\geq 0$ such that for all $l\geq k$, $\uparrow E_l=\uparrow E_k$.

Termination

Assume that this is not the case.

Then, as the sequence $\uparrow E_i$ is increasing for \subseteq , there must exist a sequence of elements

$e_1 \ e_2 \ \dots \ e_n \ \dots$

such that for all $i < j$, $\neg(e_i \leq e_j)$.

But this is in **contradiction** with the fact that (S, \leq) is a **well-quasi ordered set** !

General backward for solving coverability in EWSTS

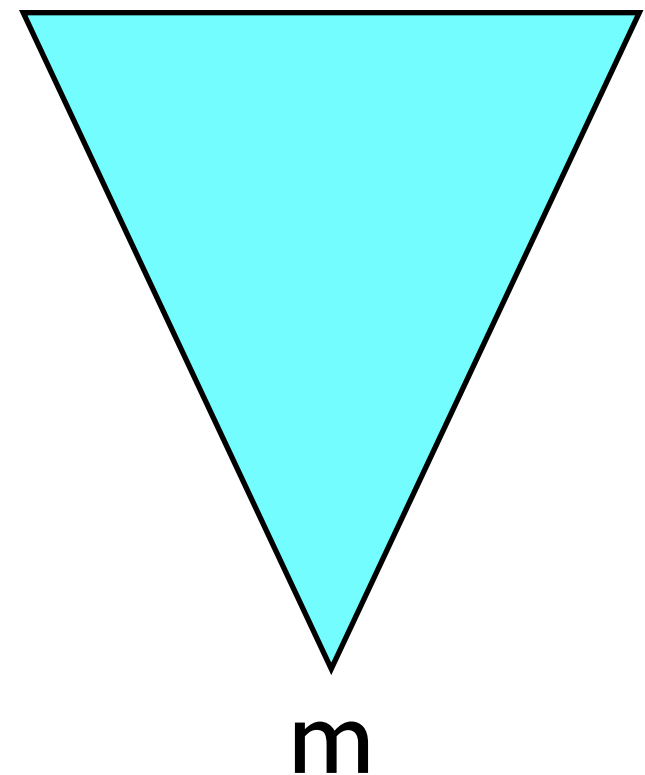
- Let $T=(C,c_0,\Rightarrow,\leq)$ be **EWSTS**. Let $U\subseteq C$ be an upward closed set and $U\text{Gen}(U)$ a finite generator for U .
- Consider now the sequence:
 $E_0=U\text{Gen}(U)$
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 - First, note that all elements of this sequence are computable as T is an EWSTS.
 - Second, $\uparrow E_i$ is the set of configurations of T that can reach a configuration in U in i steps or less.
 - Third, there exists a position $k\geq 0$ such that for all $l\geq k$, $\uparrow E_l=\uparrow E_k$.
- This sequence is thus a **effective algorithm** to **decide** coverability in EWSTS.

Decidability of coverability for EWSTS

Theorem. The coverability problem is decidable for EWSTS.

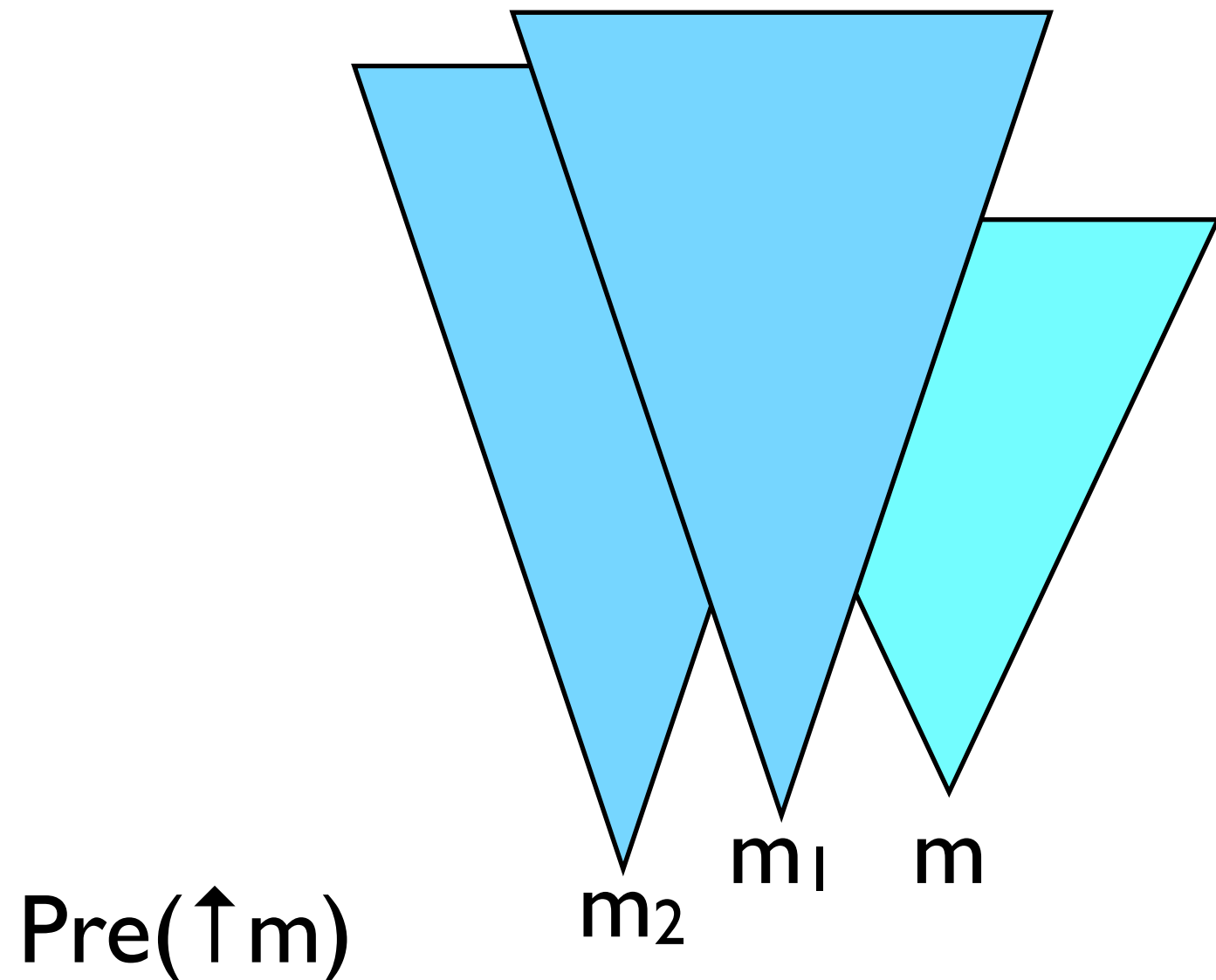
Backward algorithm for coverability

- The **coverability problem** asks given a net $N=(P,T,m_0)$ and a marking m , if there exists a marking $m' \geq m$ such that $m' \in \text{Post}^*(m_0)$.



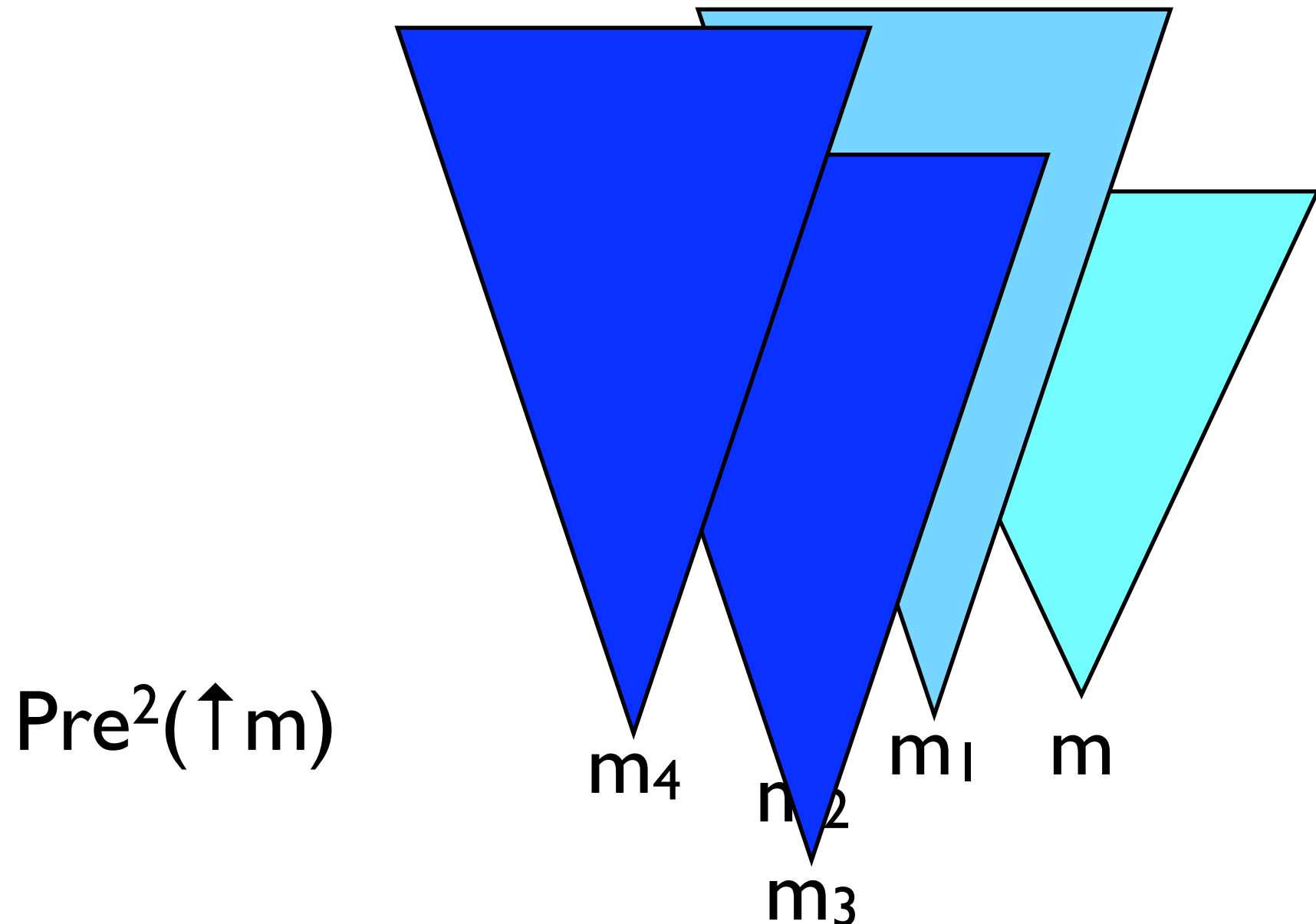
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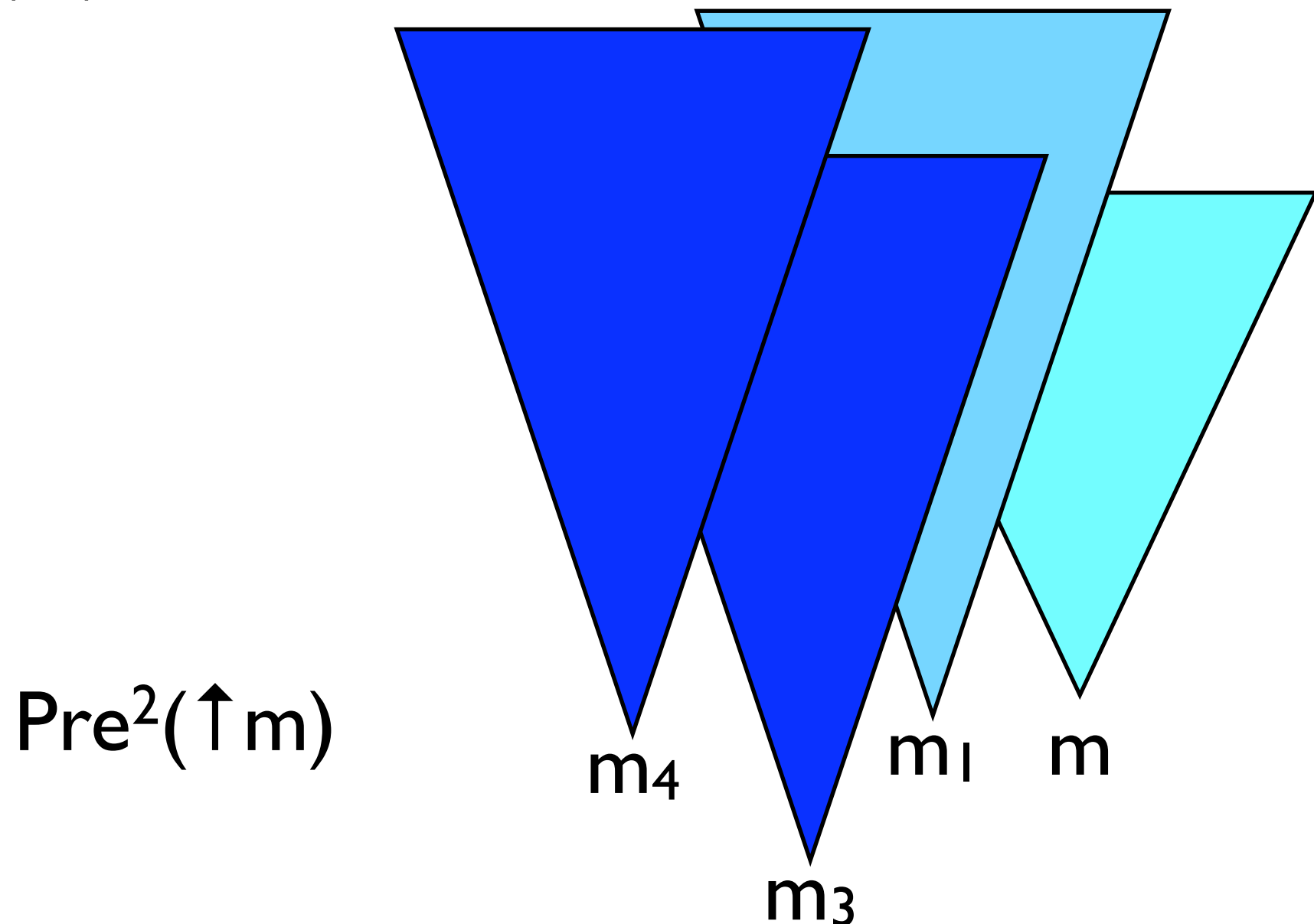
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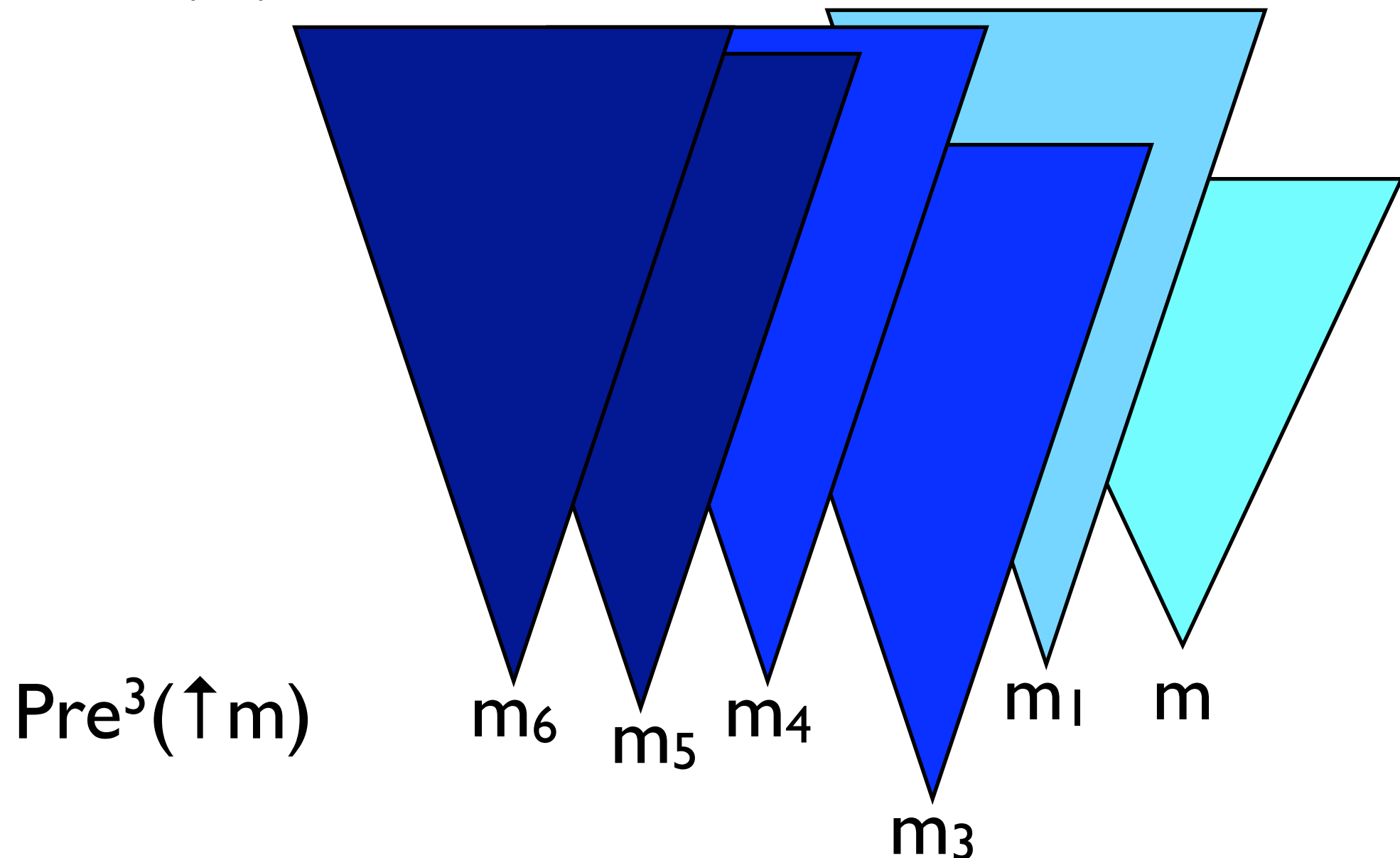
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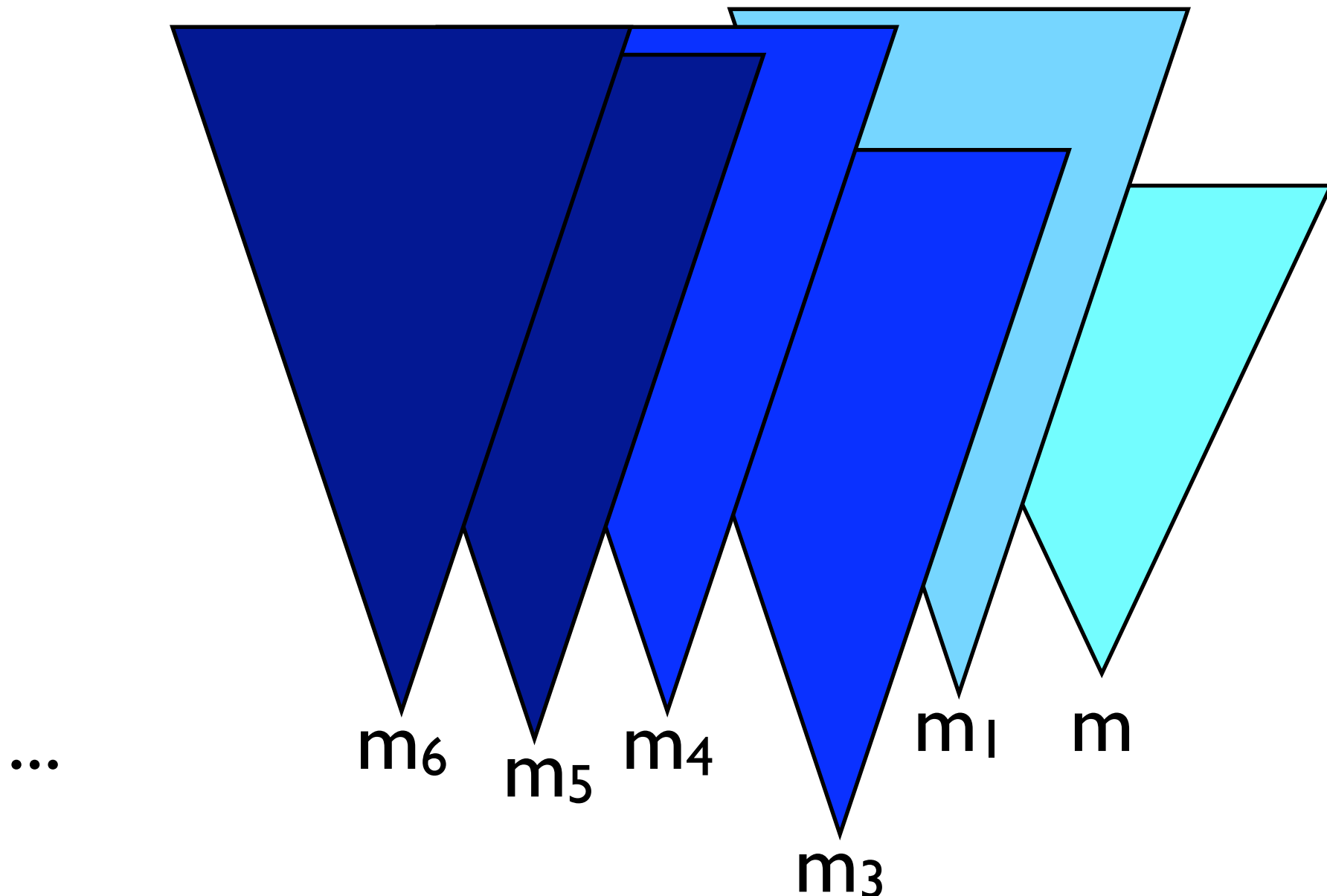
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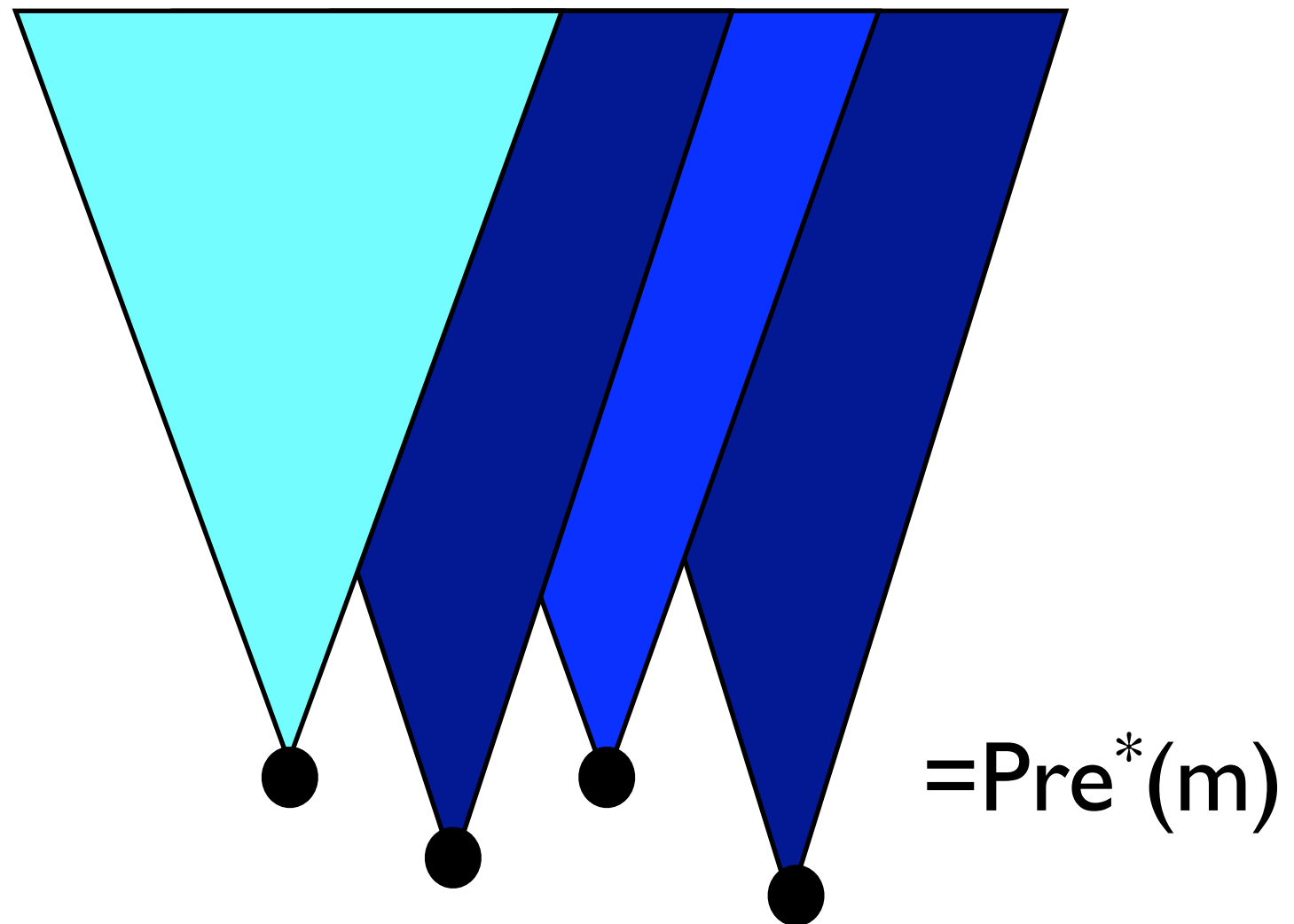
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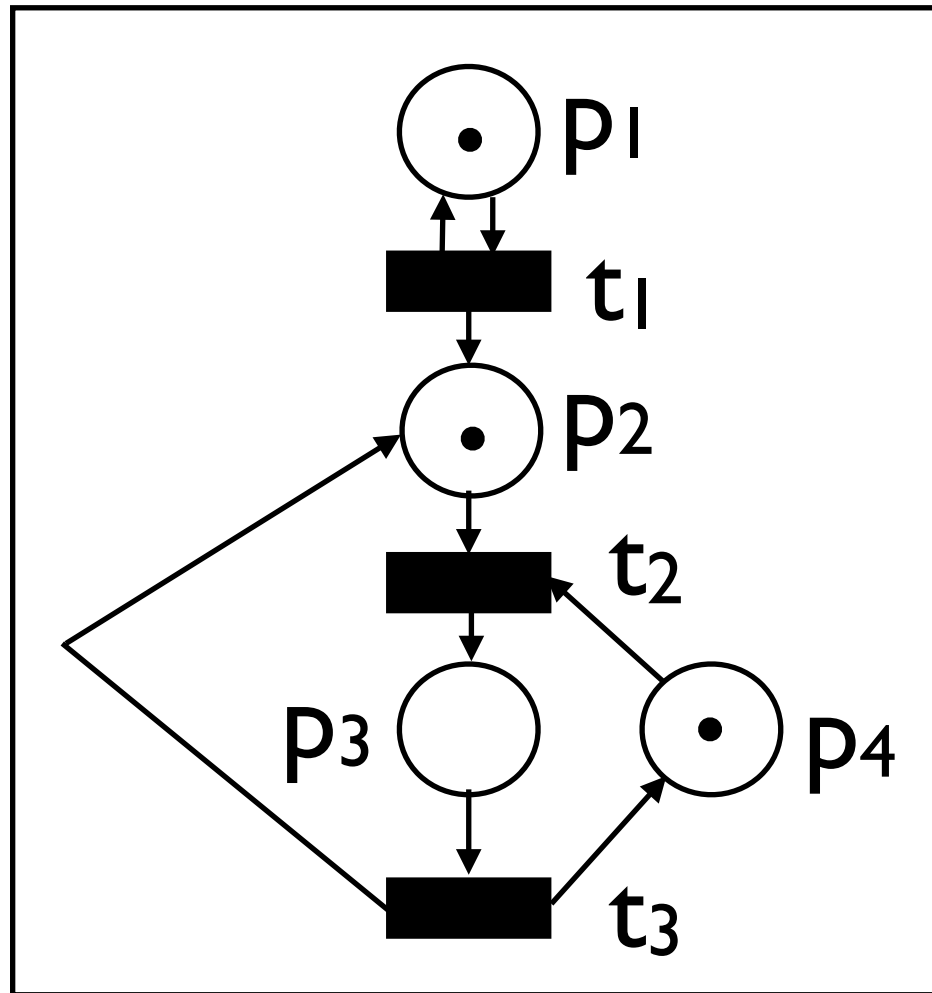
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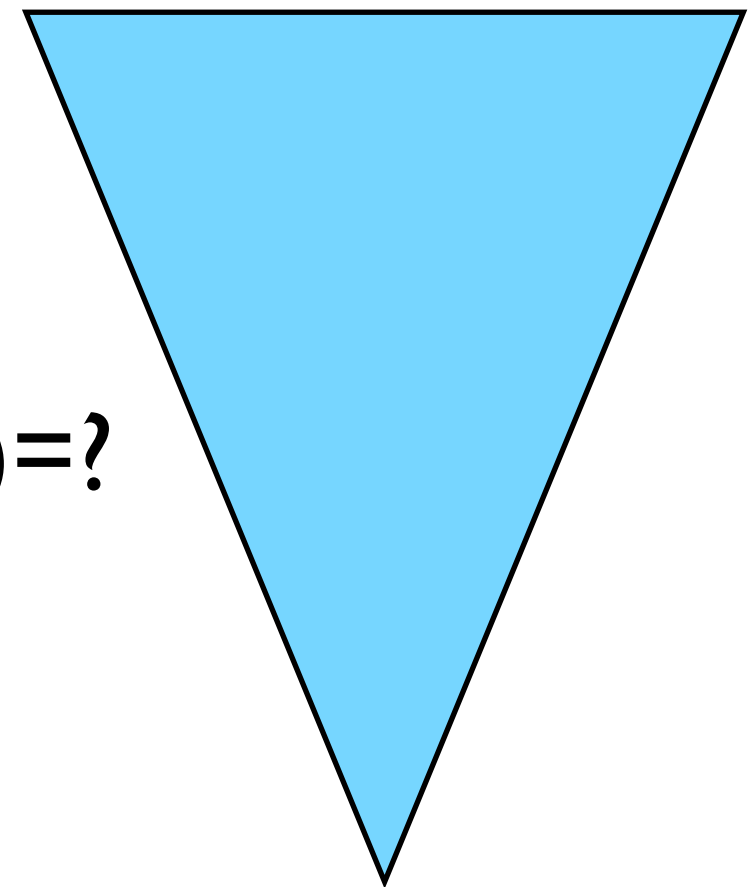
After a finite number of iterations it stabilizes on a set of markings whose upward closure is equal to the set of markings that can reach a marking covering m .



Example

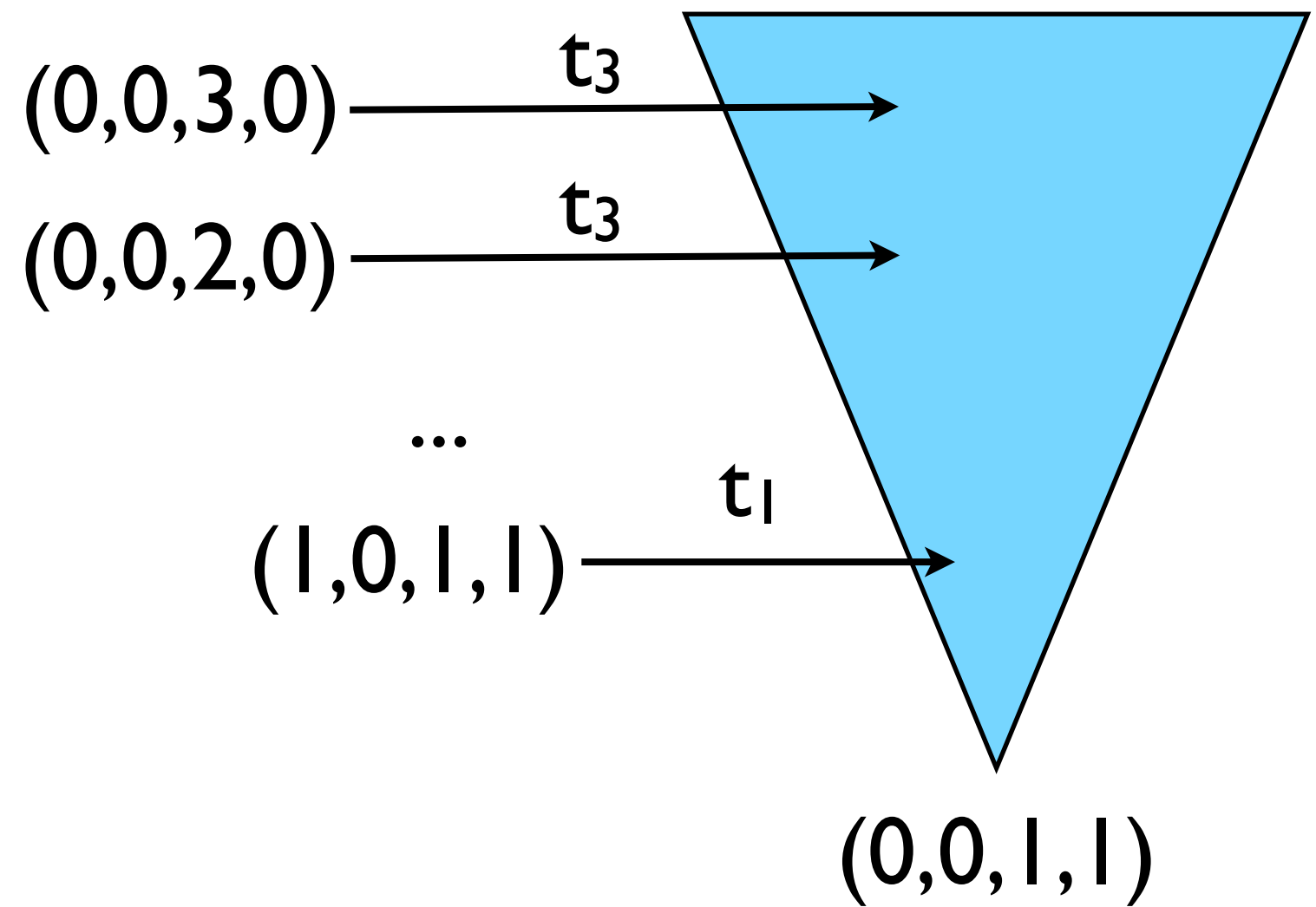
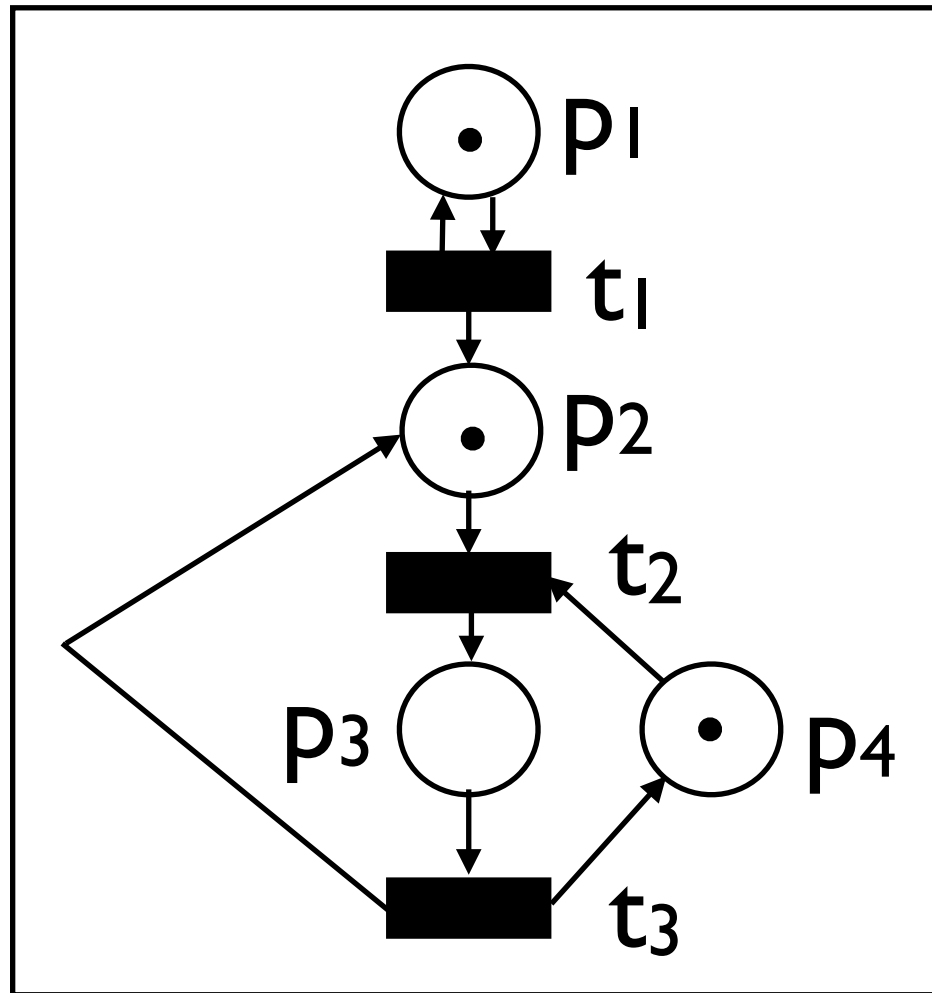


$\text{Pre}(\uparrow(0,0,1,1))=?$

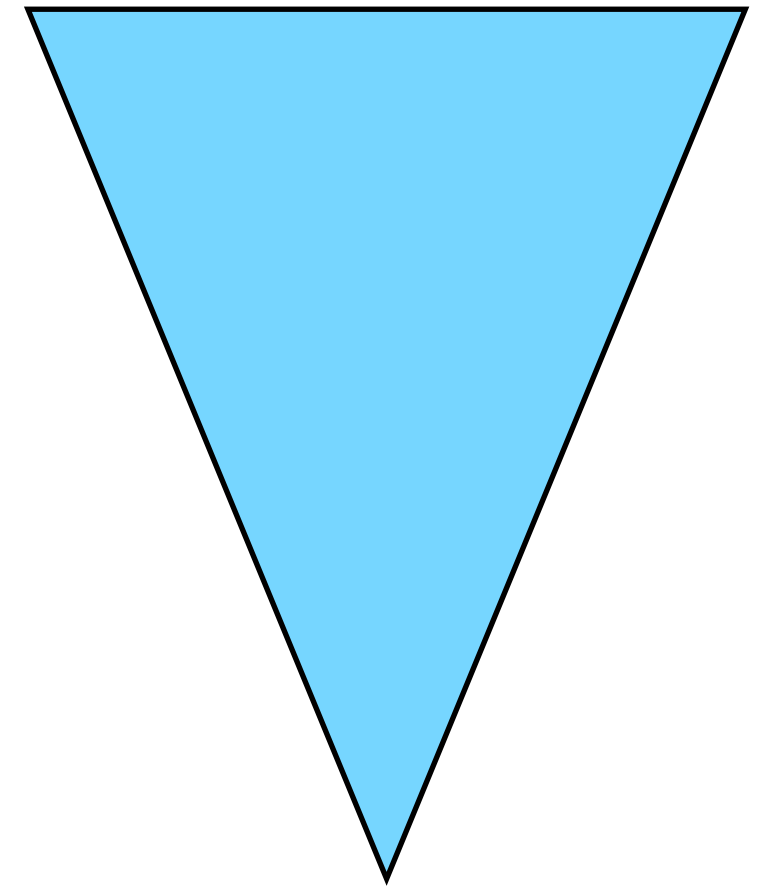
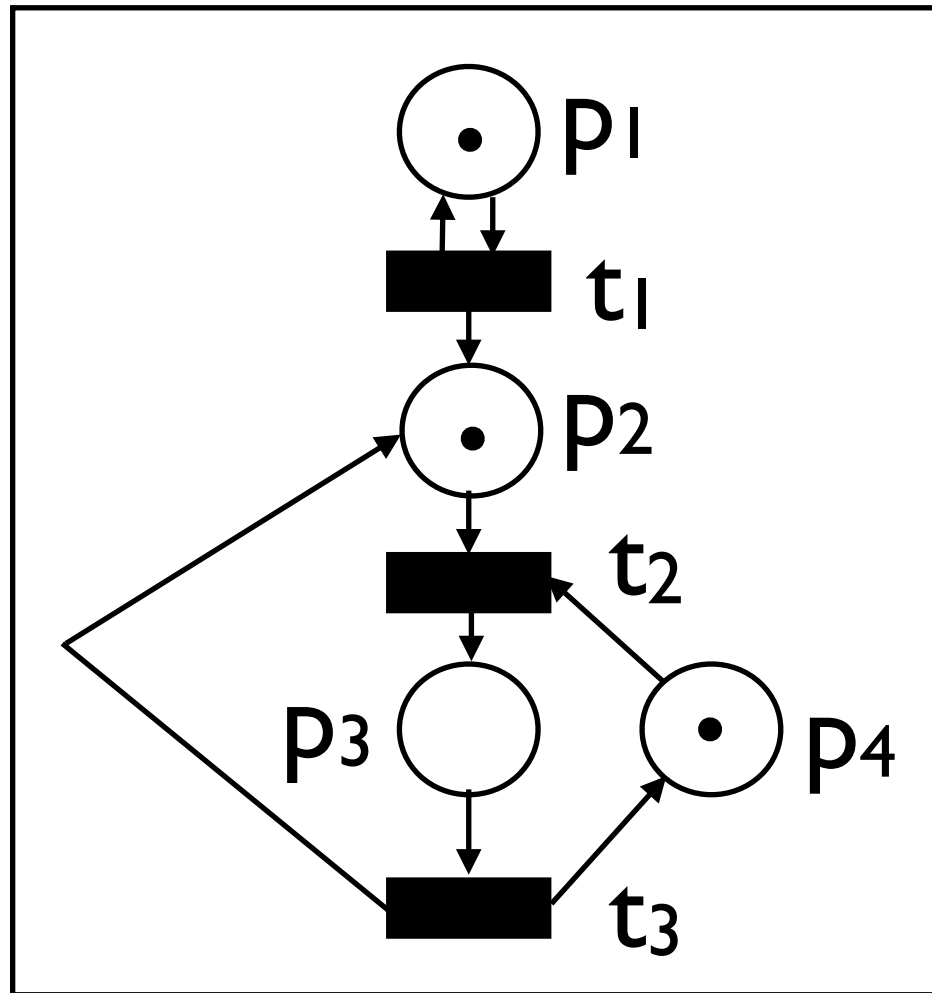


$(0,0,1,1)$

Example



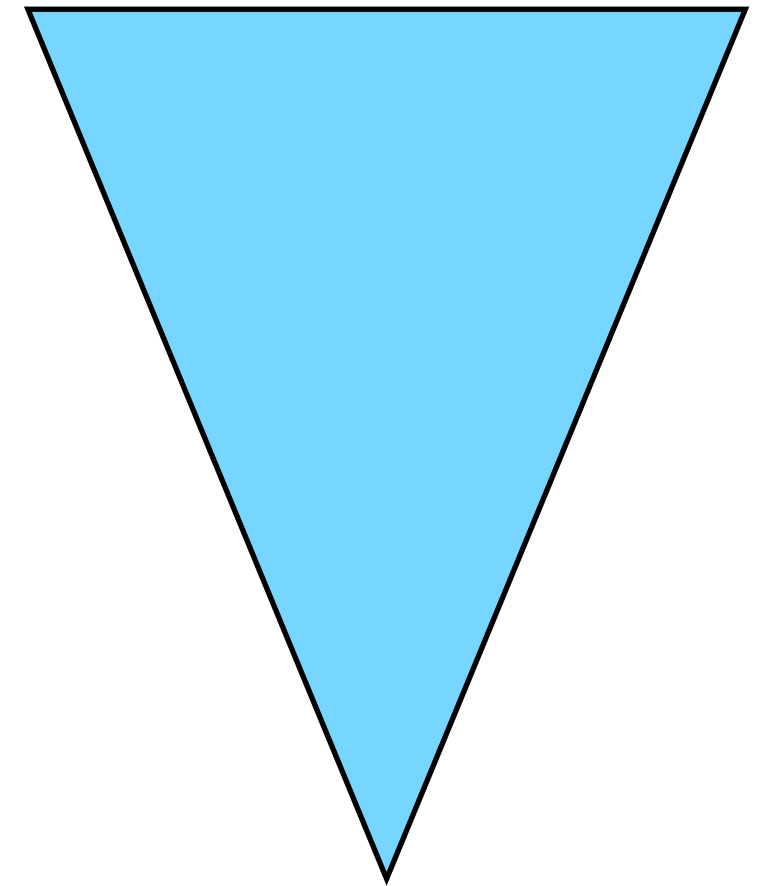
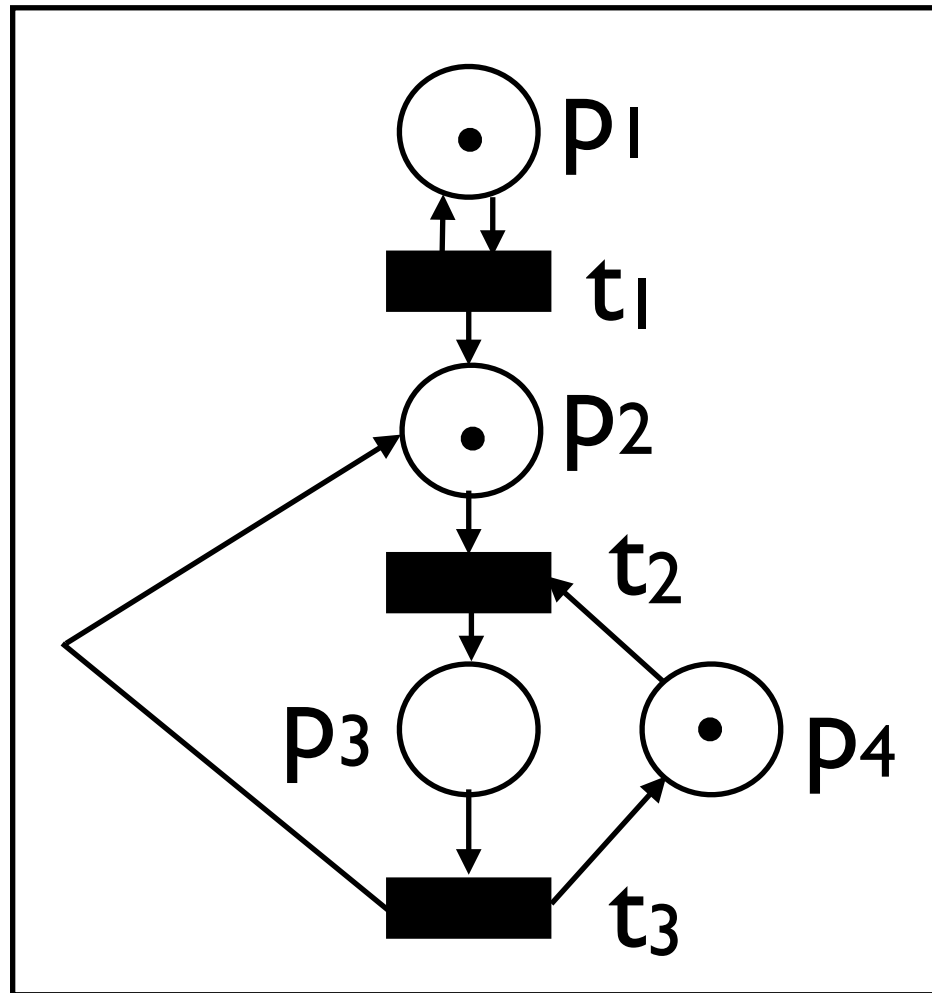
Example



$\text{UGen}(\text{Pre}(\uparrow m))$

$= \text{Min} \{ m' \in \mathbb{N}^{|P|} \mid m' \geq I(t) \wedge m' - I(t) + O(t) \geq m \} \quad (0, 0, 1, 1)$

Example



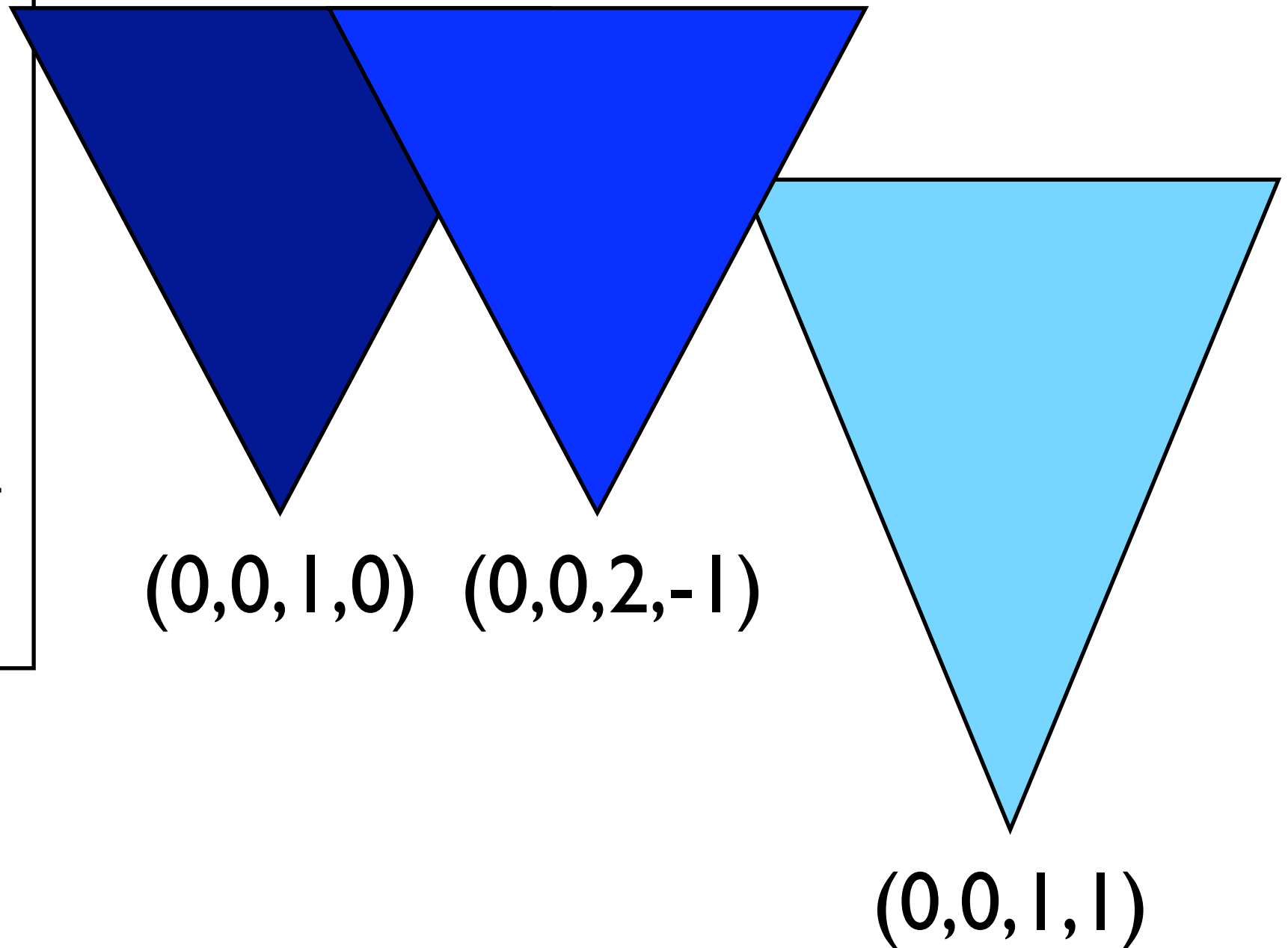
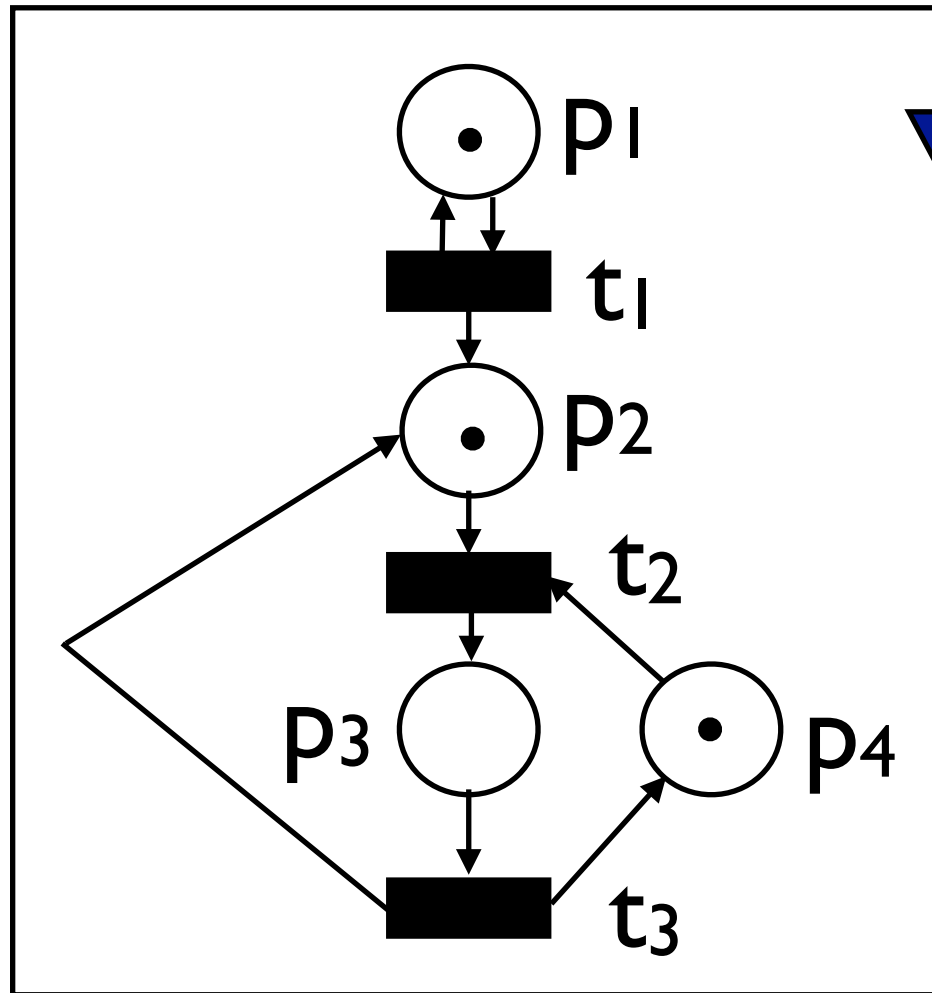
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=intersection of two upward-closed sets !

Example

For t_3

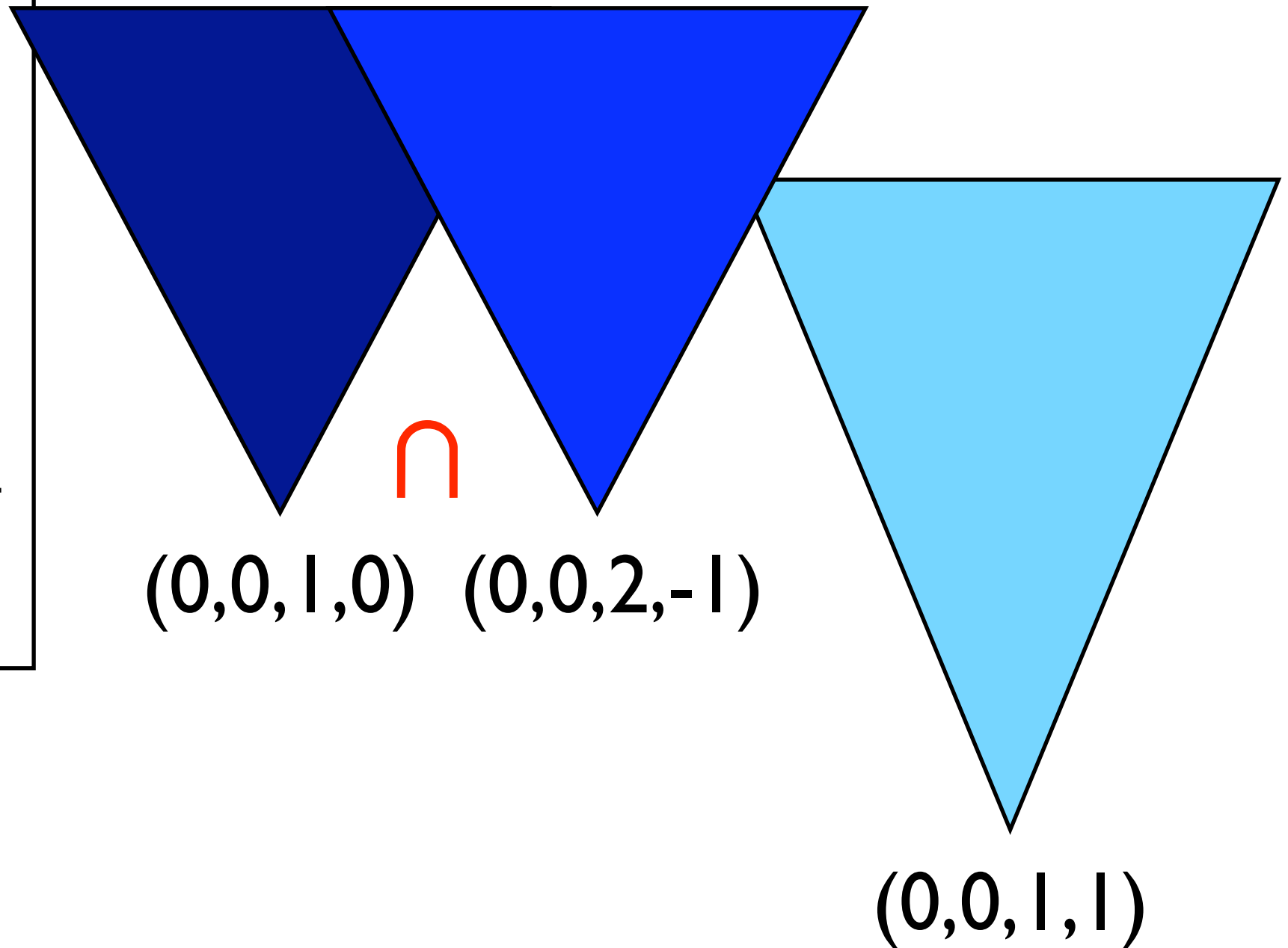
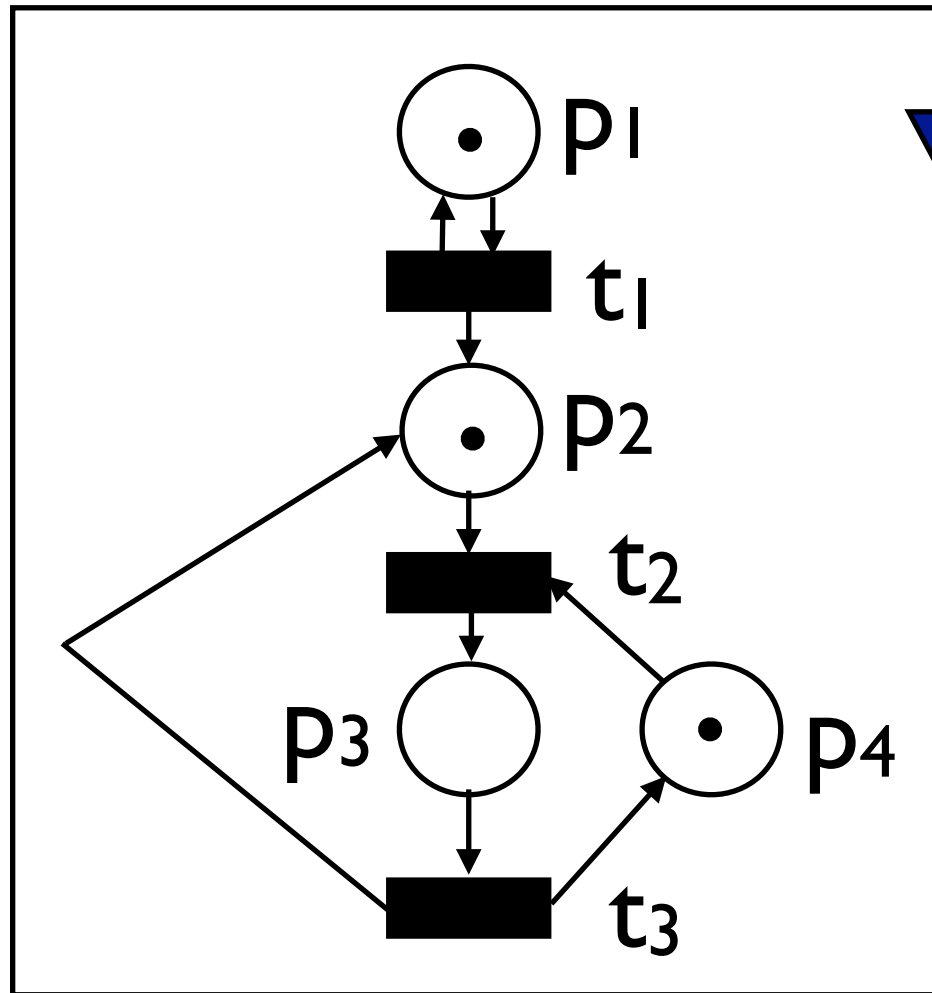


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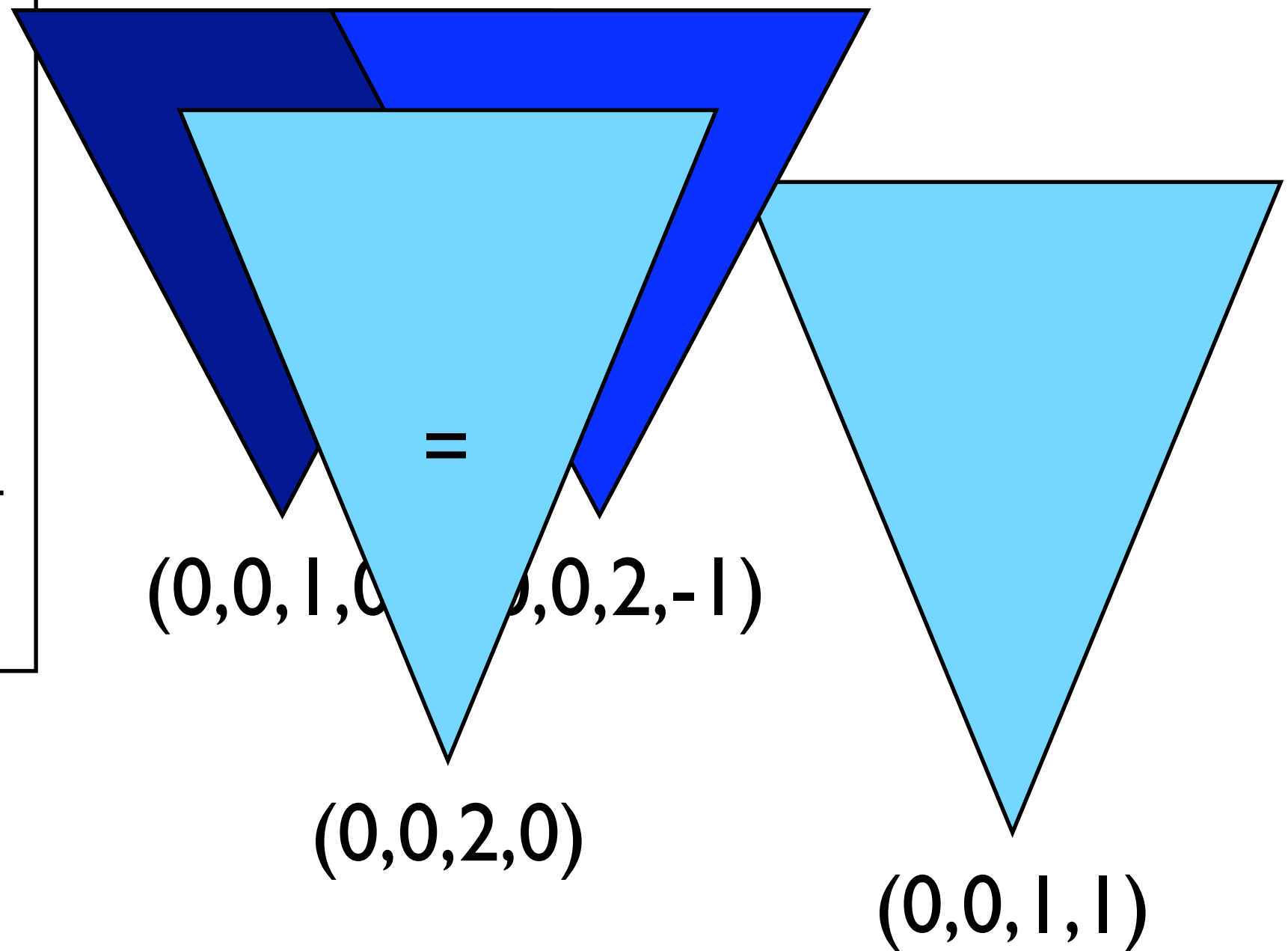
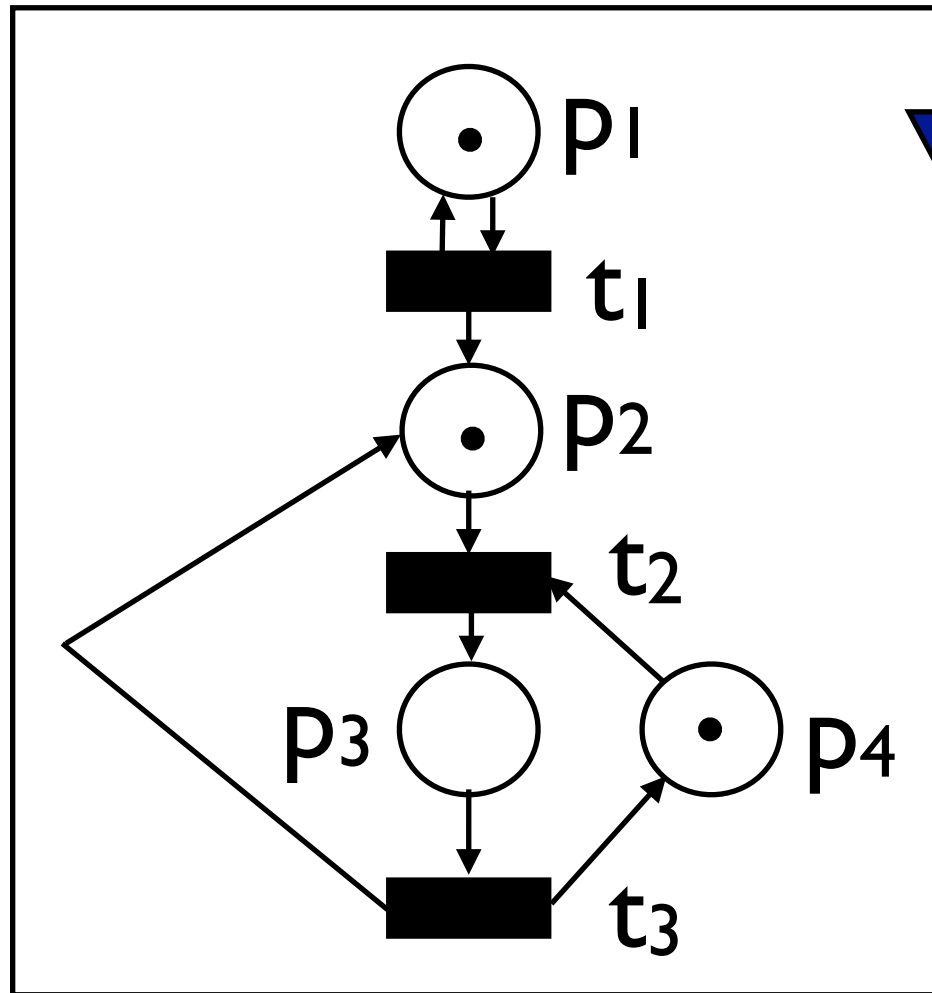


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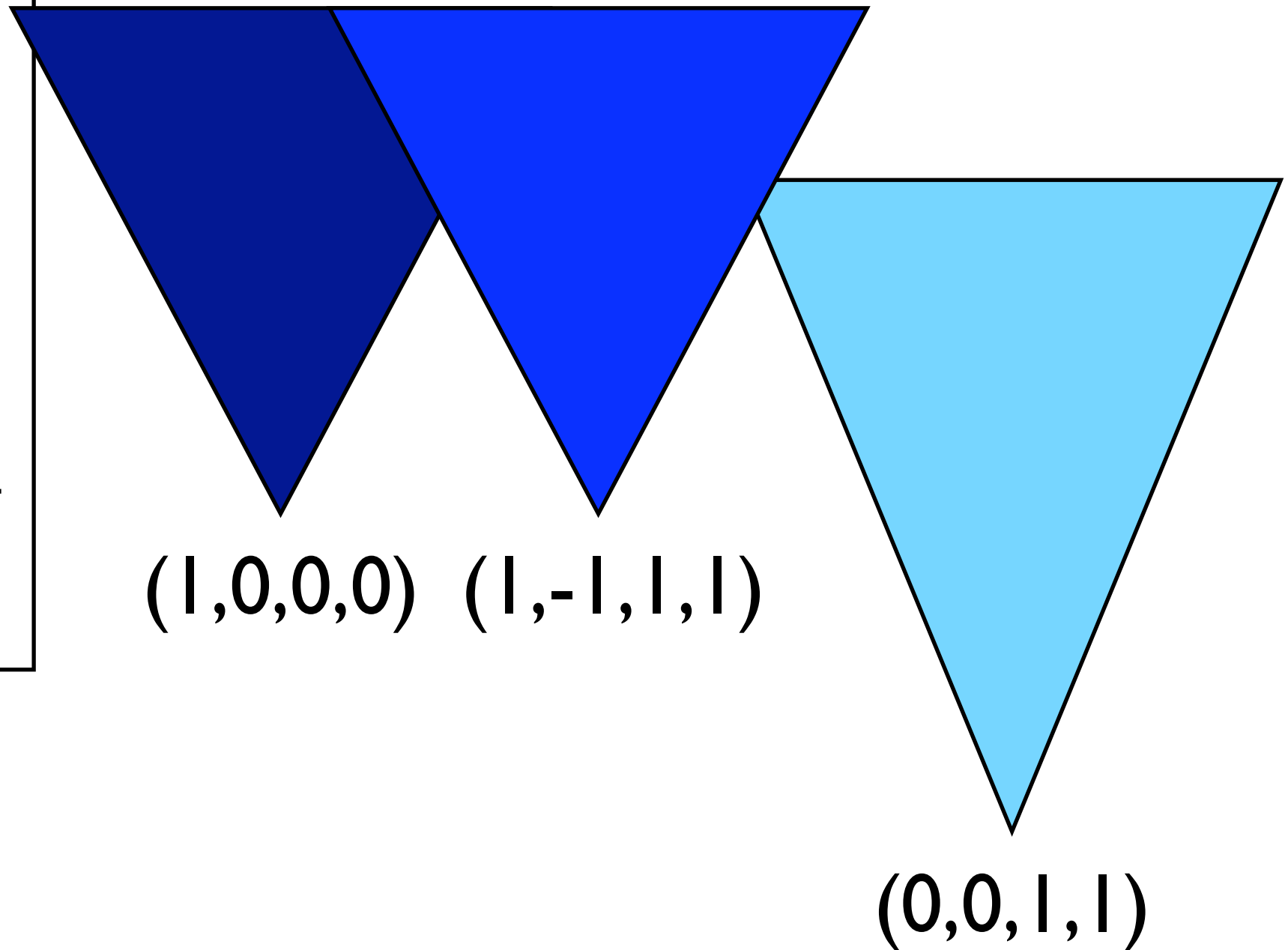
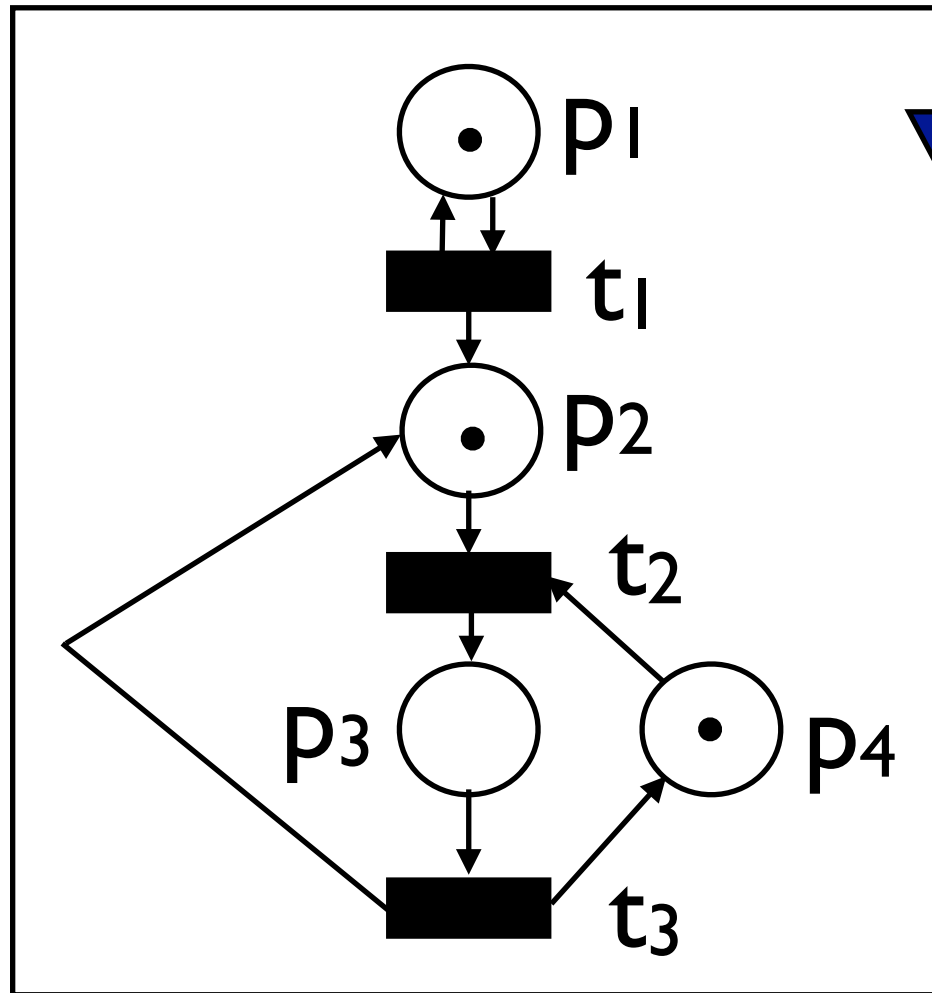


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Example

For t_1

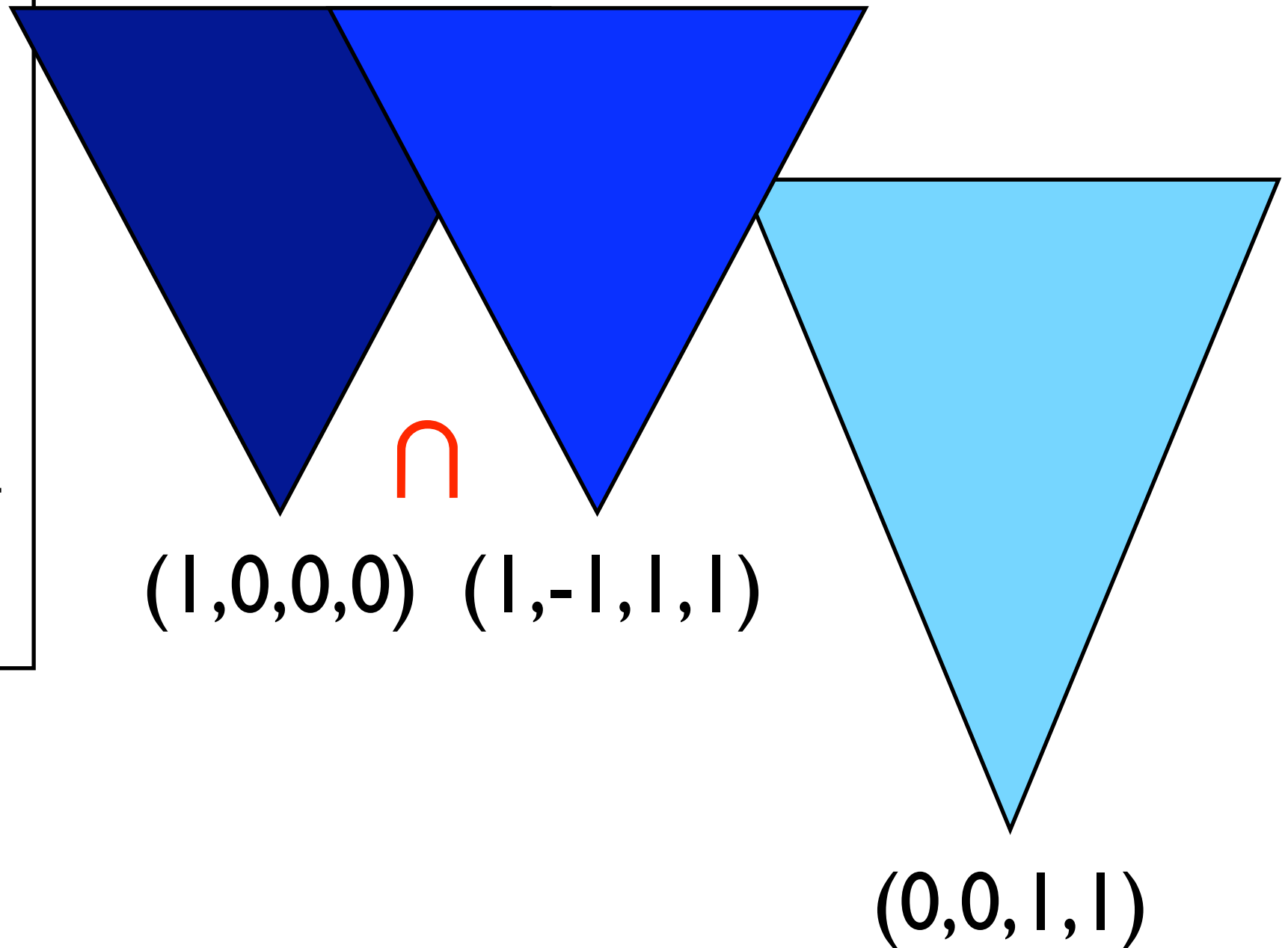
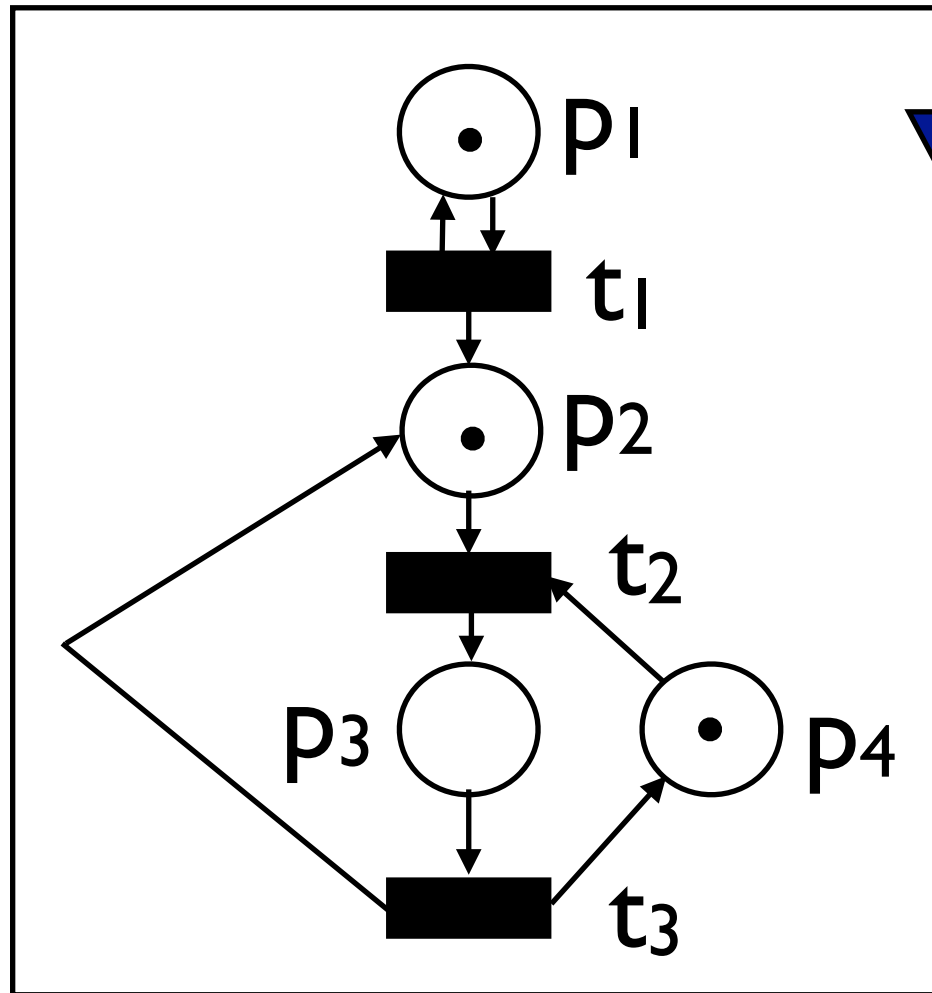


$\text{UGen}(\text{Pre}(\uparrow m))$

$= \text{Min}\{ m' \in \mathbb{N}^{|P|} \mid m' \geq I(t) \wedge m' - I(t) + O(t) \geq m \}$

Example

For t_1

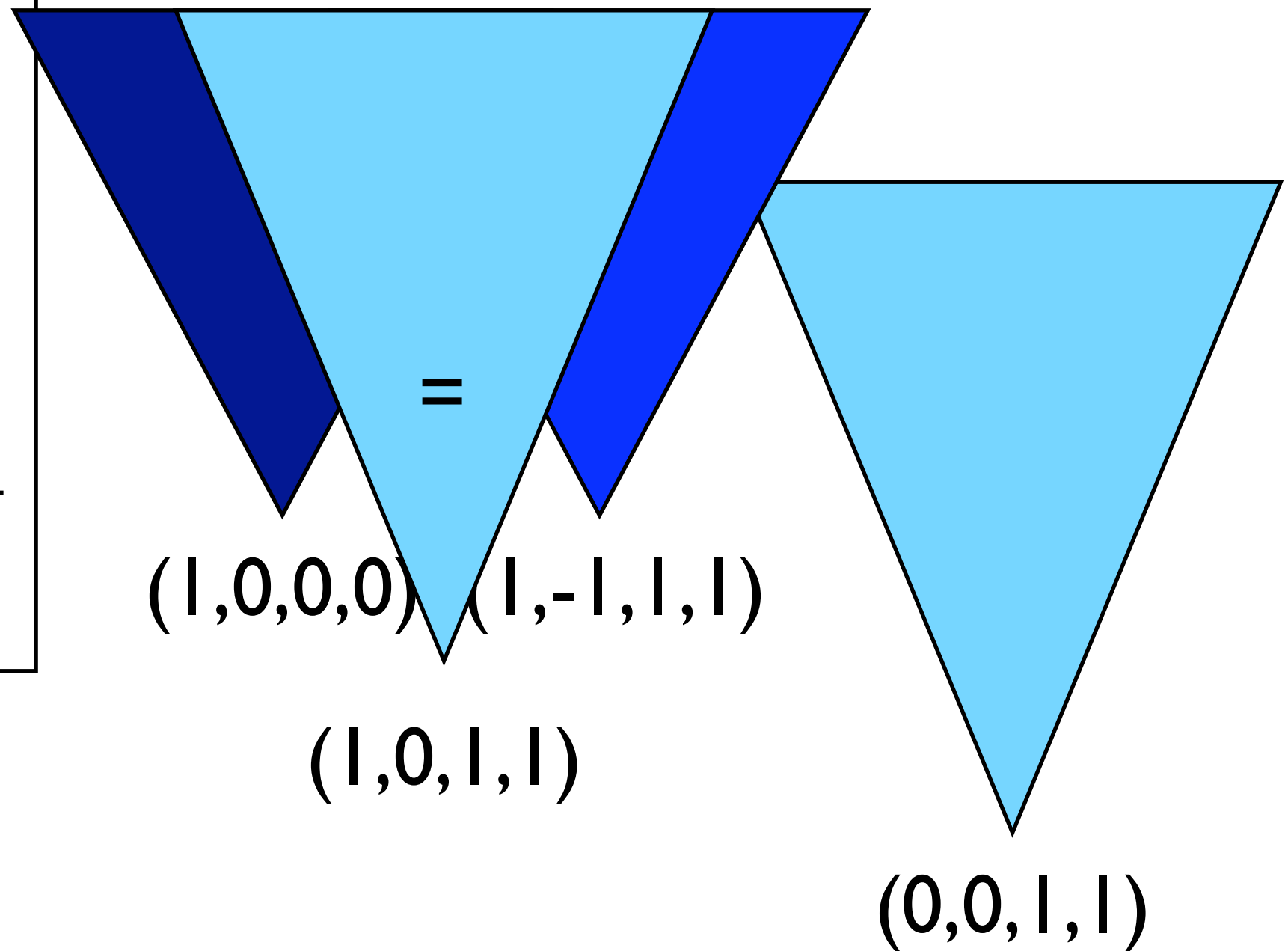
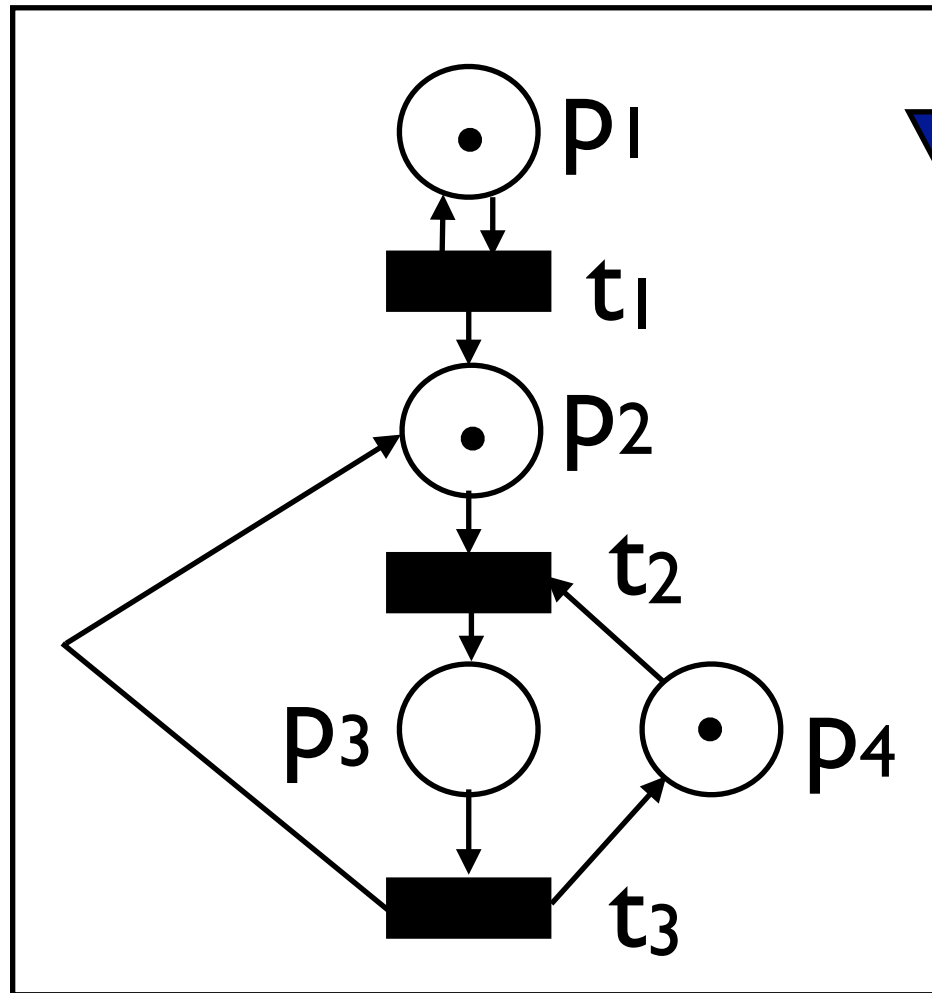


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Example

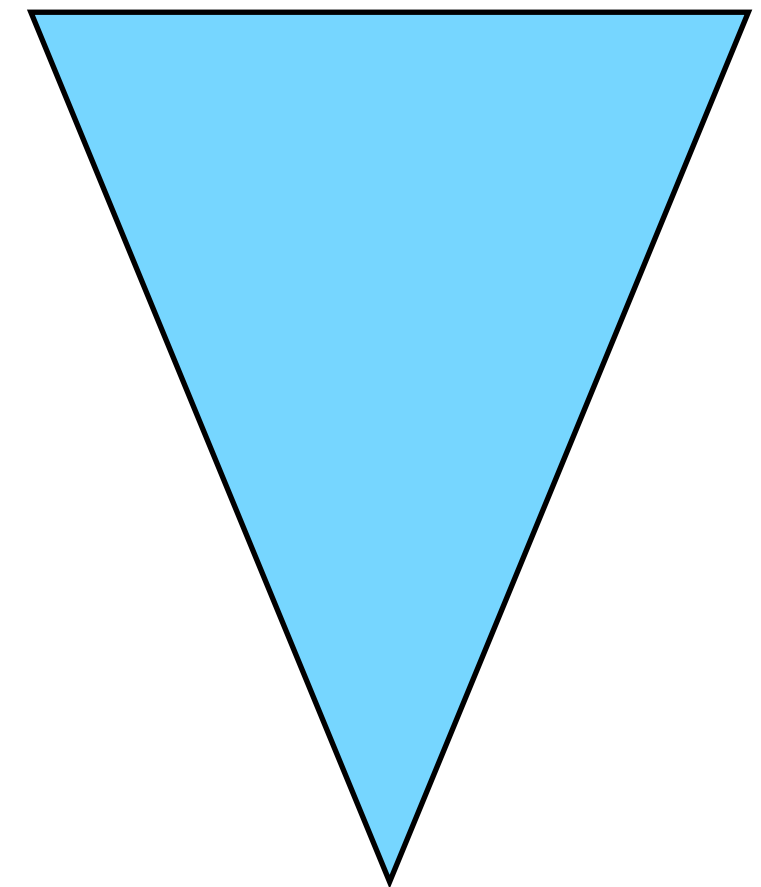
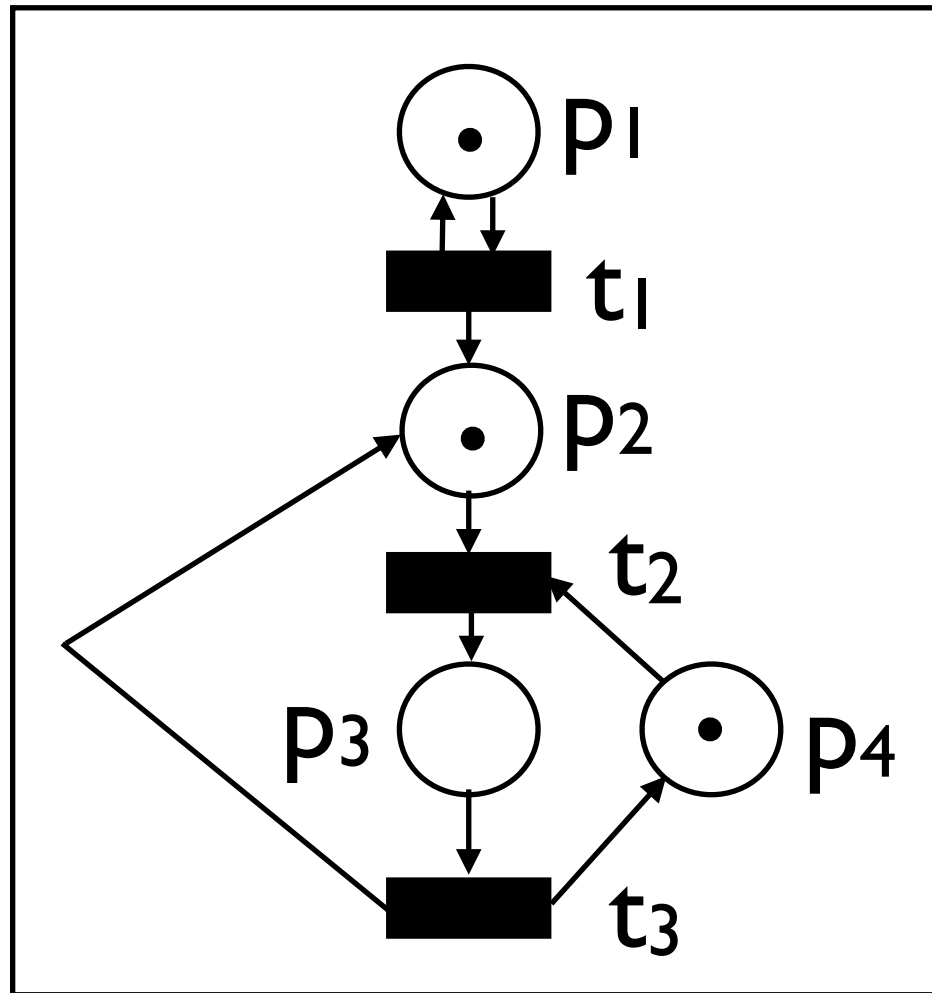
For t_1



$UGen(Pre(\uparrow m))$

$= \text{Min} \{ m' \in \mathbb{N}^{|P|} \mid m' \geq I(t) \wedge m' - I(t) + O(t) \geq m \}$

Example



$(0,0,1,1)$

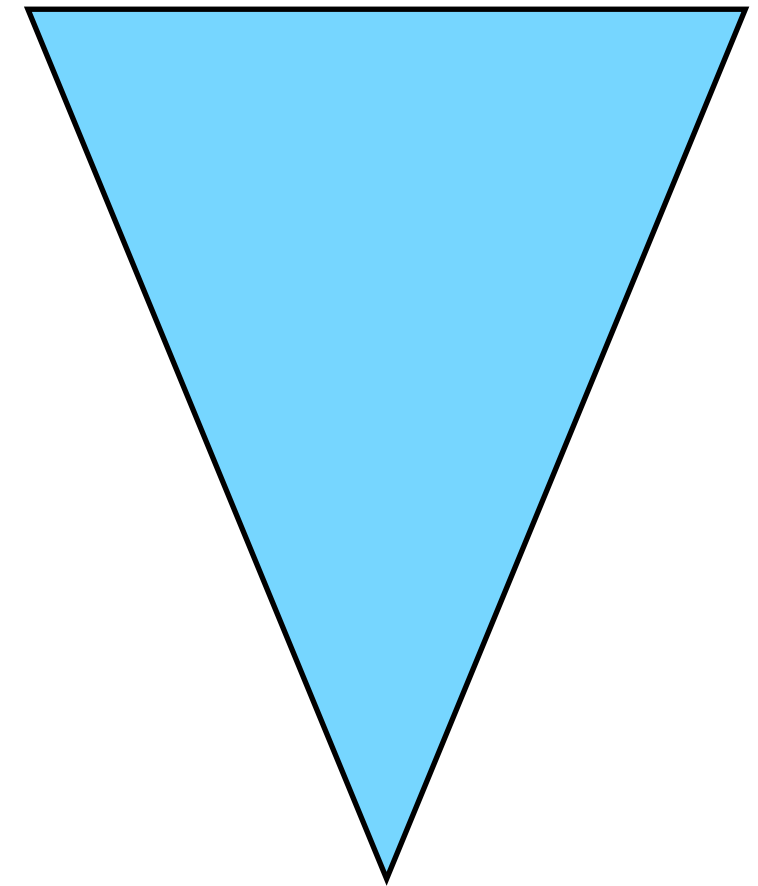
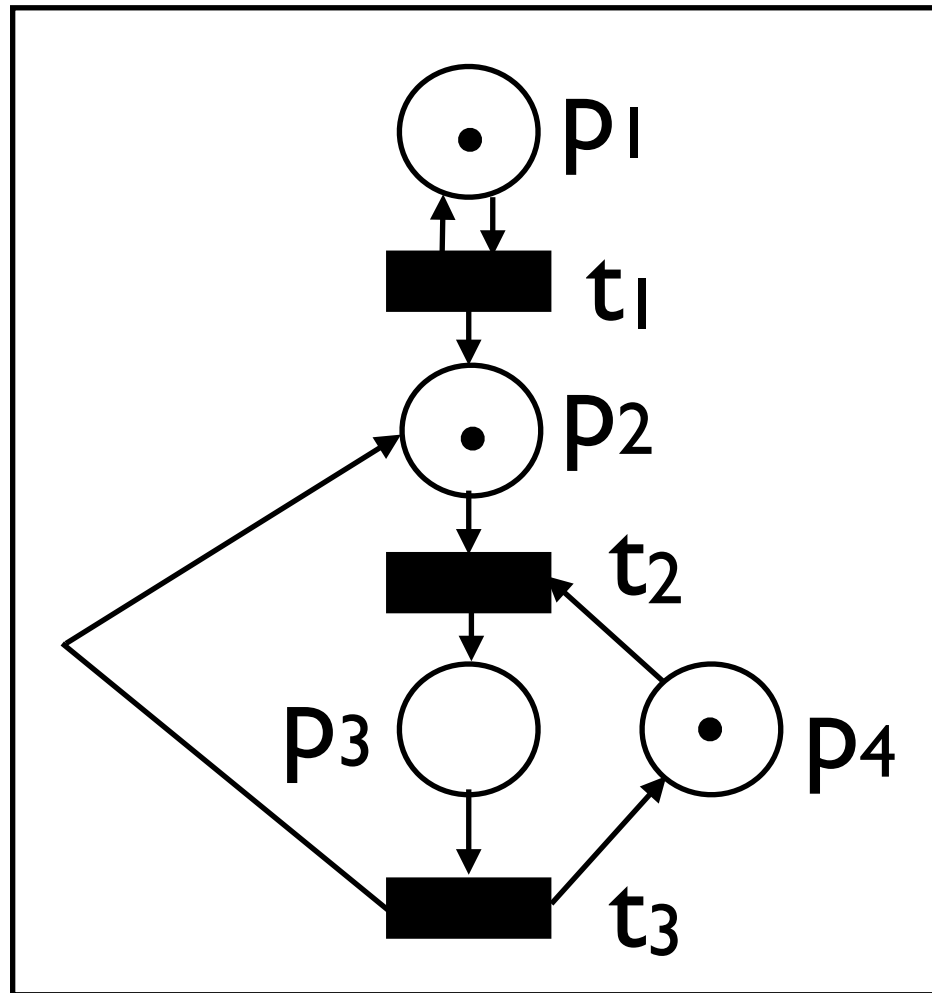
$\text{UGen}(\text{Pre}(\uparrow m))$

$= \text{Min}\{ m' \in \mathbb{N}^{|P|} \mid m' \geq I(t) \wedge m' - I(t) + O(t) \geq m \}$

$= \text{Min}\{(1,0,1,1), (0,0,2,0), (0,1,0,1)\}$

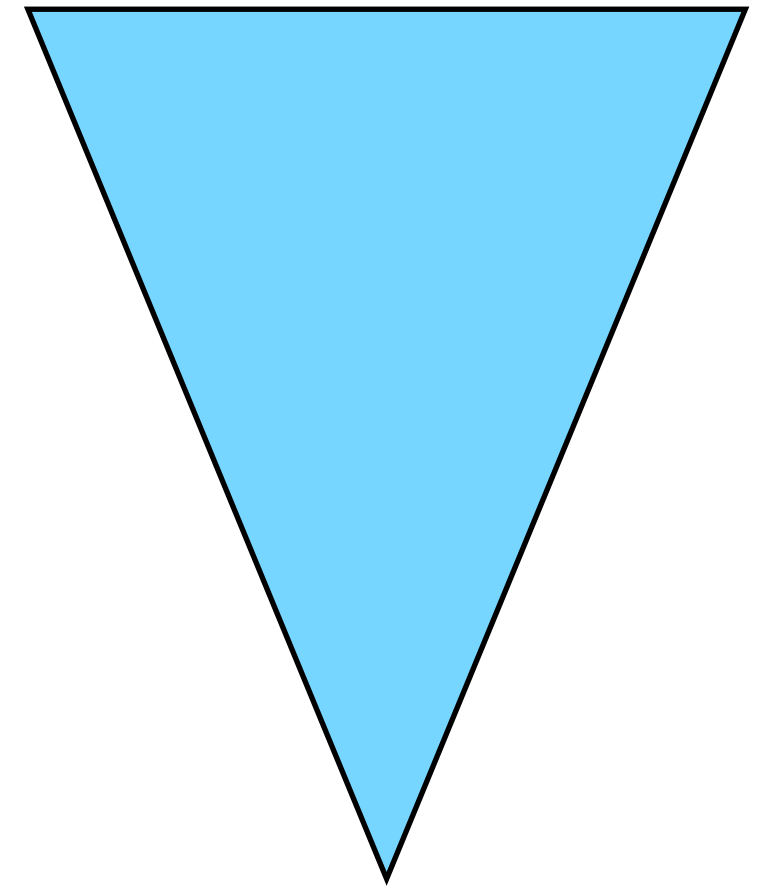
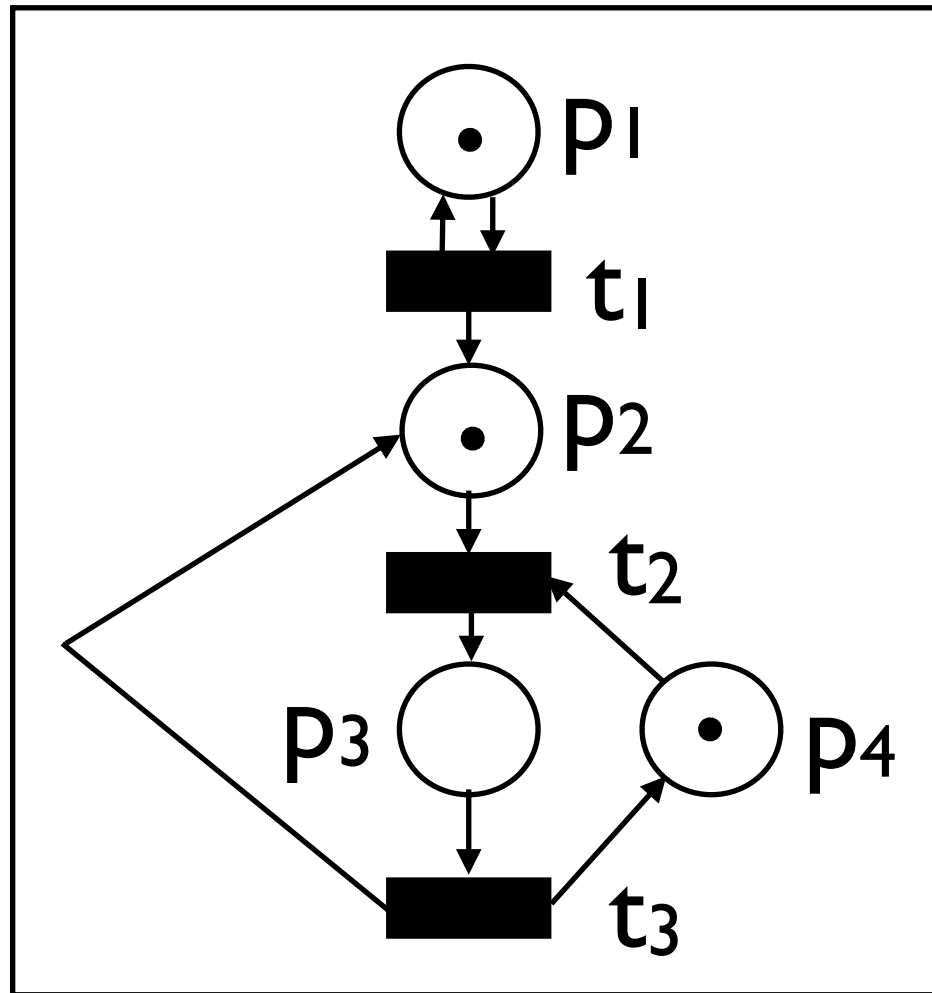
$= \{(1,0,1,1), (0,0,2,0), (0,1,0,1)\}$

Example



$$\begin{aligned}
 & \text{UGen}(\text{Pre}(\uparrow m) \cup \uparrow m) \\
 &= \text{Min}(\{(1,0,1,1), (0,0,2,0), (0,1,0,1)\} \cup \uparrow \{(0,0,1,1)\}) \quad (0,0,1,1) \\
 &= \{(0,0,2,0), (0,1,0,1), (0,0,1,1)\}
 \end{aligned}$$

Example



$$\begin{aligned}
 & \text{UGen}(\text{Pre}(\uparrow m) \cup \uparrow m) \\
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 &= \{(0,0,2,0), (0,1,0,1), (0,0,1,1)\}
 \end{aligned}$$

...

Set saturation methods for EPN

- **Theorem.** The coverability problem for extended Petri net is decidable.

Set saturation methods for EPN

- **Theorem.** The coverability problem for extended Petri net is decidable.

Nevertheless, the worst case complexity is high:

- **Theorem.** The coverability problem is ExpSpace-C for Petri nets.
- **Theorem.** The coverability problem is non-primitive recursive for transfer/reset/NBA PN.

Technique 2:

Tree saturation

Tree saturation

Tree saturation

=

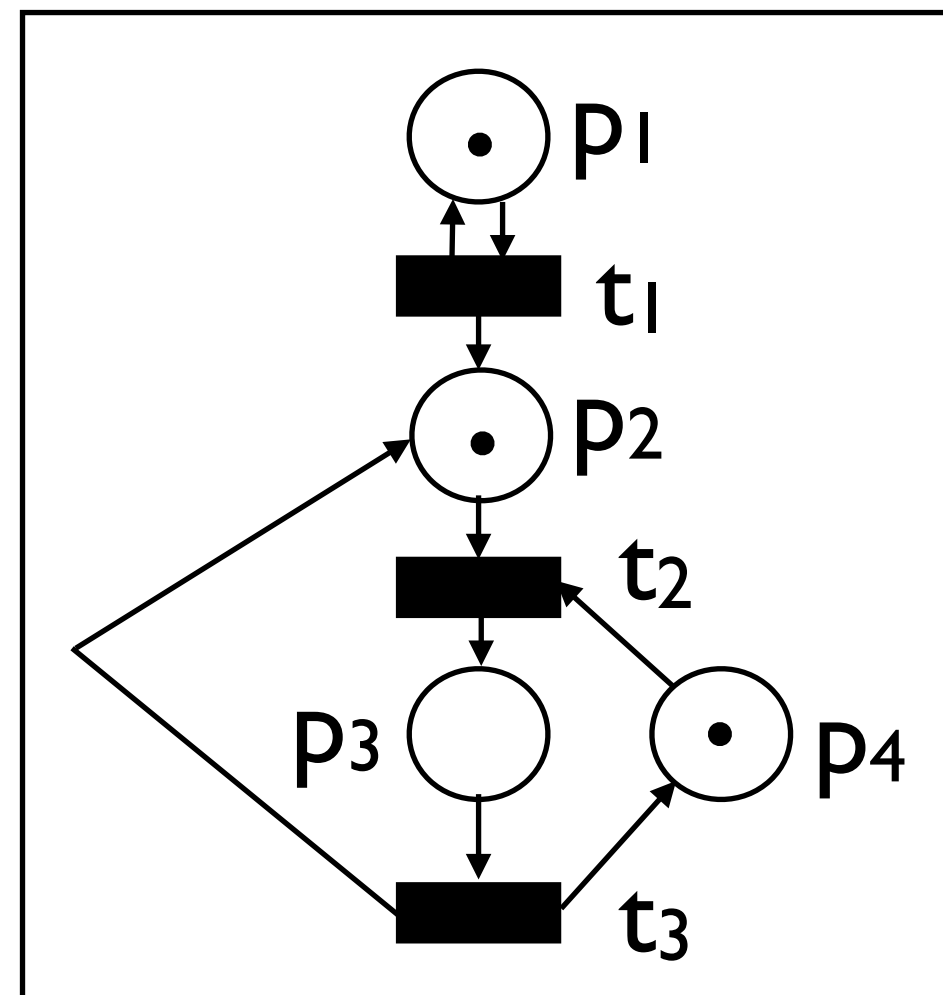
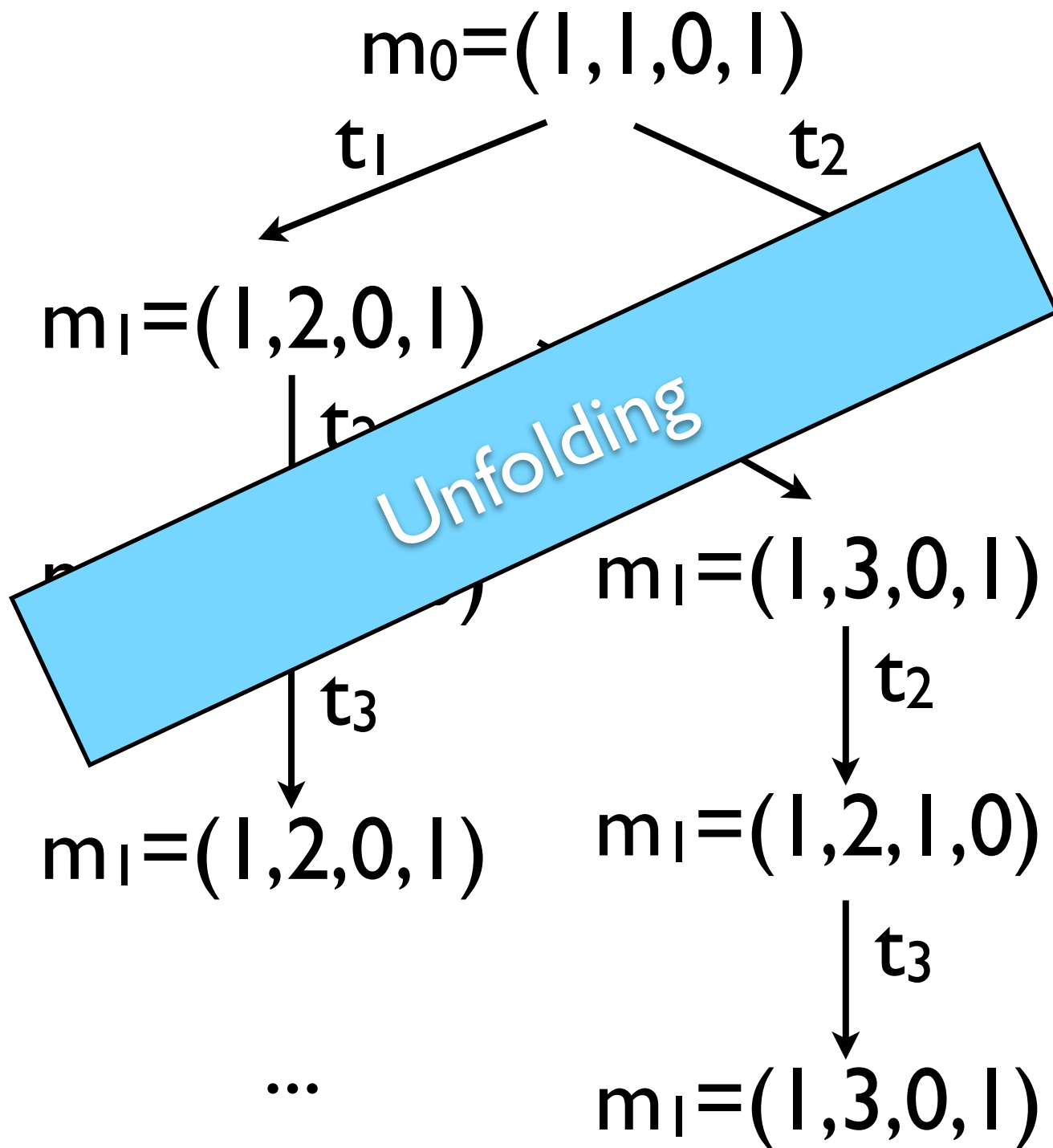
Unfolding

+

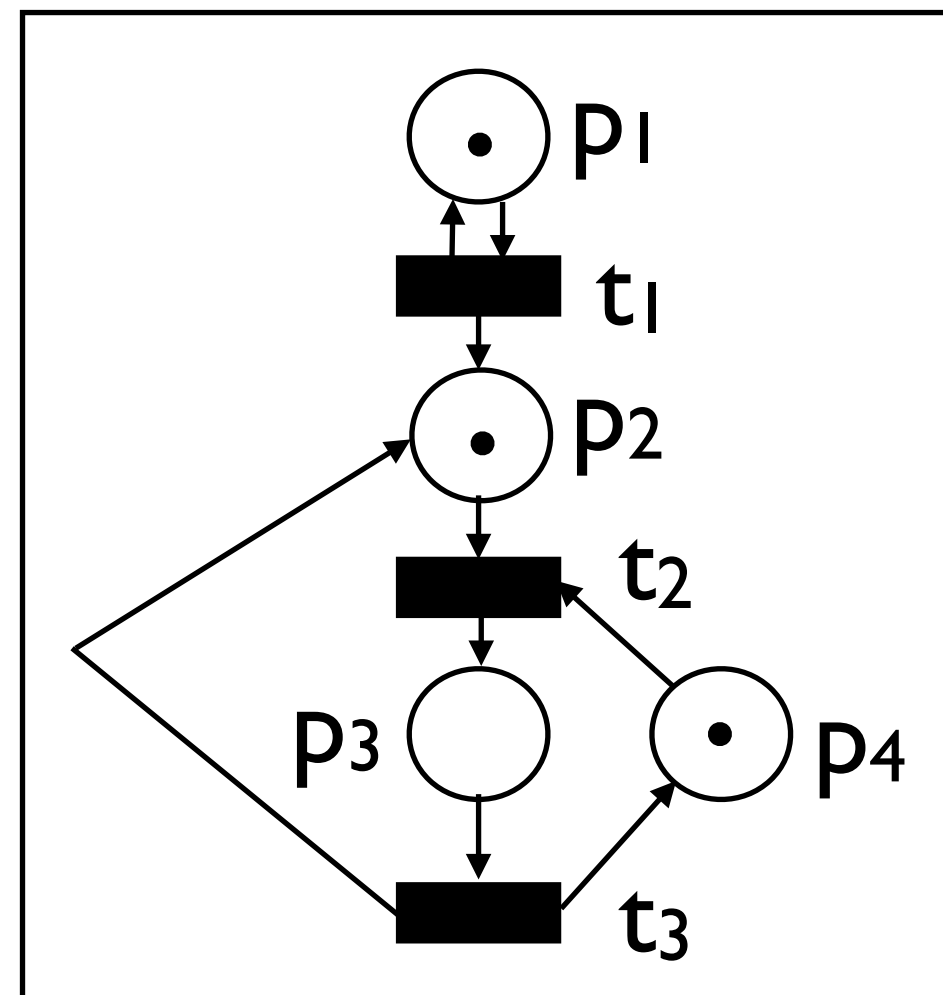
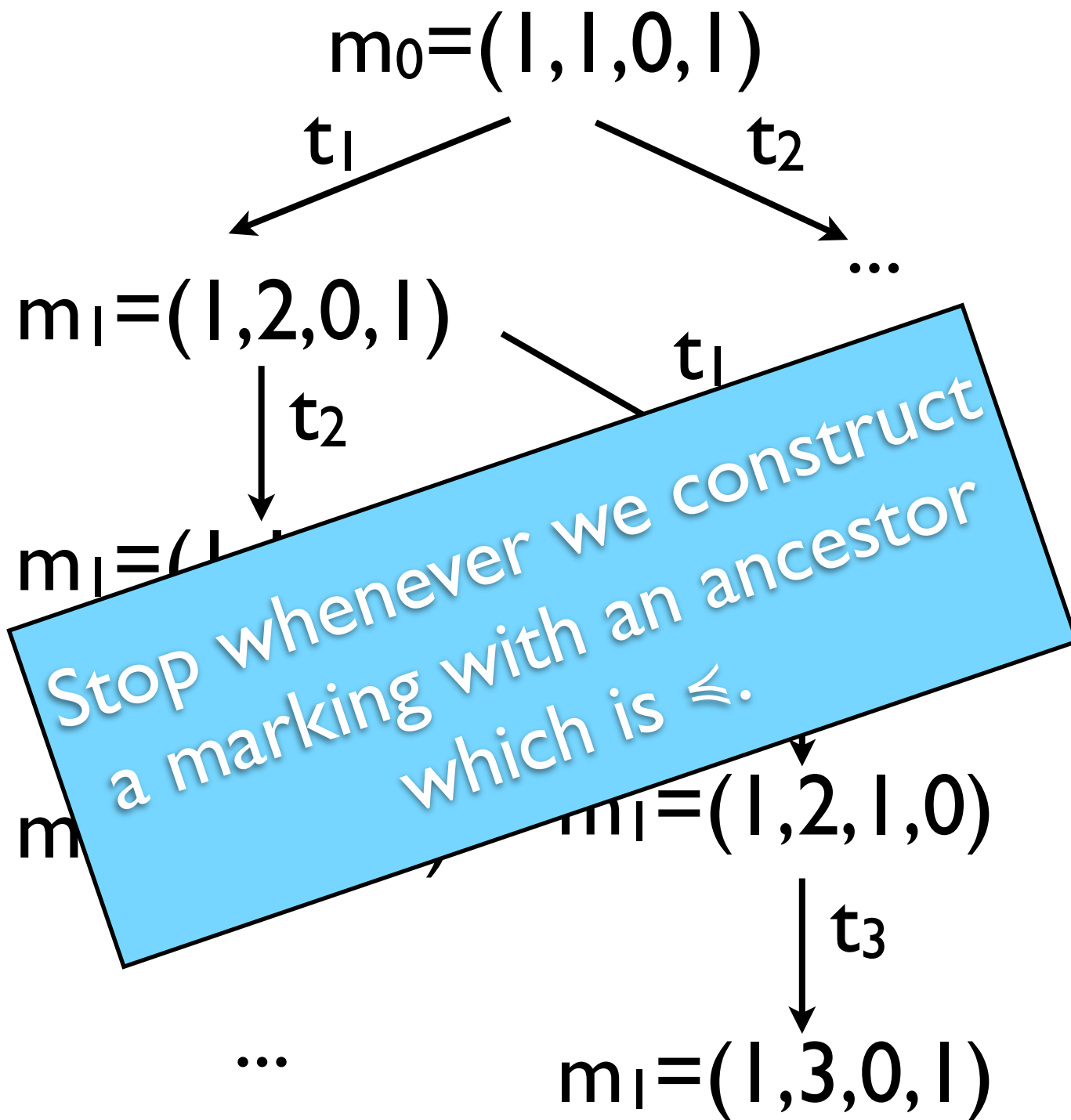
Rule to stop

Objective: construct a **finite** tree that represents (in some way) **all the computations** of the transition system.

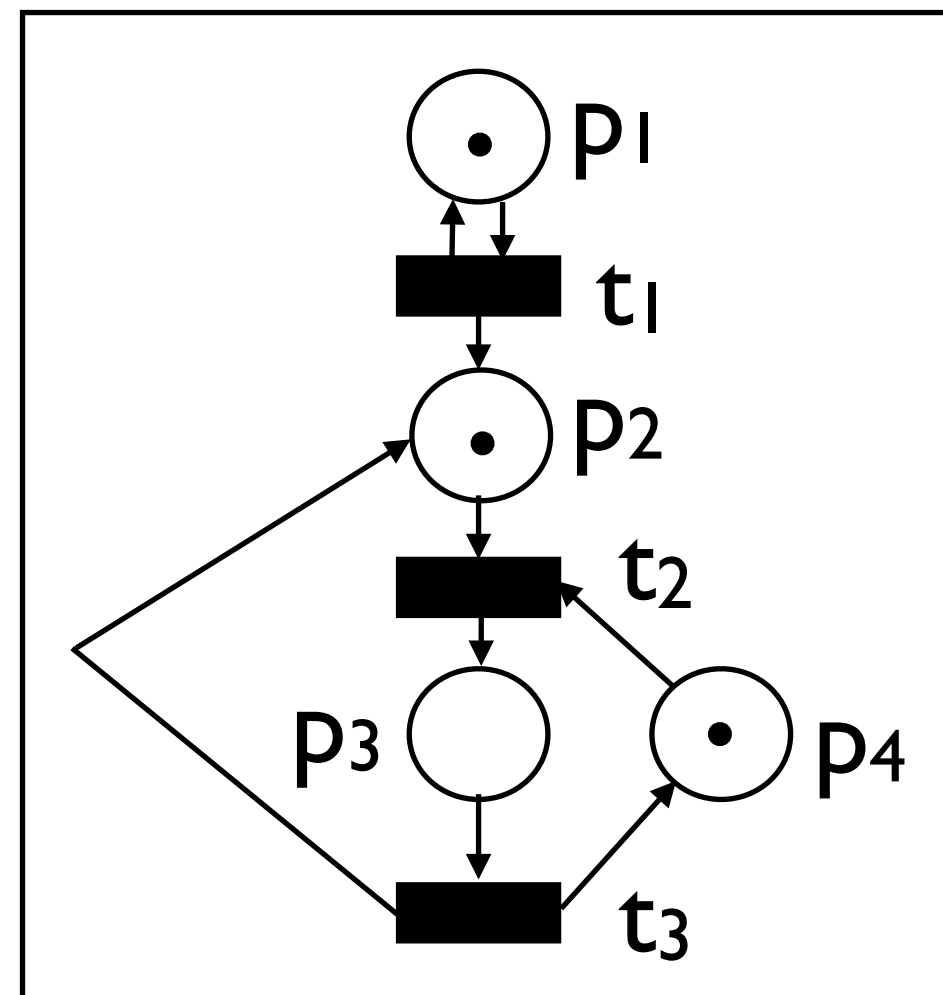
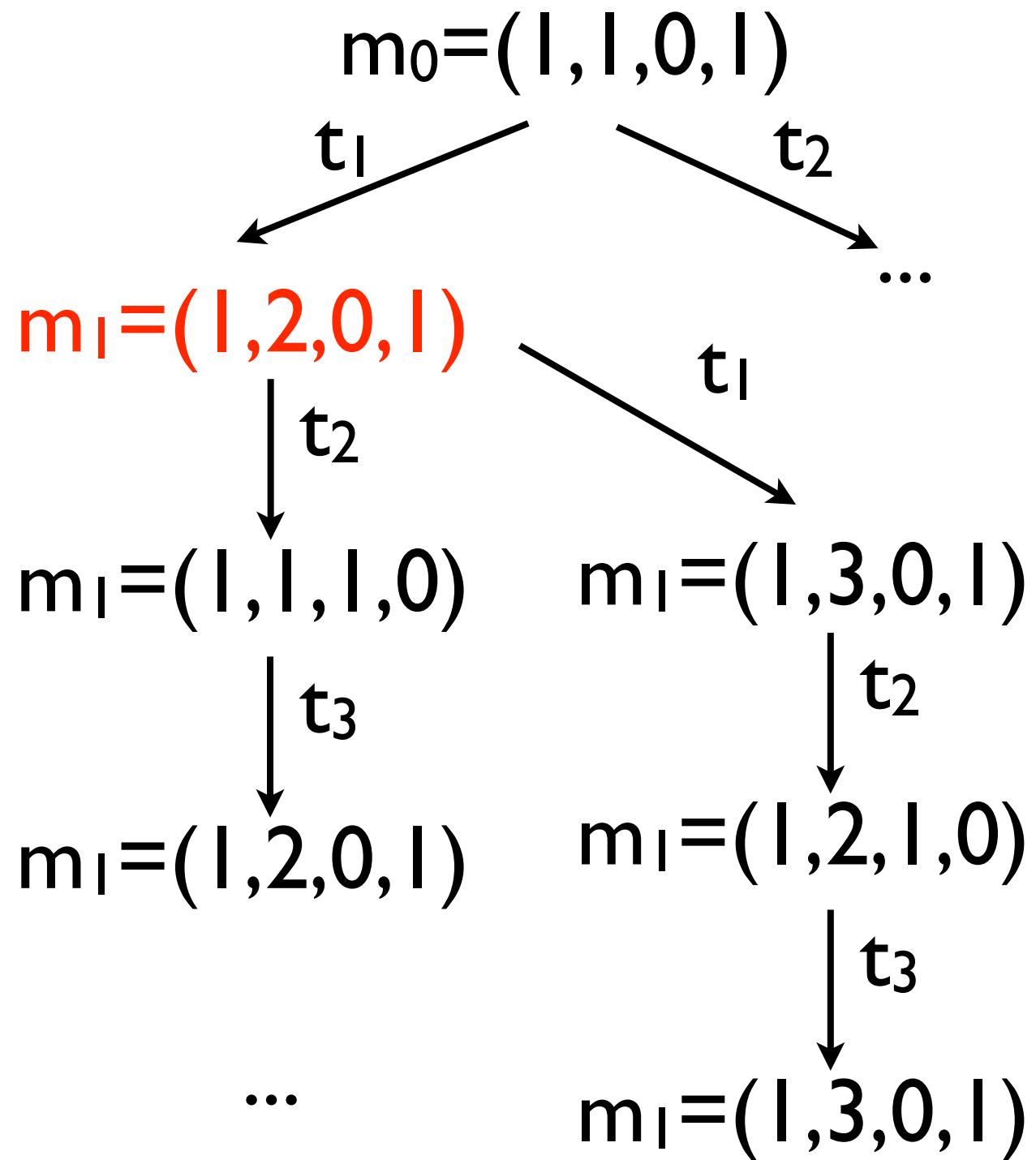
Tree saturation for PN



Tree saturation for PN



Tree saturation for PN

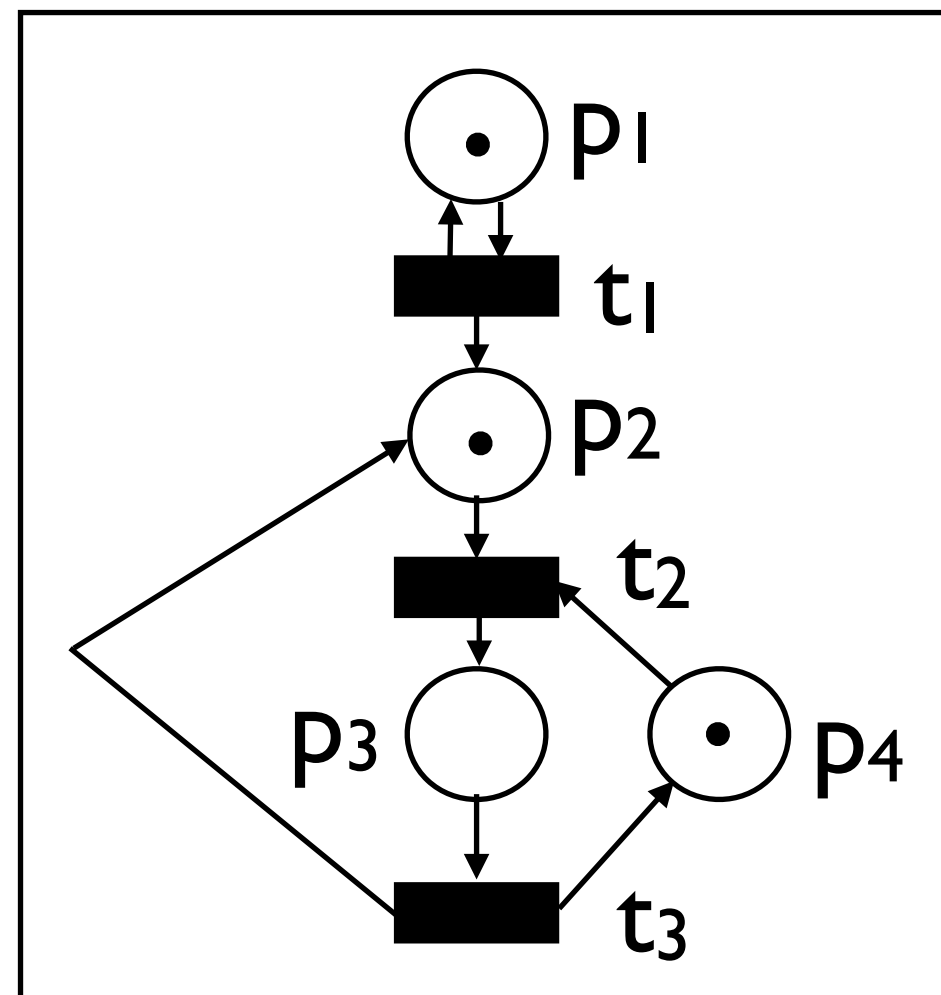


Tree saturation for PN

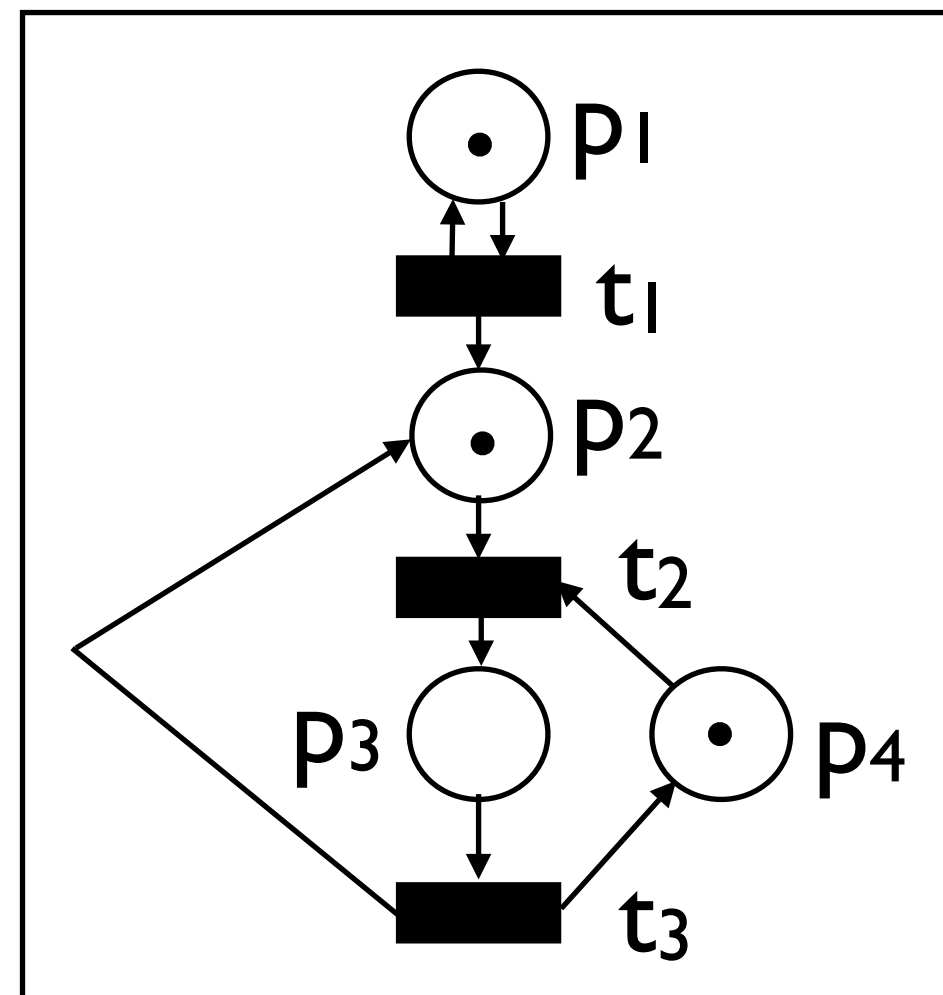
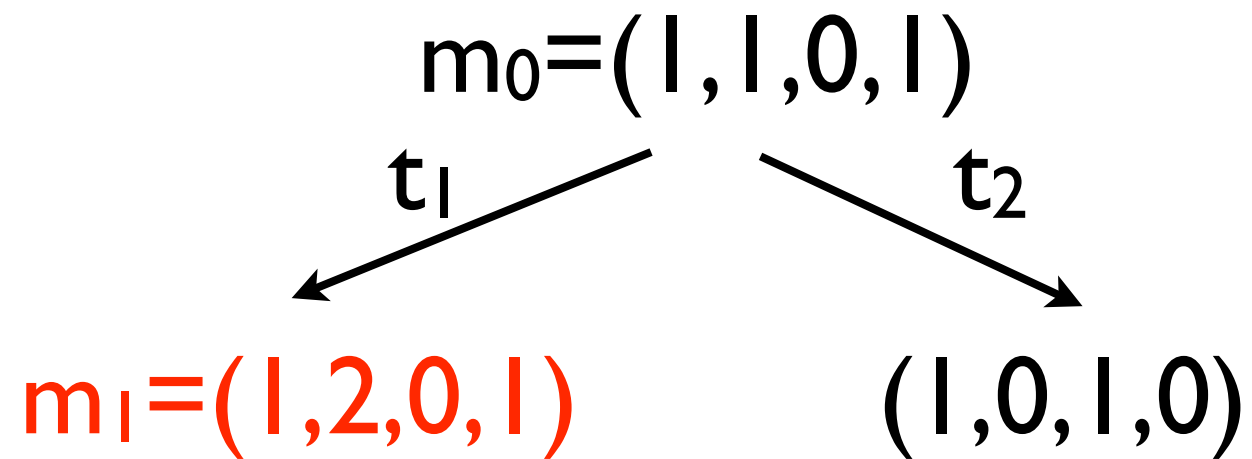
$$m_0 = (1, 1, 0, 1)$$

t_1

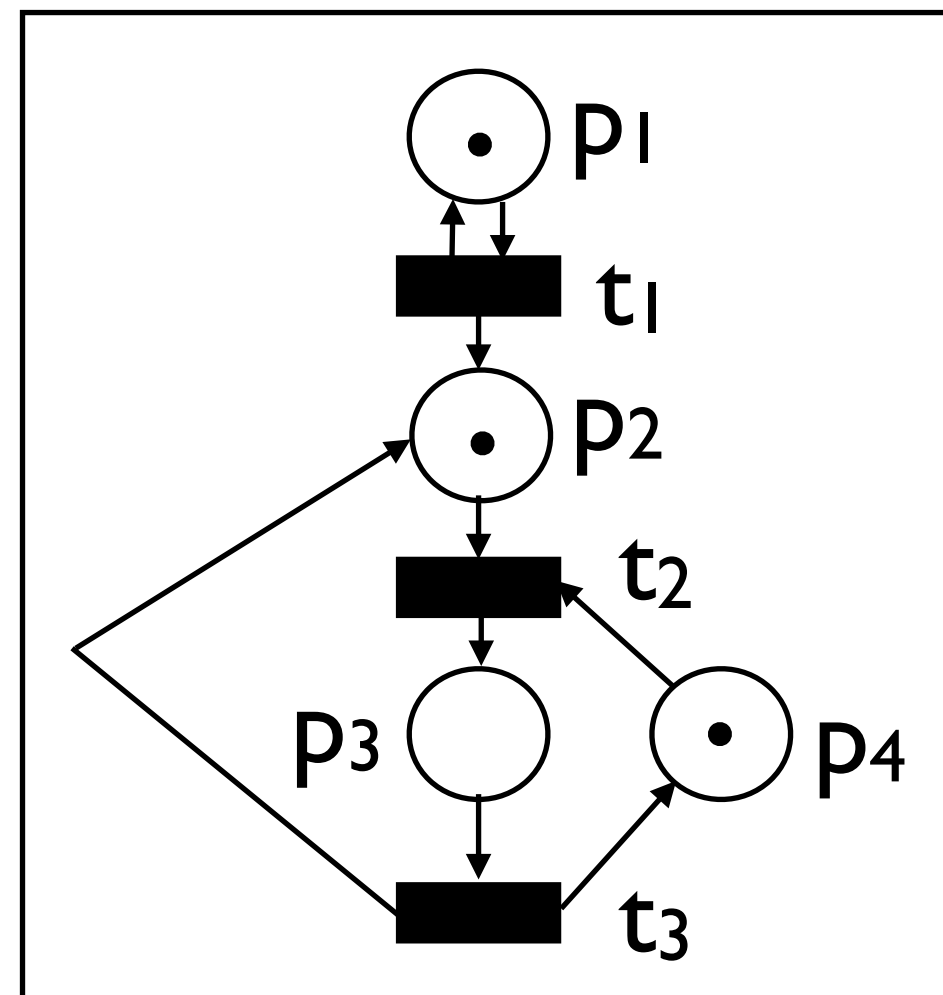
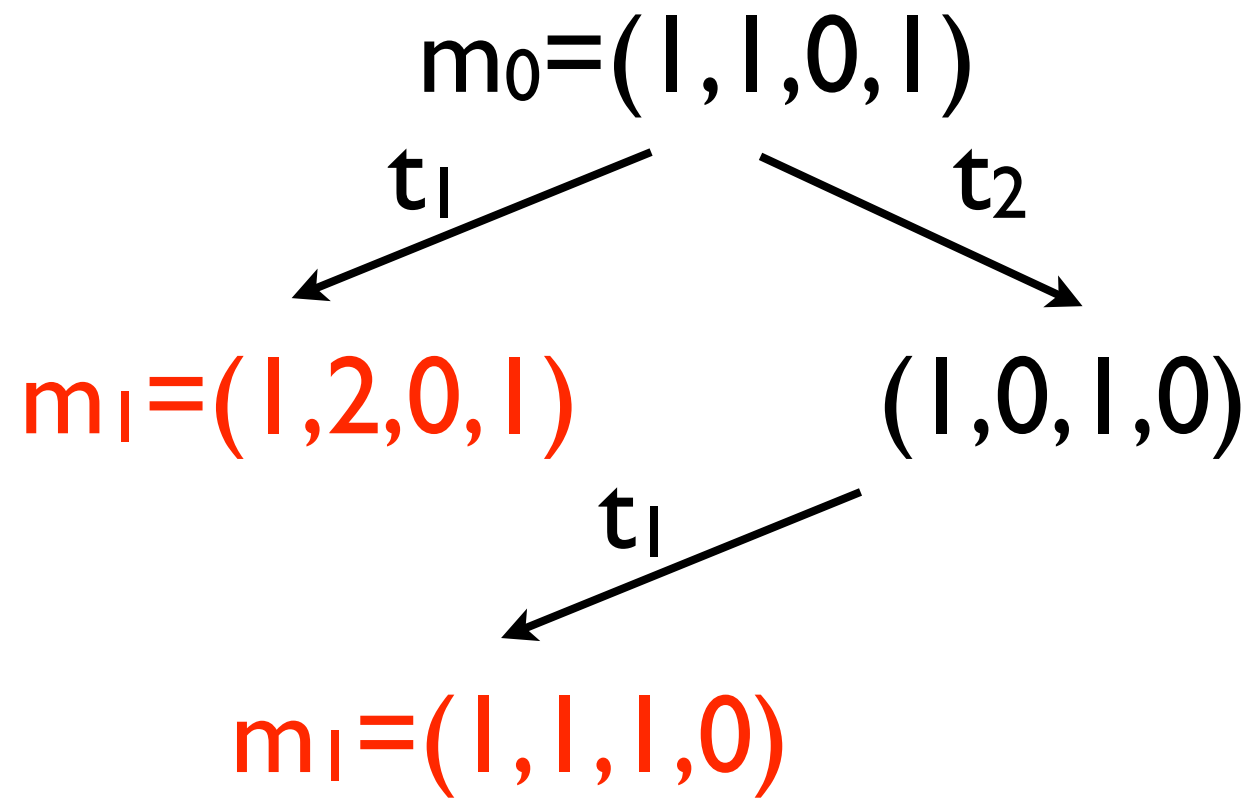
$$m_1 = (1, 2, 0, 1)$$



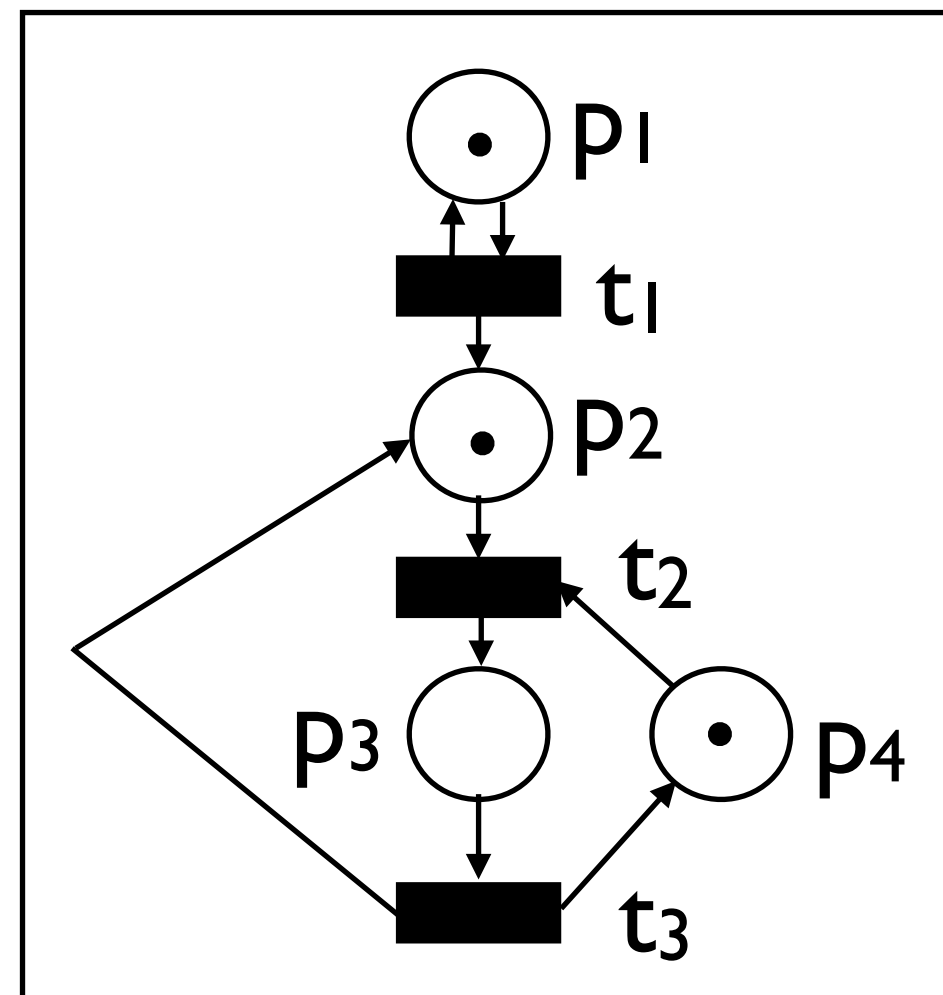
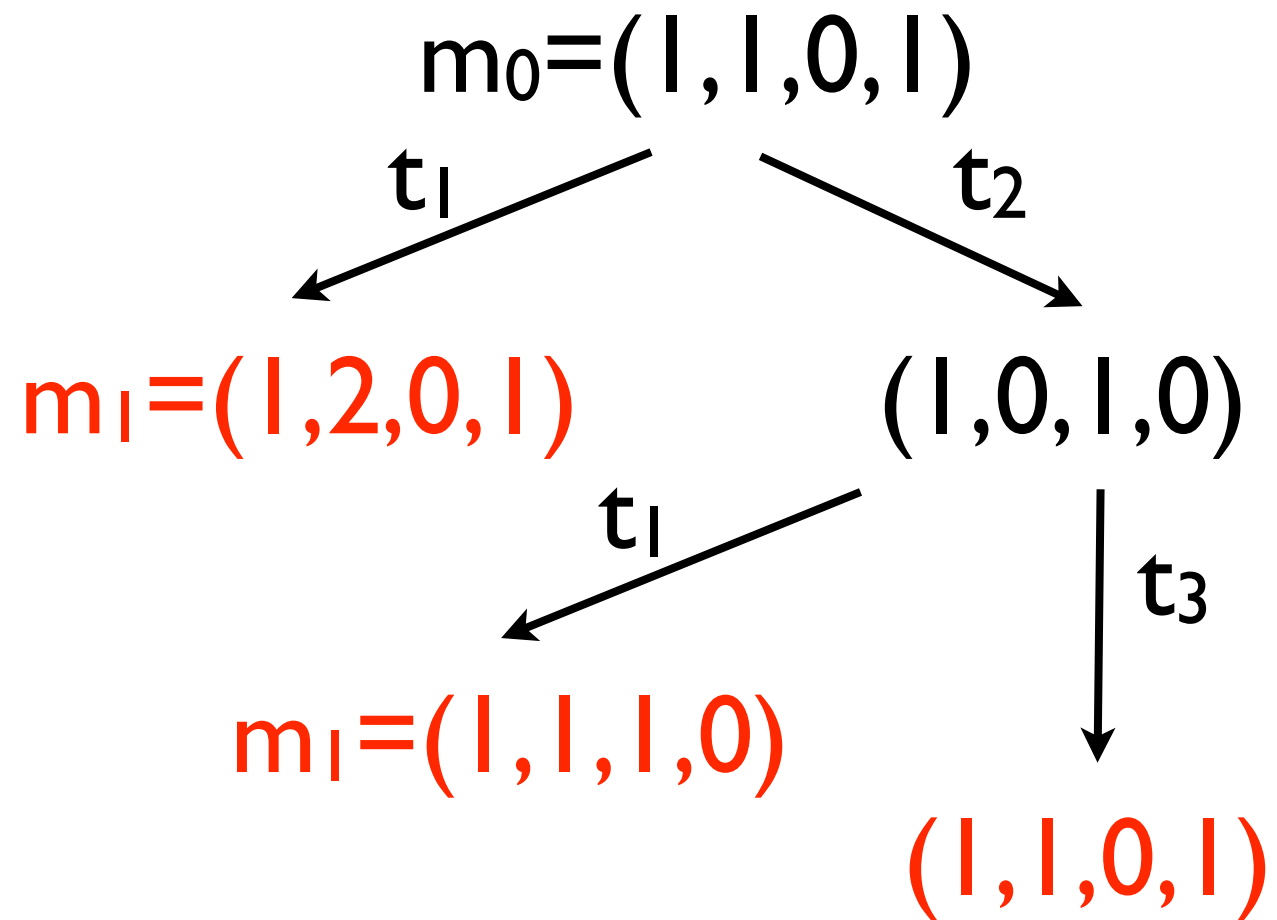
Tree saturation for PN



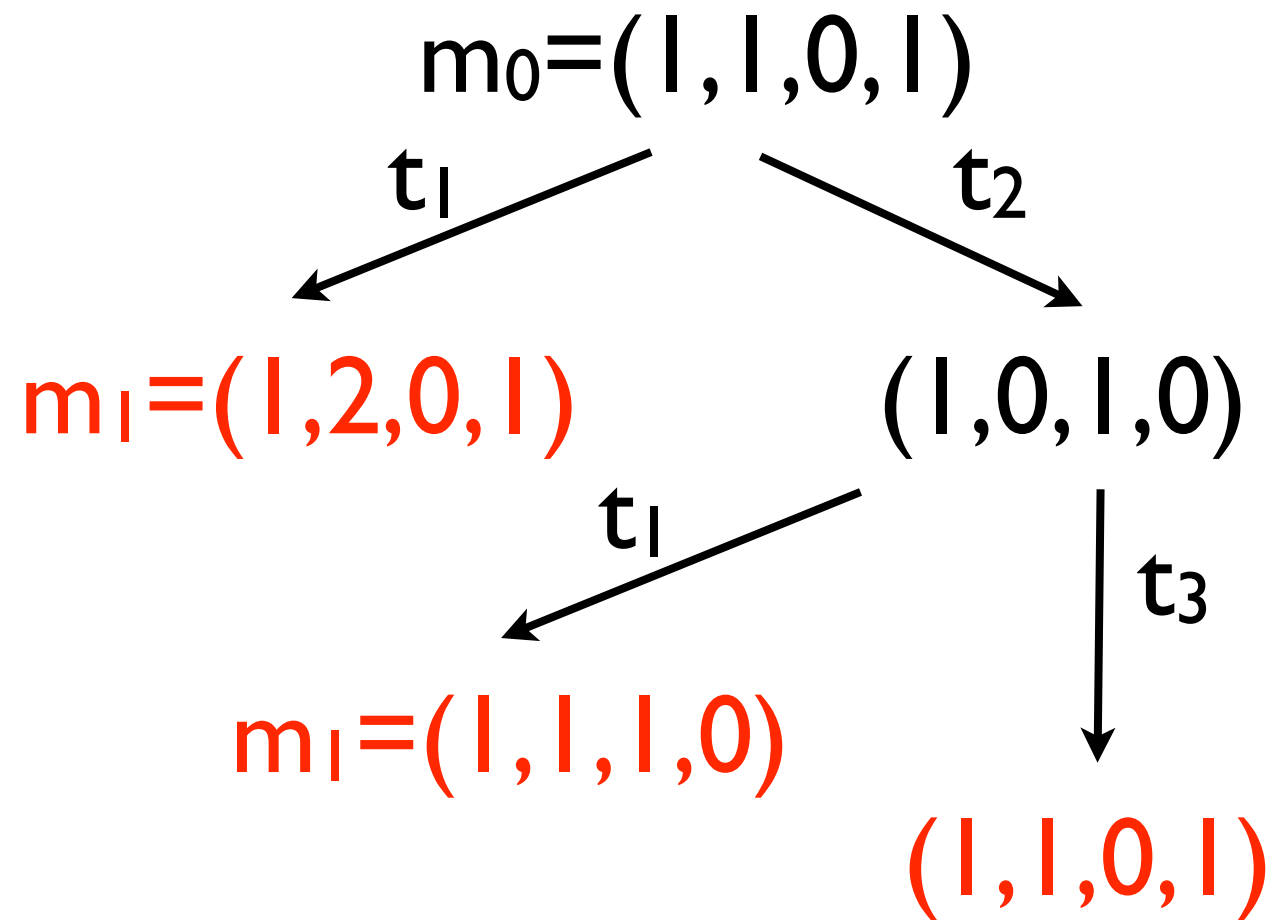
Tree saturation for PN



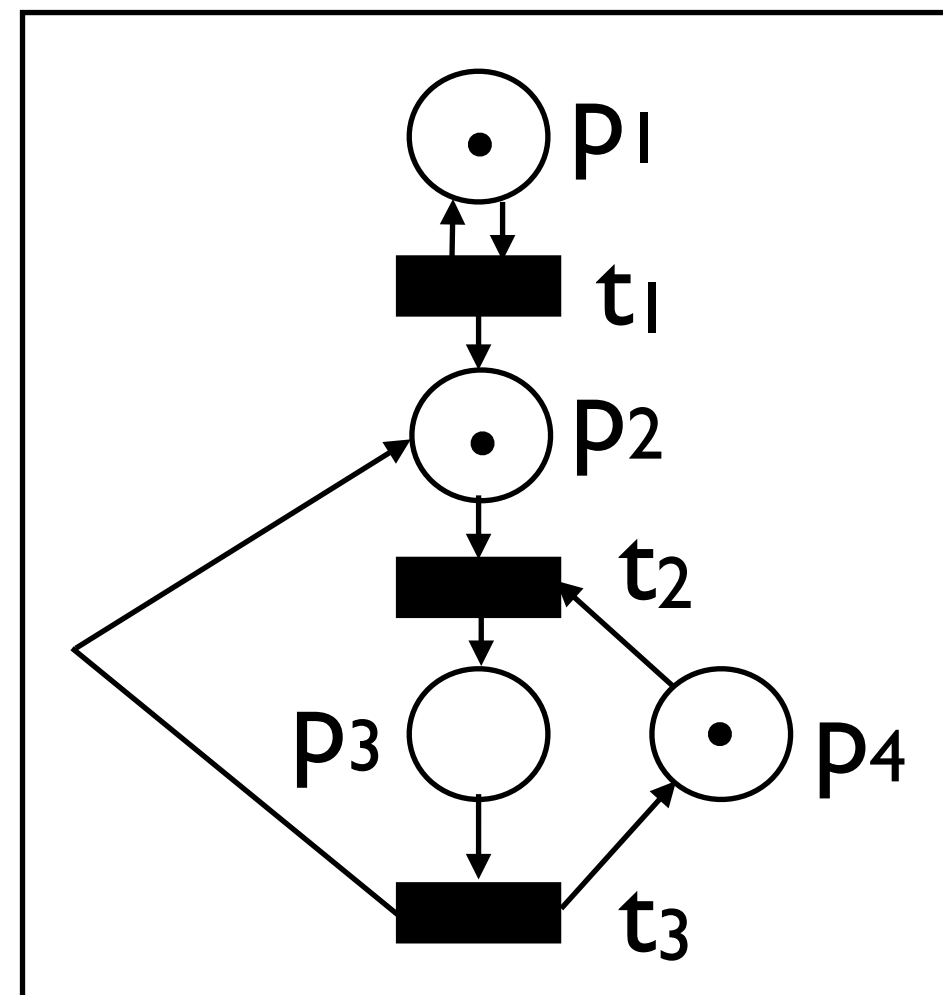
Tree saturation for PN



Tree saturation for PN



We are done !!!



Tree saturation for FEWSTS

- The stopping rule of the the tree saturation method is applicable to any **FEWSTS**.

Indeed, on every infinite branch of the unfolding, we are guaranteed that there exist a node annotated with a state that is larger than one of its ancestor ! This is a direct consequence of WQO !

- So for every FEWSTS, there exists a finite tree, called the **finite reachability tree**, obtained by the tree saturation method:

Theorem. A **finite** reachability tree exists and is effectively computable for any **FEWSTS**.

(easy proof using WQO+König's lemma)

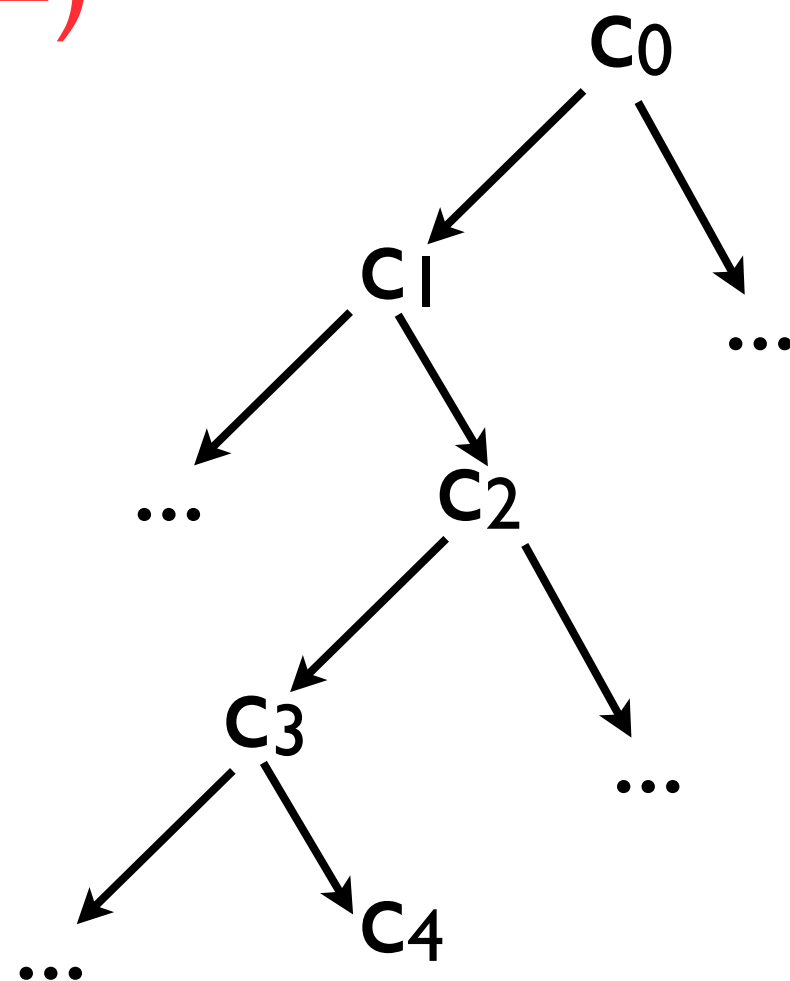
Properties of the finite reachability

- Clearly the leafs of the $FRT(T)$ are nodes that either have no successors or contain a state which subsumes an ancestor. As a consequence, we have the following theorem.
- **Theorem.** $T=(C, c_0, \Rightarrow \leq)$ has a non-terminating computation starting in c_0 iff $FRT(T)$ contains a subsumed node.

Properties of the finite reachability

- **Theorem.** $T=(C,c_0,\Rightarrow\leq)$ has a **non-terminating computation** starting in c_0 iff $FRT(T)$ contains a **subsumed node**.

$(\Leftarrow\Rightarrow)$



and $c_1 \leq c_4$

Then clearly $c_0(c_1c_2c_3c_4)^\omega$ is an **non-terminating computation** in T

Properties of the finite reachability

- **Theorem.** $T=(C, c_0, \Rightarrow \leq)$ has a **non-terminating computation** starting in c_0 iff $FRT(T)$ contains a **subsumed node**.

(\Rightarrow)

Let $c_0 c_1 c_2 \dots c_n \dots$ be a non-terminating computation in T .

This computation has a prefix which labels a branch in $FRT(T)$.

This branch must end in a node that subsumes an ancestor (it can not be a node with no successor).

The non-terminating computation problem

- **Theorem.** The non-terminating computation problem is decidable for the entire class of FEVSTS.

Karp and Miller tree for PN

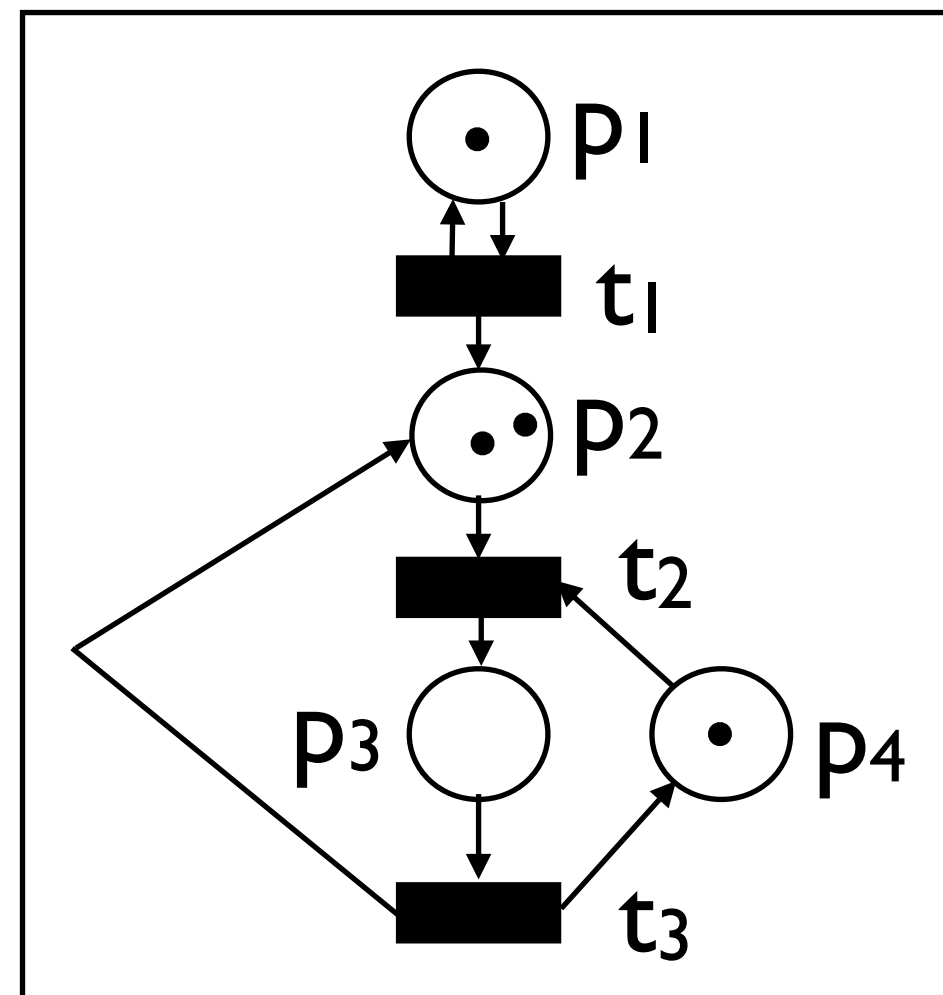
- The **Finite Reachability Tree** should not be confused with The **Karp and Miller tree** for Petri Net.
- KM Tree=Unfolding+**Accelerations**+Stopping rules.
- KM Tree is an procedure for computing an effective representation of the set $\downarrow \text{Reach}(N)$ of a **Petri net** N.

KM tree for PN

$m_0 = (1, 1, 0, 1)$

t_1

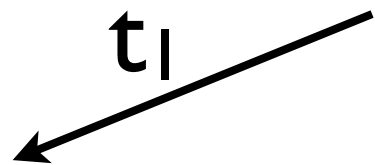
$m_1 = (1, 2, 0, 1)$



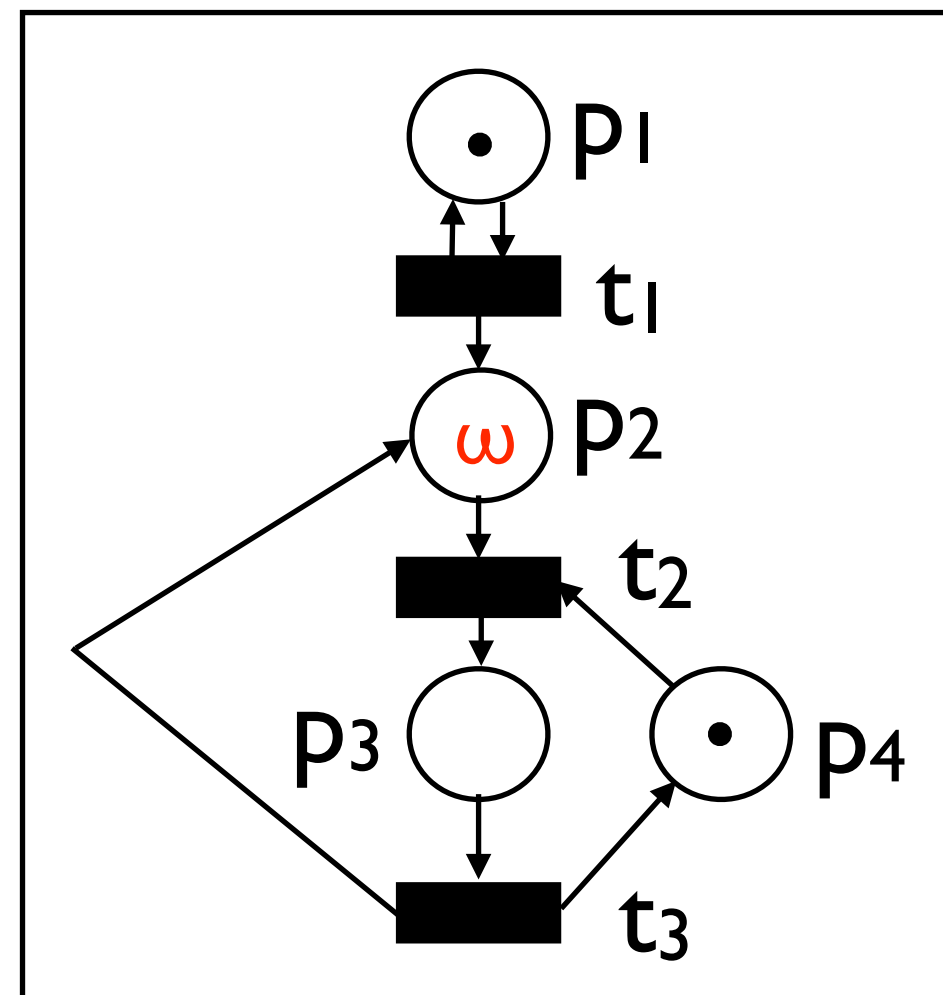
KM tree for PN

$$m_0 = (1, 1, 0, 1)$$

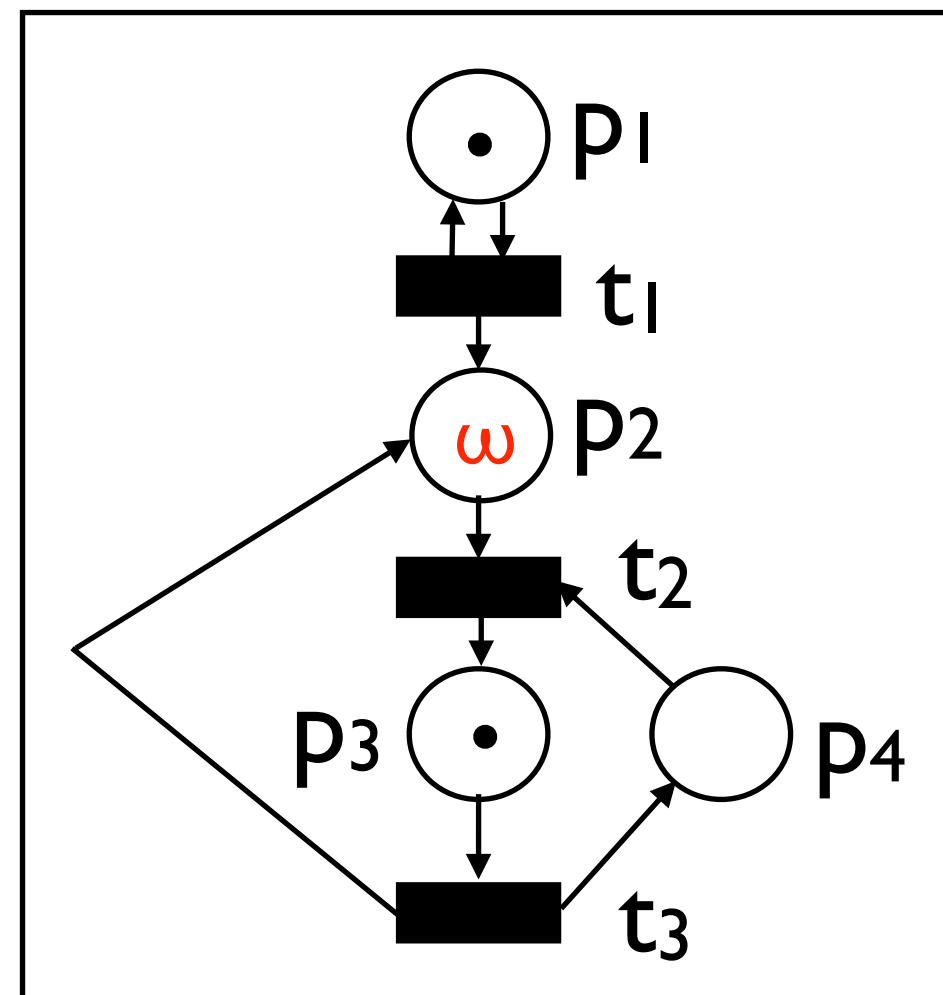
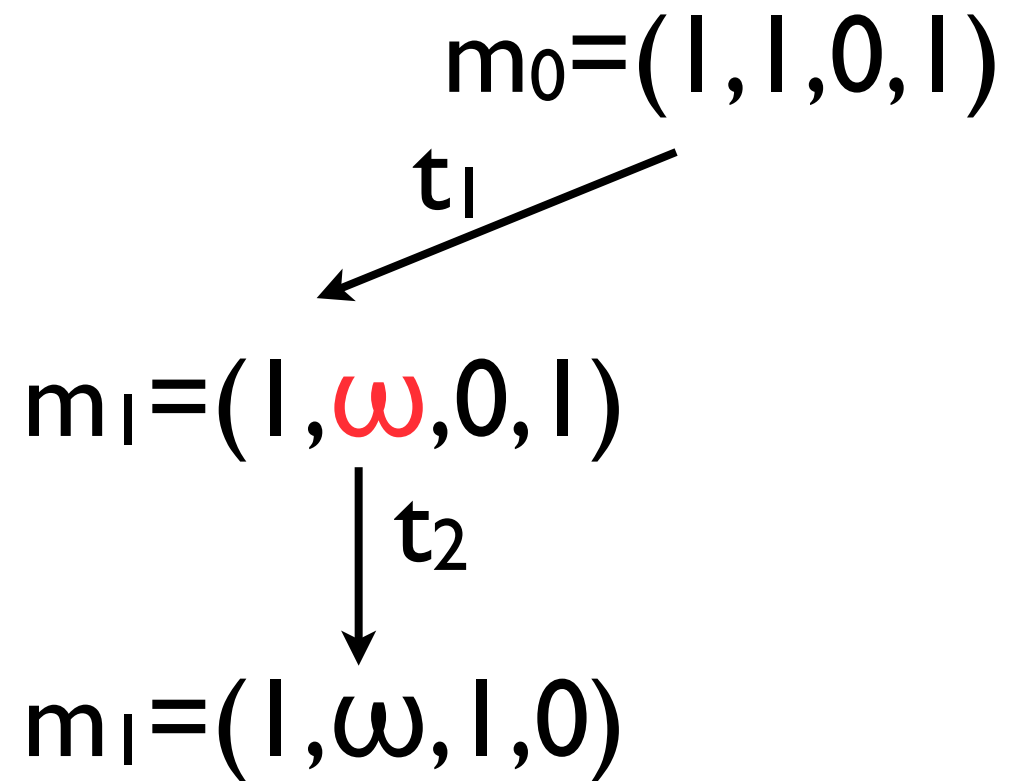
t_1



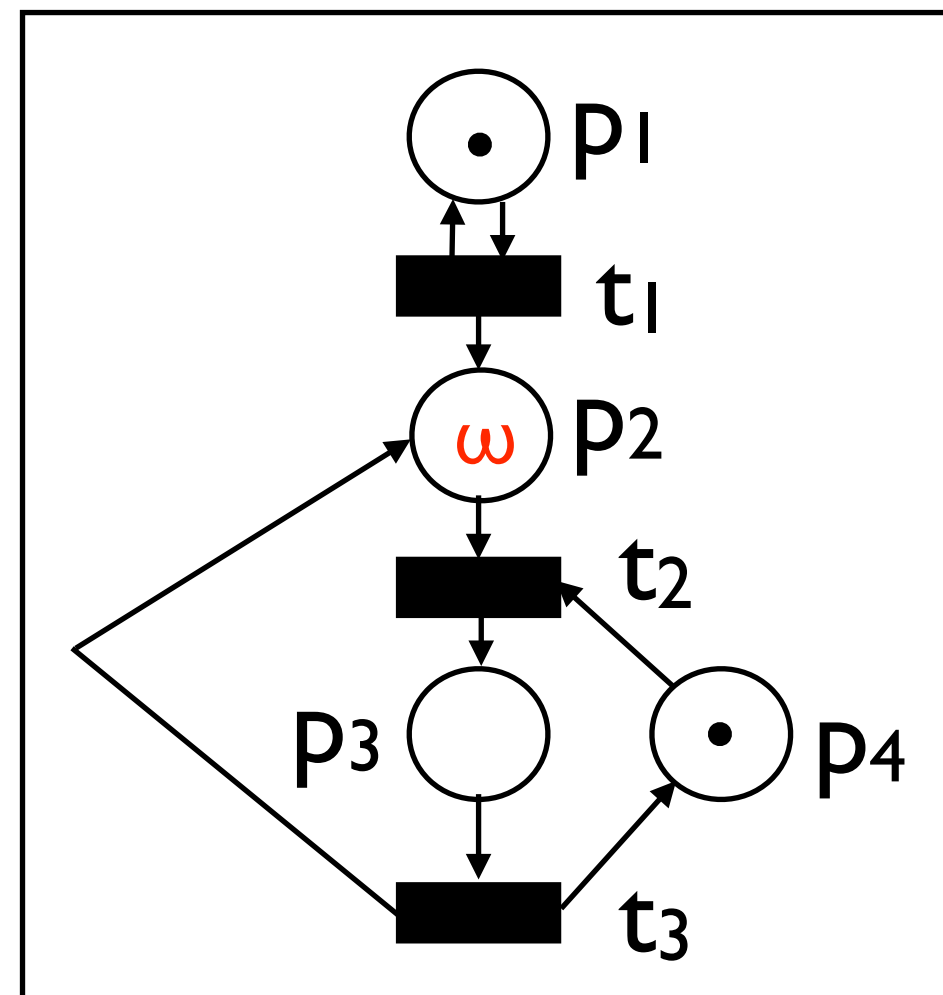
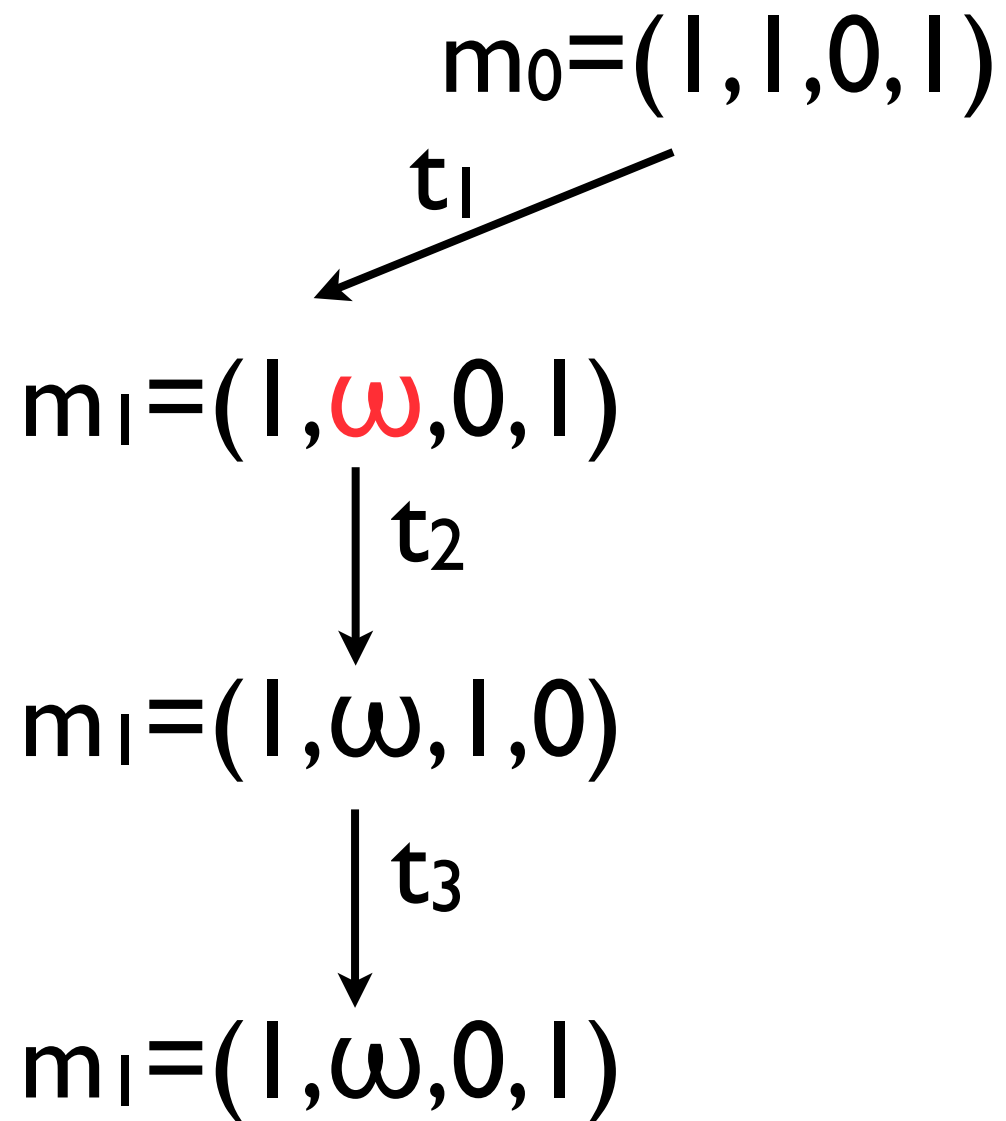
$$m_1 = (1, \omega, 0, 1) \text{ Acceleration!}$$



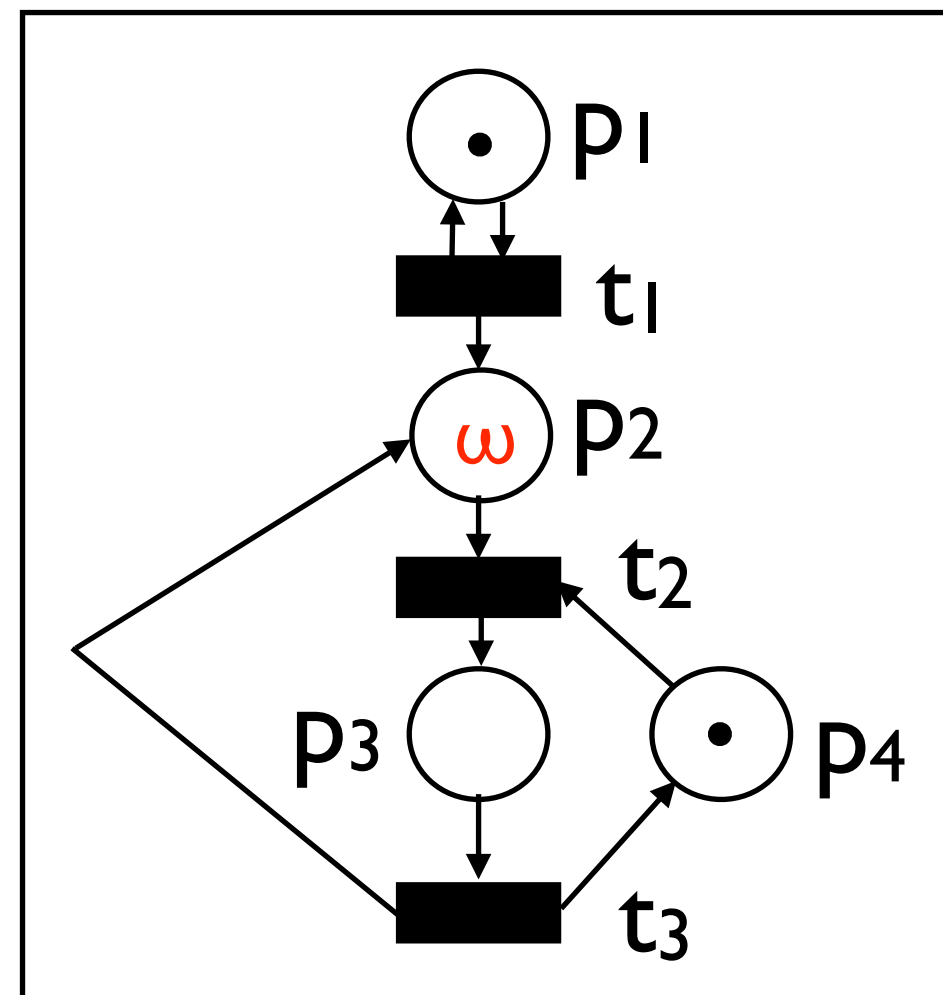
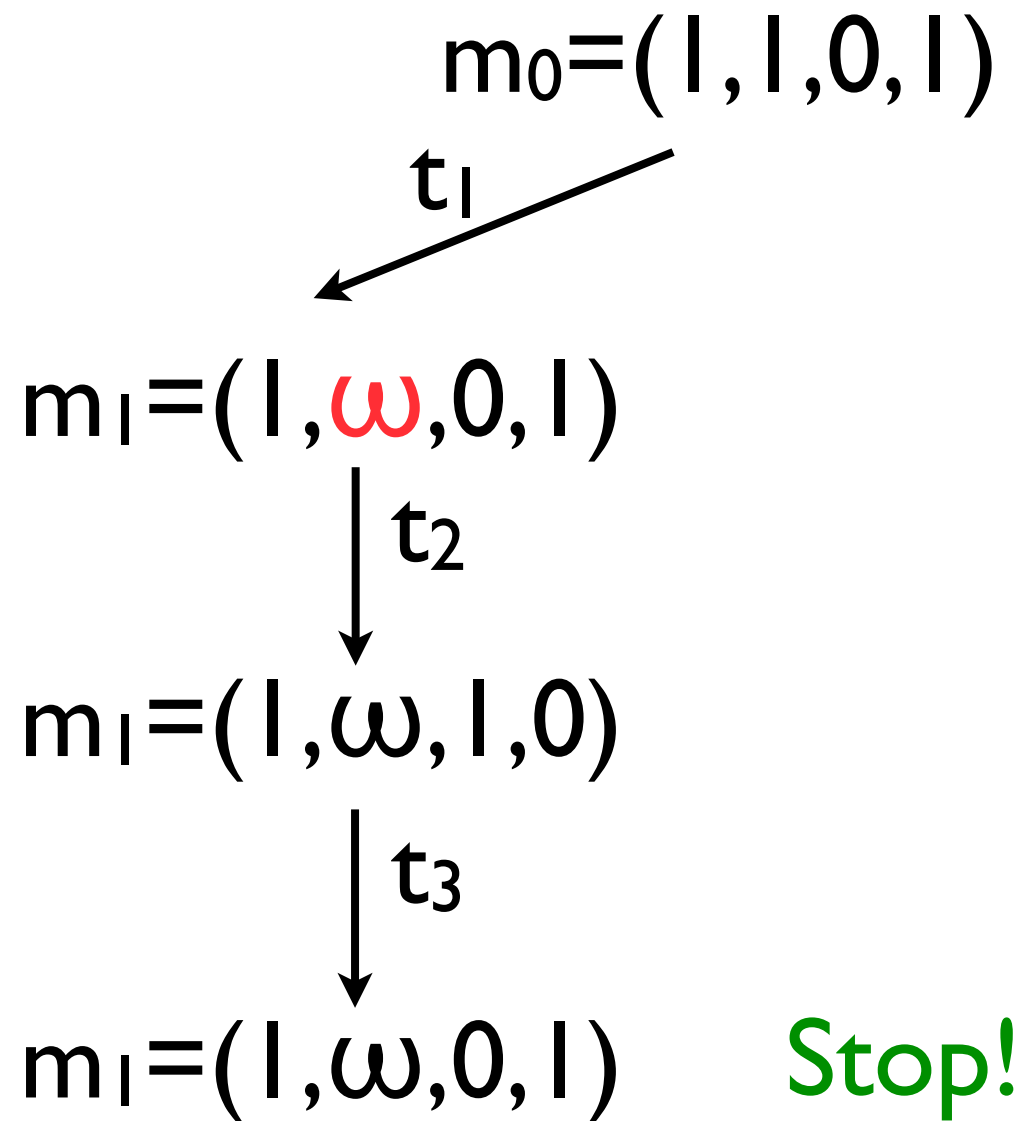
KM tree for PN



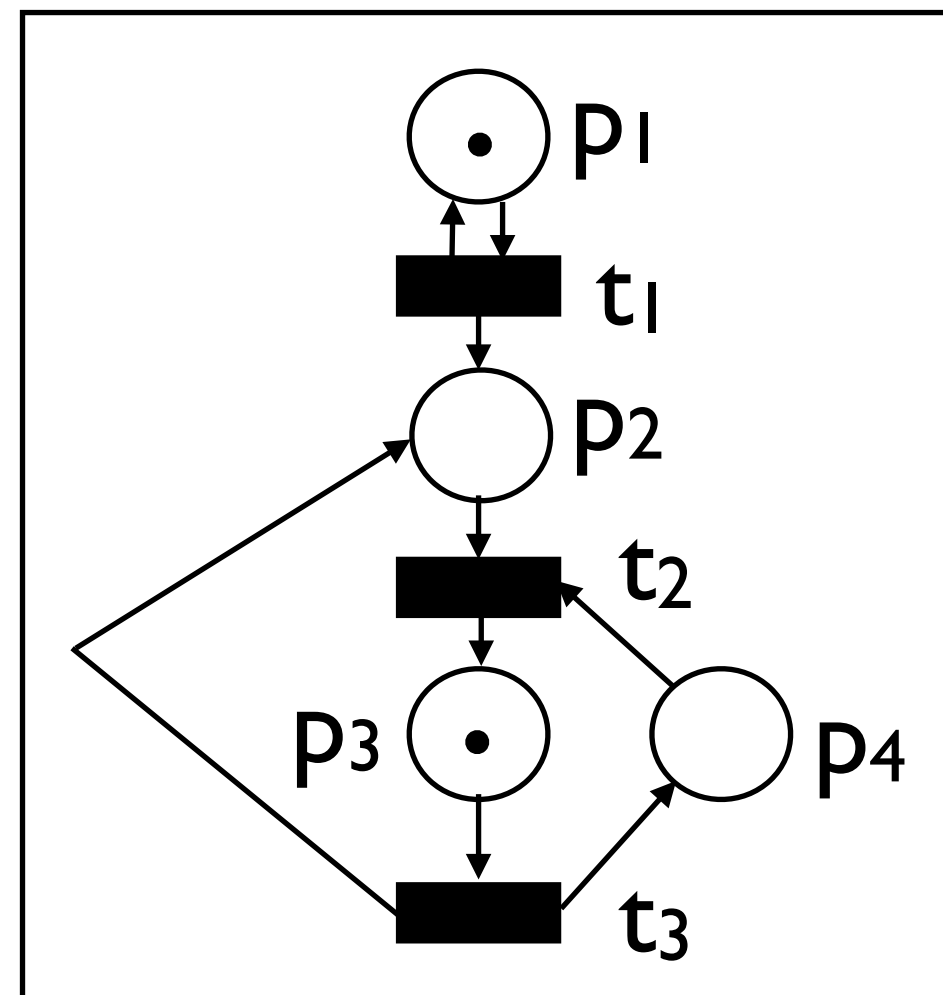
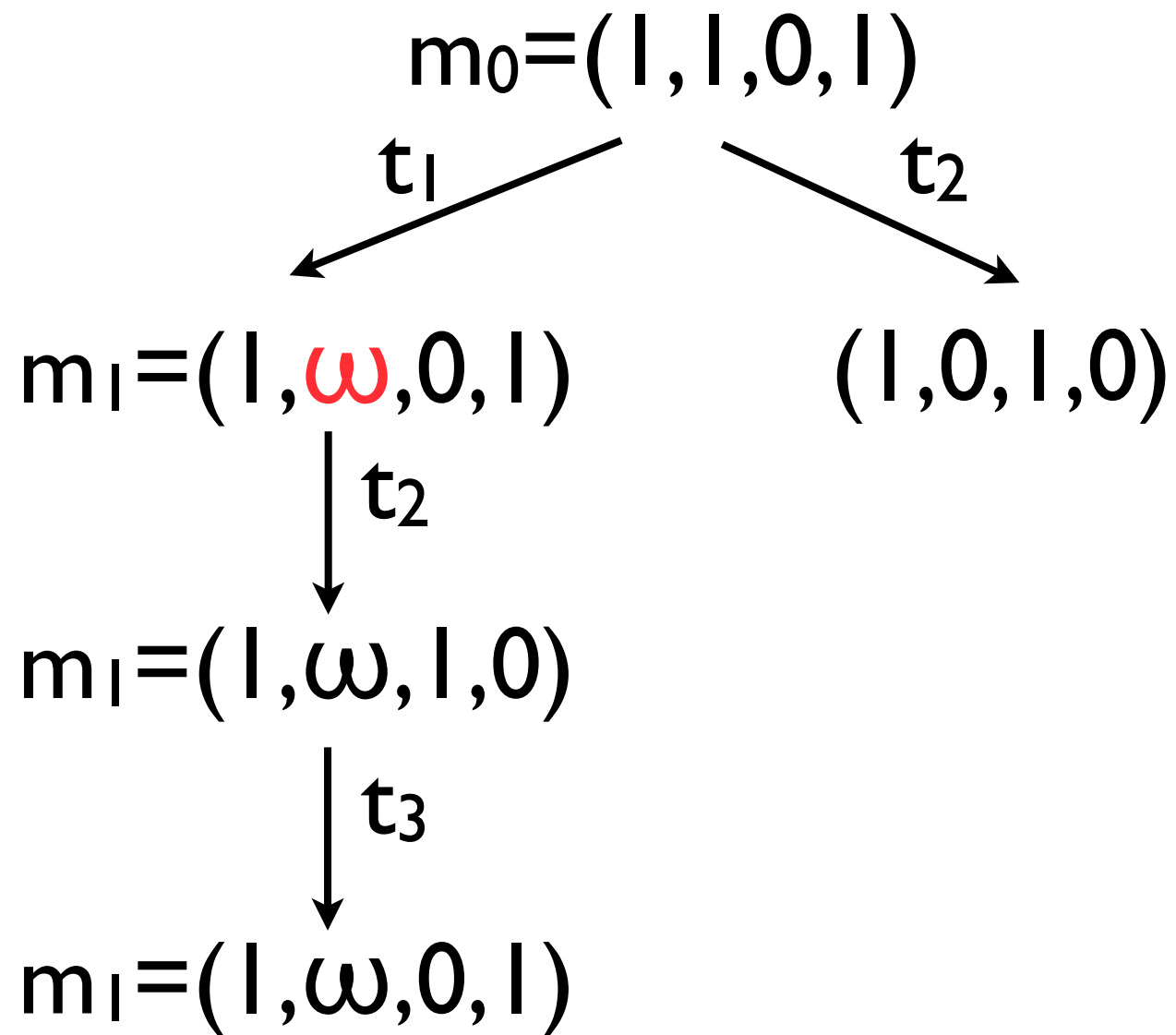
KM tree for PN



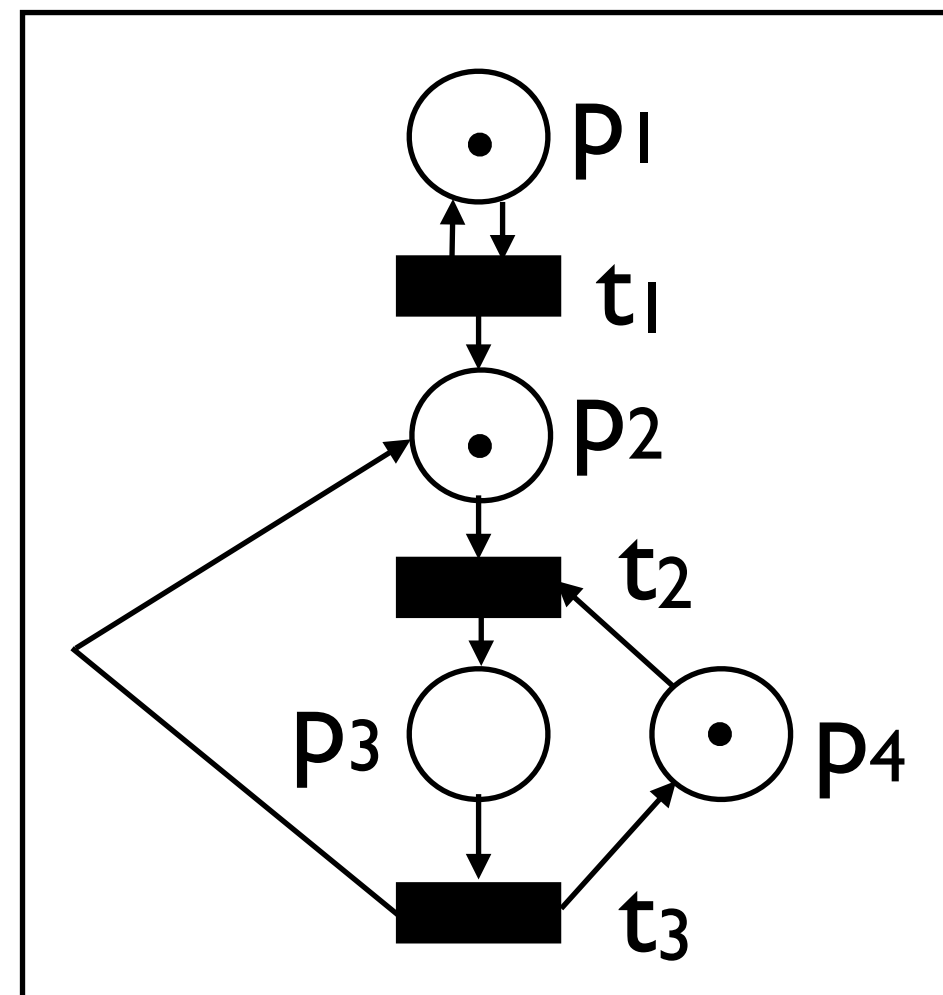
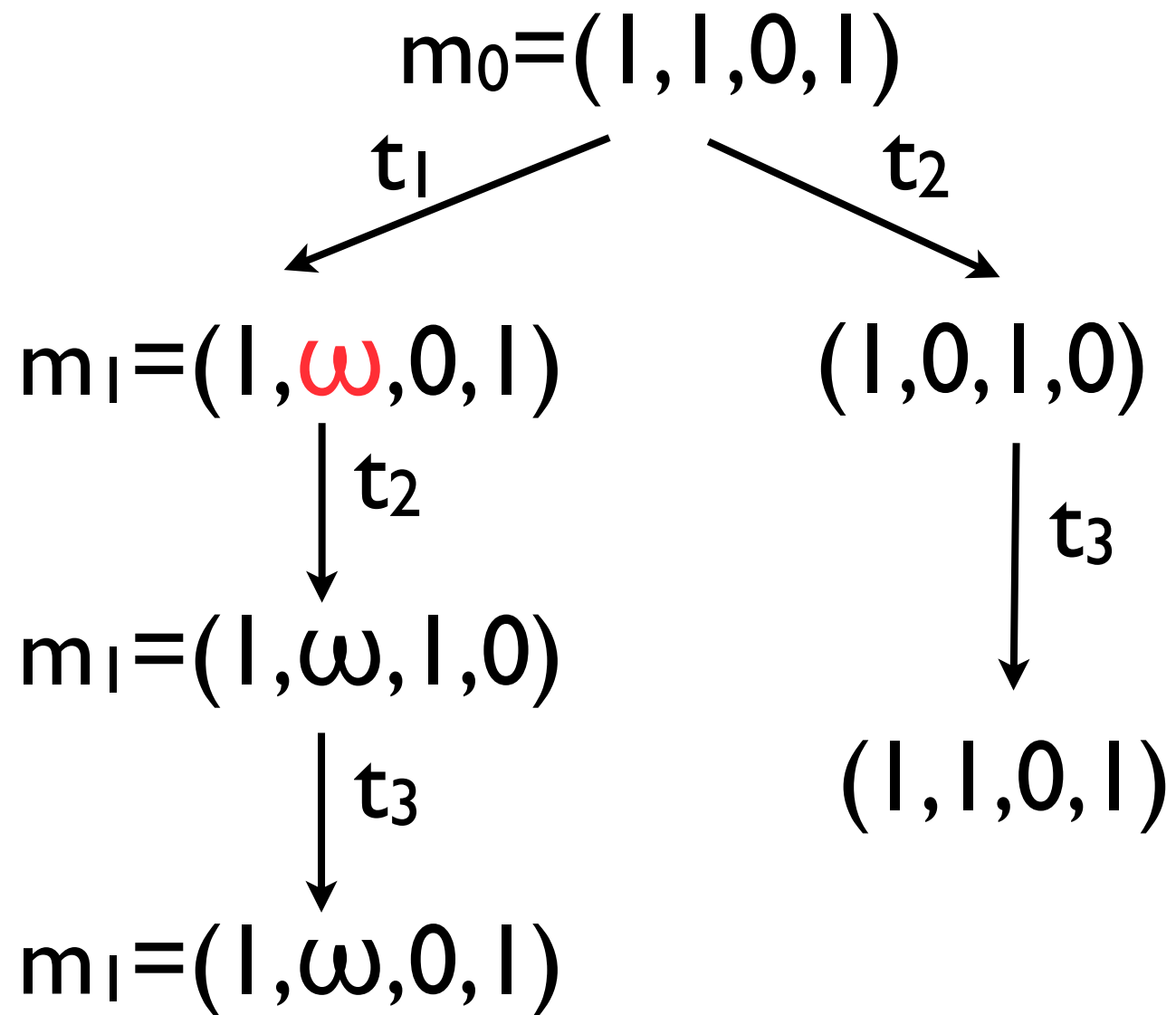
KM tree for PN



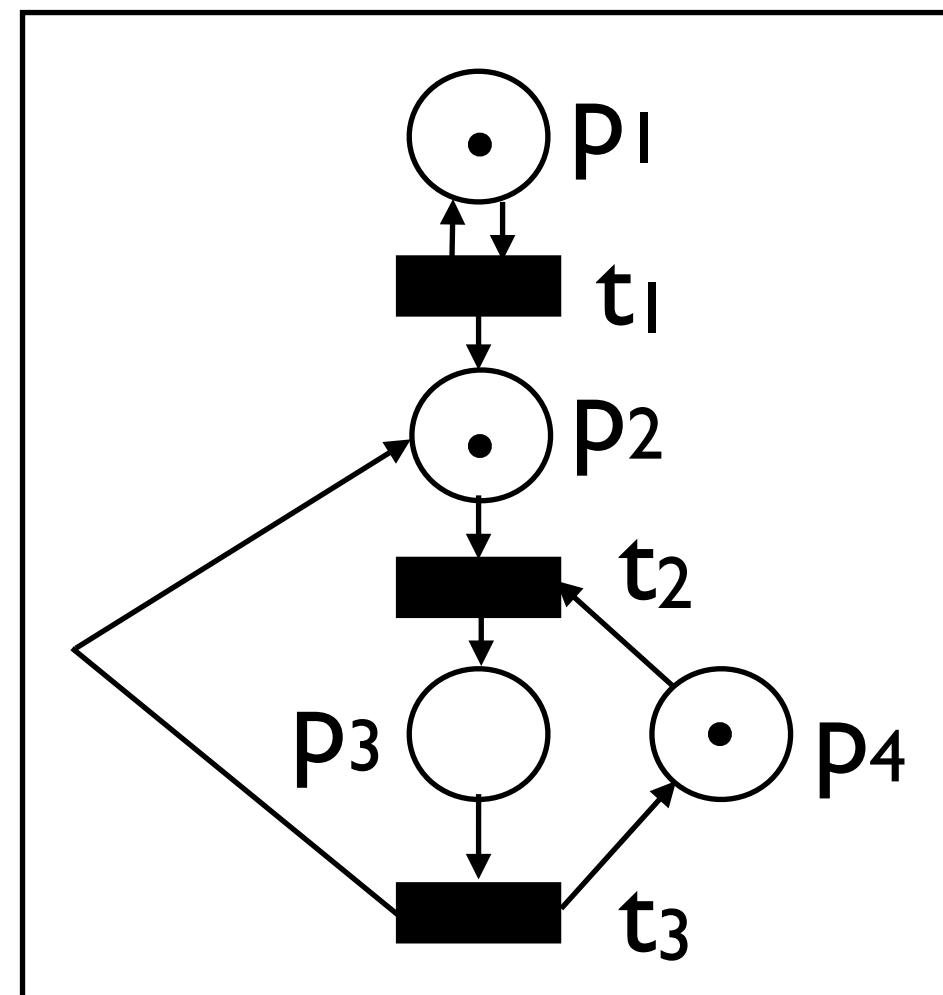
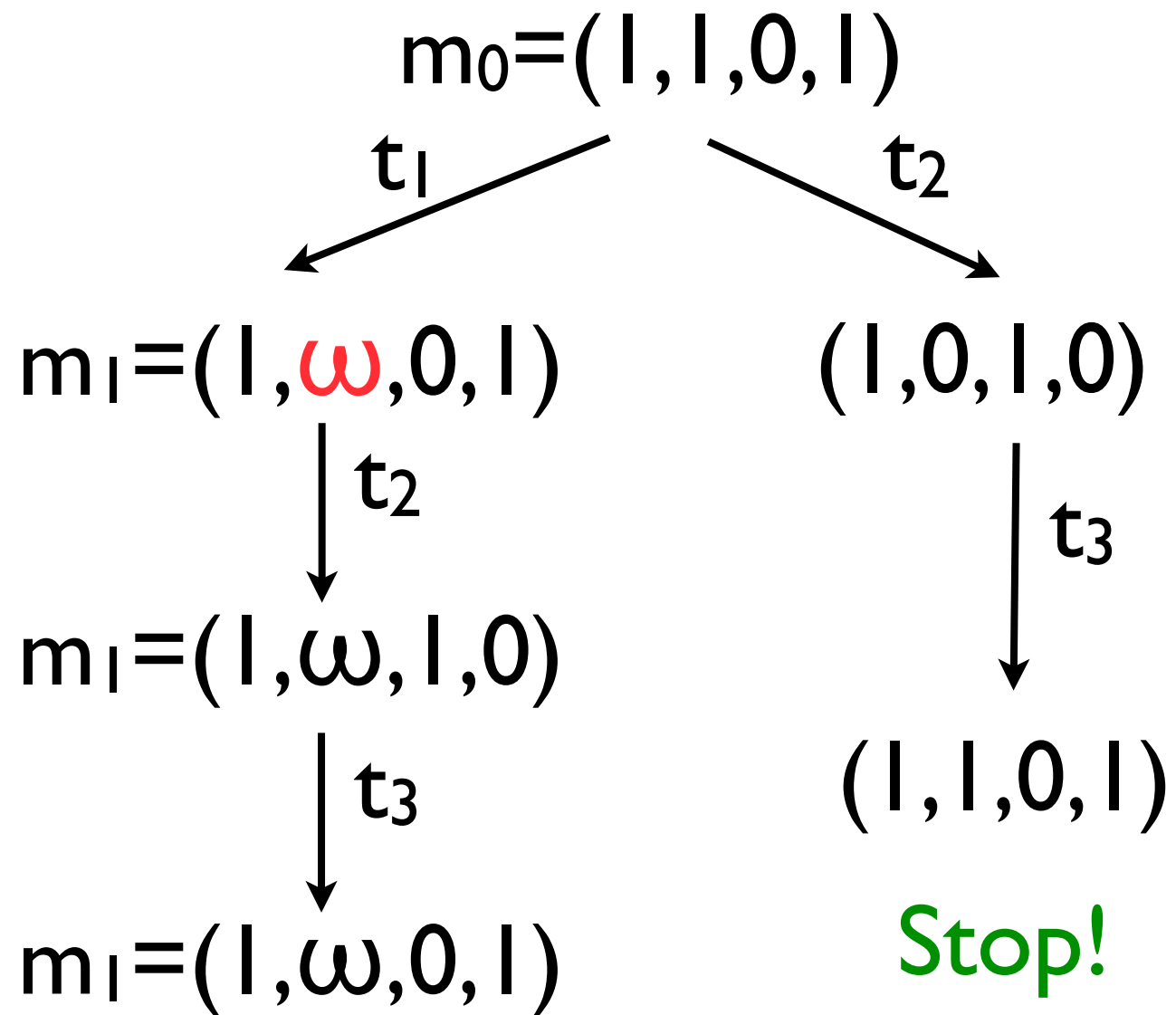
KM tree for PN



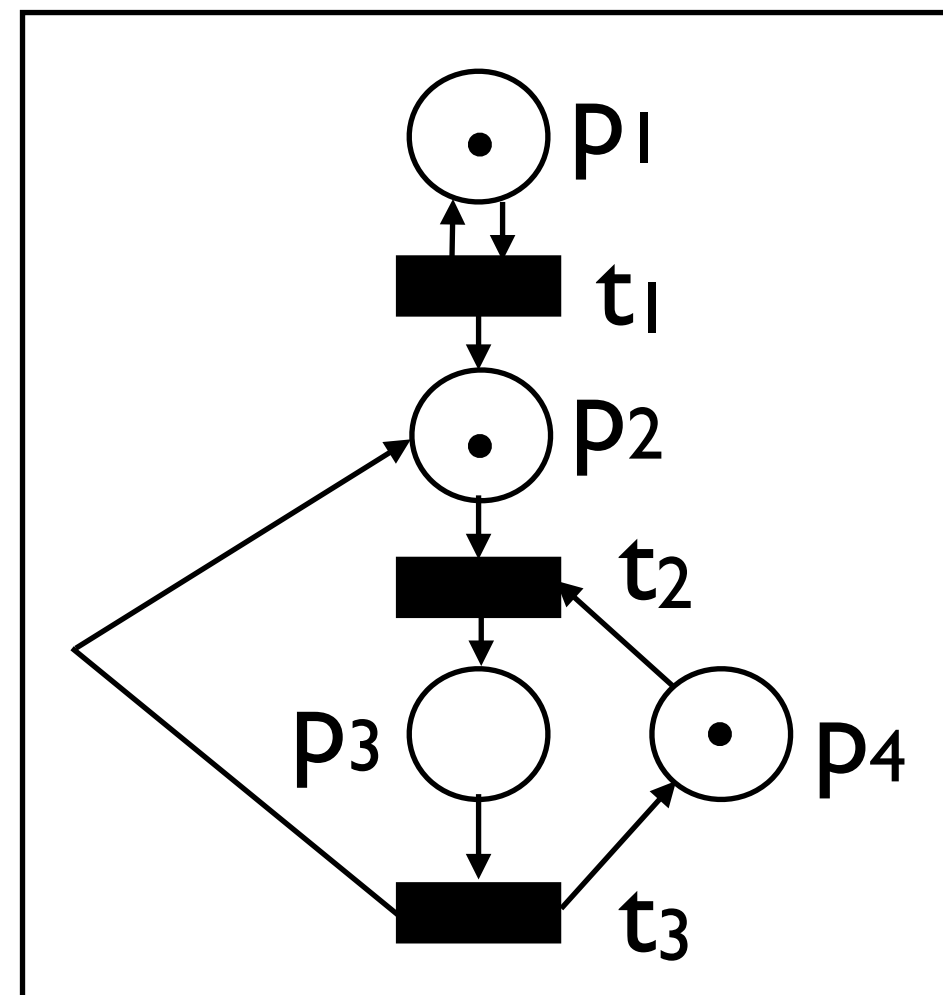
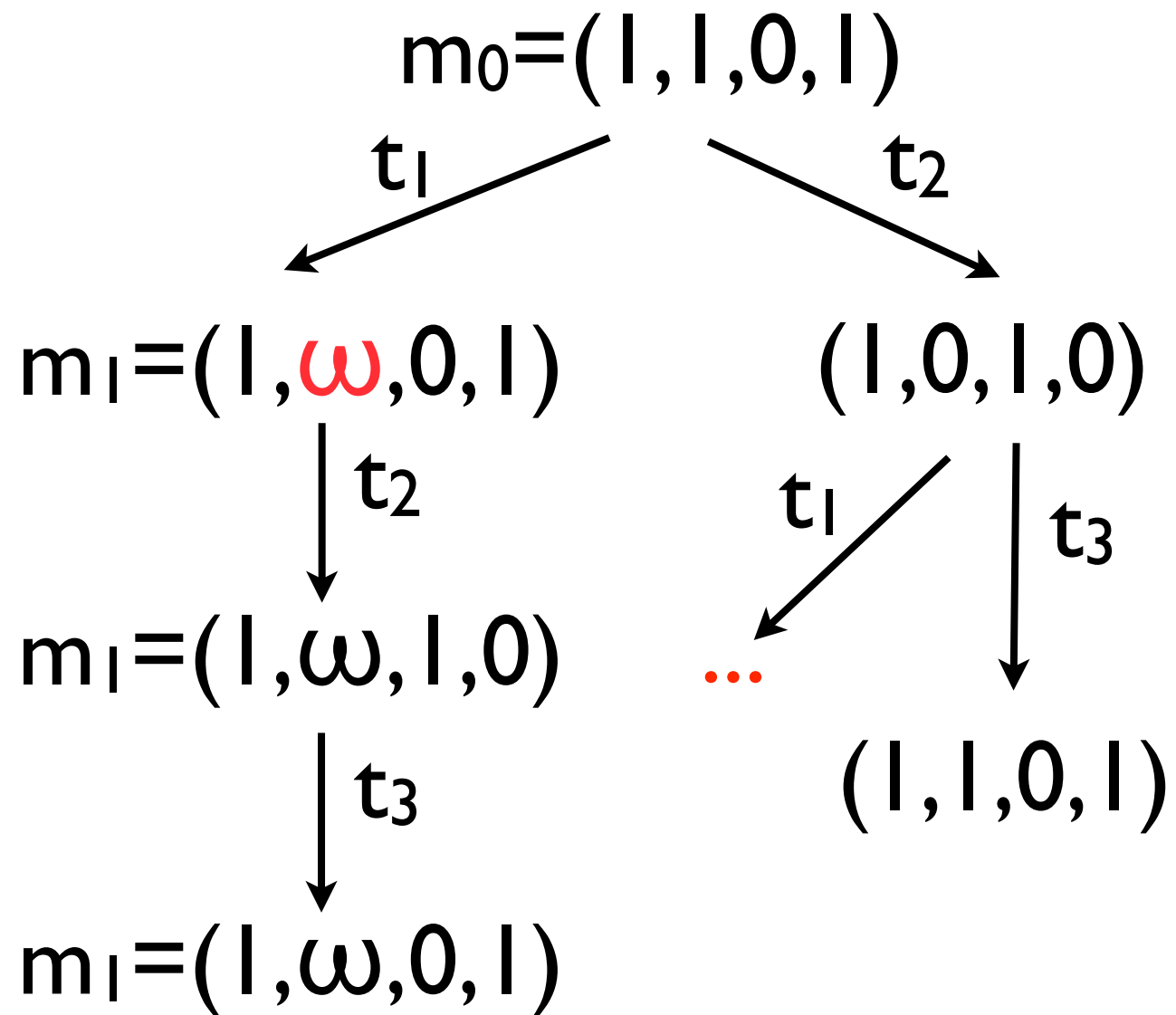
KM tree for PN



KM tree for PN



KM tree for PN



Karp and Miller tree for PN

- The **Finite Reachability Tree** should not be confused with The **Karp and Miller tree** for Petri Net.
- KM Tree=Unfolding+**Accelerations**+Stopping rules.
- KM Tree is an procedure for computing an effective representation of the set $\downarrow \text{Reach}(N)$ of a **Petri net** N .
- $\downarrow \text{Reach}(N)$ allows for deciding **coverability**:

$\exists m' \geq m \bullet m' \in \text{Post}^*(m_0) \text{ iff } m \in \downarrow \text{Reach}(N).$

- $\downarrow \text{Reach}(N)$ allows for deciding place **boundedness**:

p is bounded in N **iff** $\exists k \in \mathbb{N} \bullet \forall m \in \downarrow \text{Reach}(N) \bullet m(p) \leq k.$

ω -Markings and downward closed sets in (\mathbb{N}^k, \leq)

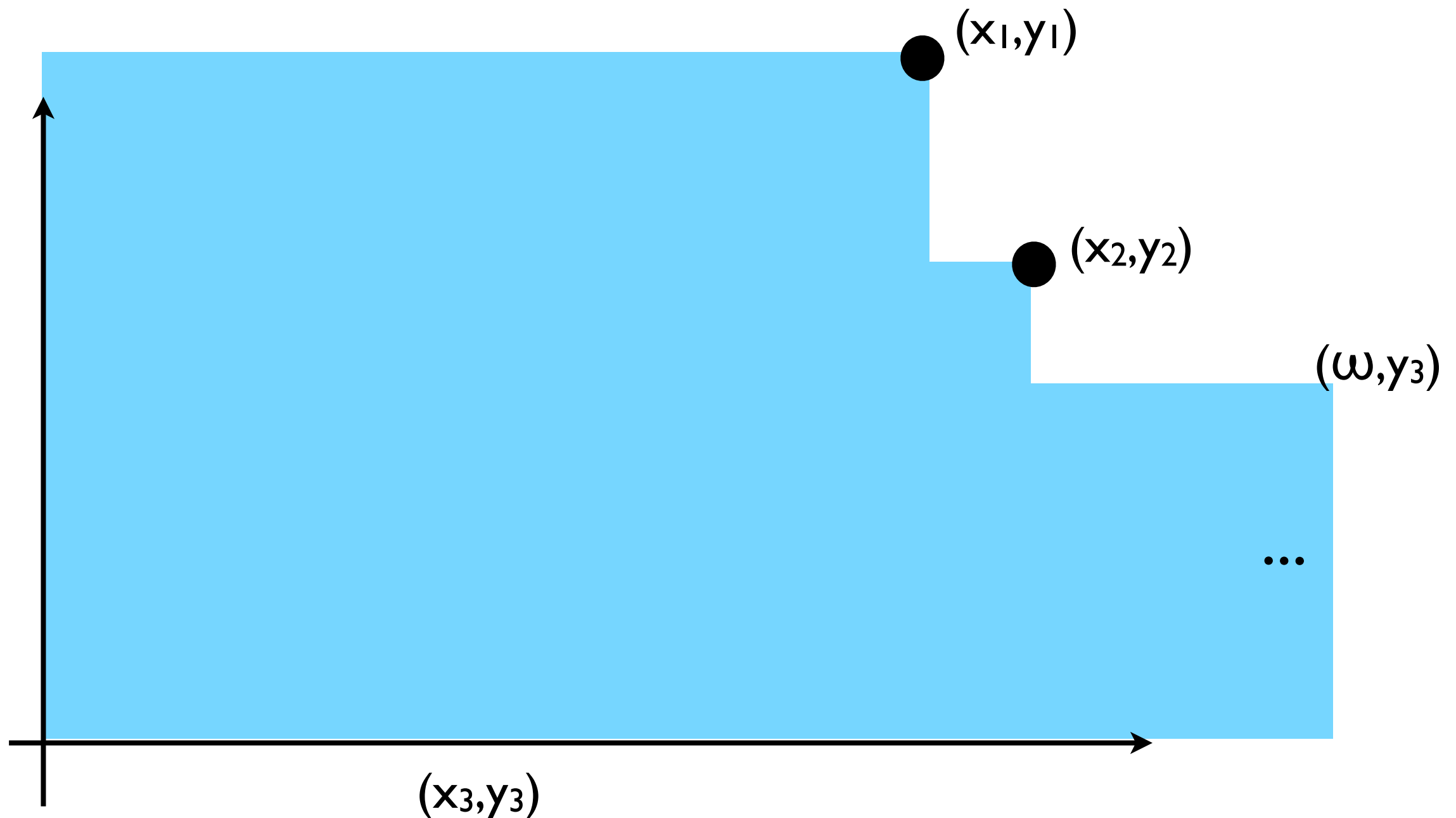
- A ω -marking is a function $m : P \rightarrow \mathbb{N} \cup \{\omega\}$.
- ω = “any number of tokens”.
- A ω -marking m represents a set of “plain” markings:

Let m be an ω -marking

$$\downarrow m = \{ m' \in [P \rightarrow \mathbb{N}] \mid \forall p \in P : m'(p) \leq m(p) \}$$

- **Theorem.** For any downward-closed set of marking D , there exists a finite set of ω -marking M such that $\downarrow M = D$.

Downward-closed sets in (\mathbb{N}^k, \preceq)



$D\text{Gen}(D) = \{(x_1, y_1), (x_2, y_2), (\omega, y_3)\}$ is a finite generator for D .

$\downarrow\text{Reach}(N)$ is not constructible for EPN

- We have seen that:
 - $\downarrow\text{Reach}(N)$ is sufficient to decide place boundedness
 - Place boundedness is undecidable for EPN !
- So, $\downarrow\text{Reach}(N)$ is not computable for EPN !

$\downarrow\text{Reach}(N)$ is not constructible for EPN

- We have seen that:
 - $\downarrow\text{Reach}(N)$ is sufficient to decide place boundedness
 - Place boundedness is undecidable for EPN !
- So, $\downarrow\text{Reach}(N)$ is not computable for EPN !

Still, can we have a forward algorithm for coverability ?

Expand-Enlarge and Check

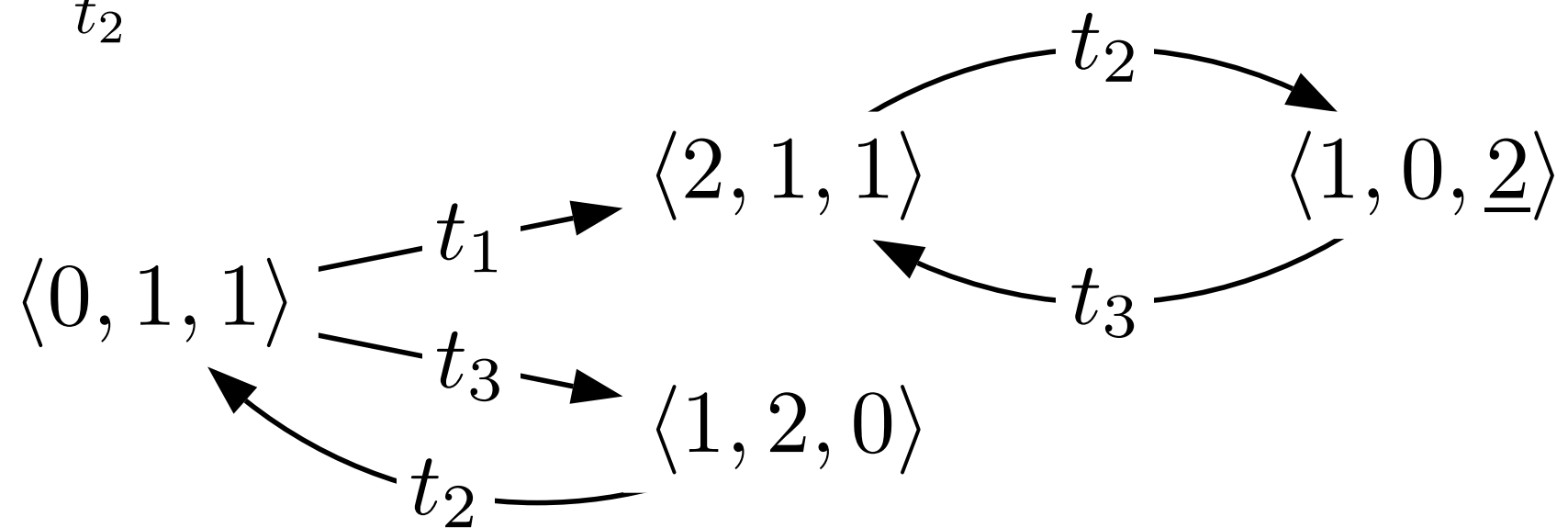
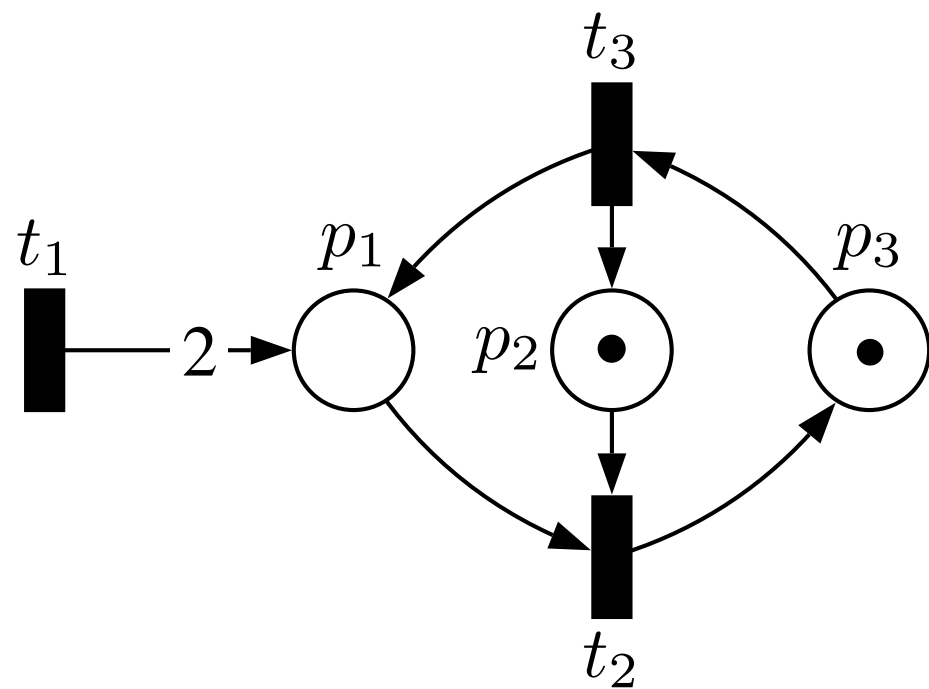
Forward algorithm for coverability of WSTS

- We have just seen that $\downarrow \text{Reach}(N)$ has always a finite representation but it is **not effectively computable**.
- Nevertheless, our solution for a **forward algorithm** for deciding **coverability** of EPN will rely on the **existence of this finite representation**.

Under-approx of $\downarrow \text{Reach}(S)$

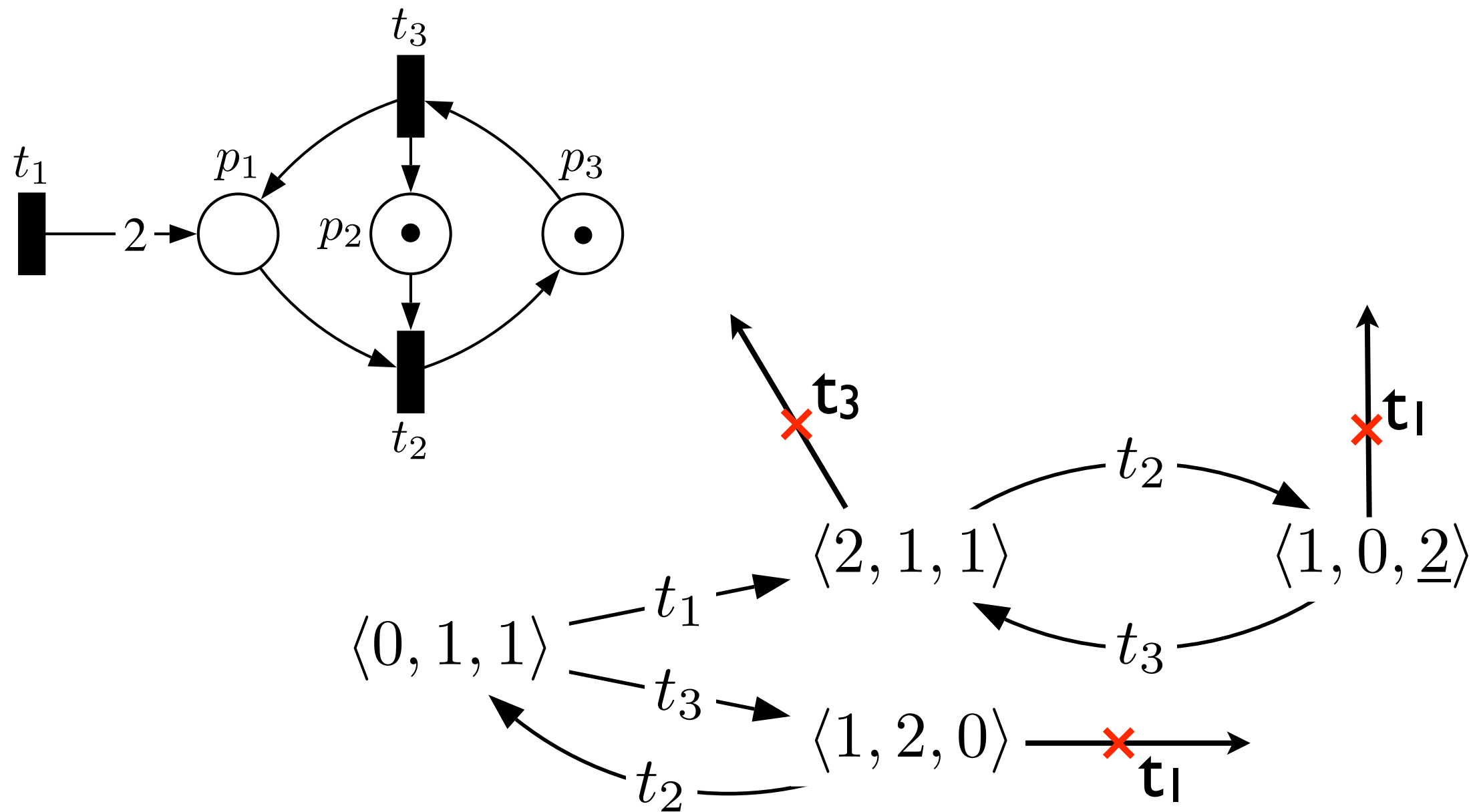
- Let $N=(P,T,m_0)$ be an **extended Petri net** and $T(N)=([P \rightarrow \mathbb{N}], m_0, \Rightarrow, \preceq)$ its associated WSTS.
- Let $k \in \mathbb{N}$, and the two following families of finite sets:
 C_k be the set of markings $\{ m \mid m \in P \rightarrow [0..k] \} \cup \{m_0\}$
 L_k be the set of ω -markings $\{ m \mid m \in P \rightarrow [0..k] \cup \{\omega\} \} \cup \{m_0\}$.
- $\text{UnderApprox}(N,k)=(C_k, m_0, \Rightarrow_{\text{under}})$ where:
 - $\Rightarrow_{\text{under}} = \Rightarrow \cap C_k \times C_k$ i.e., transitions that leads to markings with more than k tokens are discarded.
- **Lemma.** $\downarrow \text{Reach}(\text{UnderApprox}(N,k)) \subseteq \downarrow \text{Reach}(N)$.

An example



Under(N,2)

An example



$\text{Under}(N, 2)$

Over-approx of Cover(S)

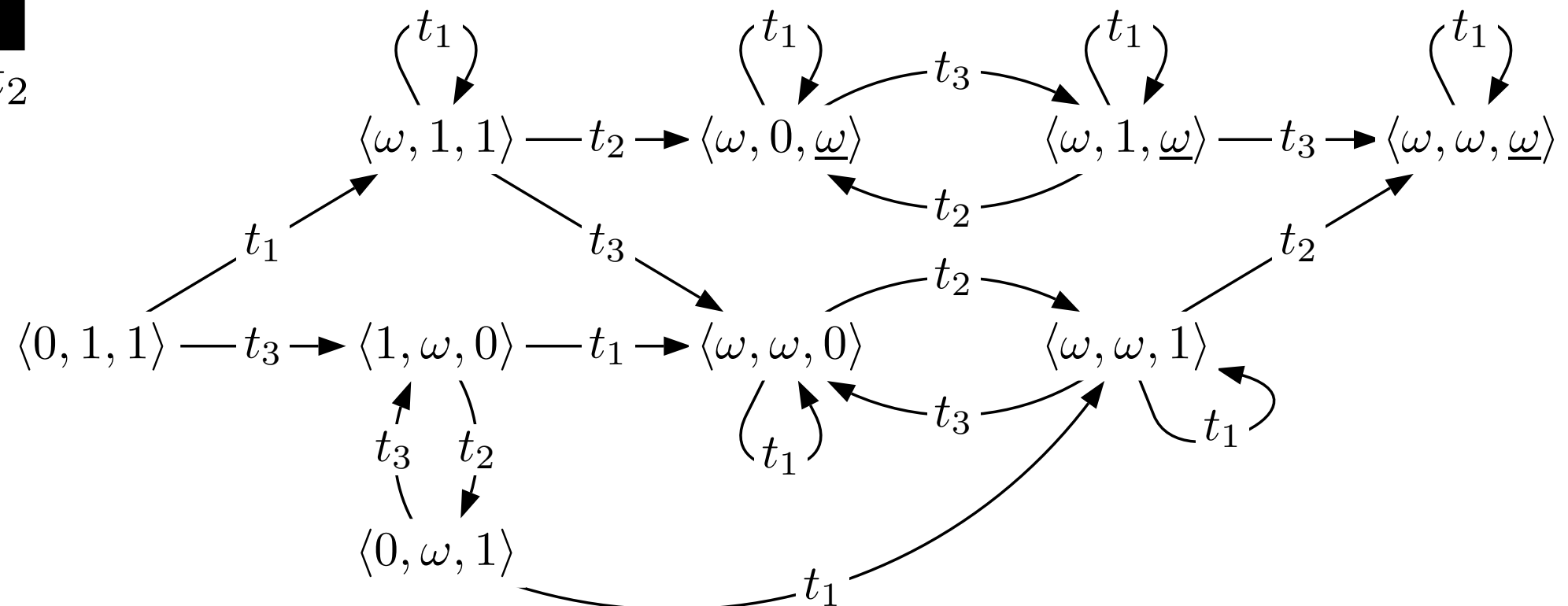
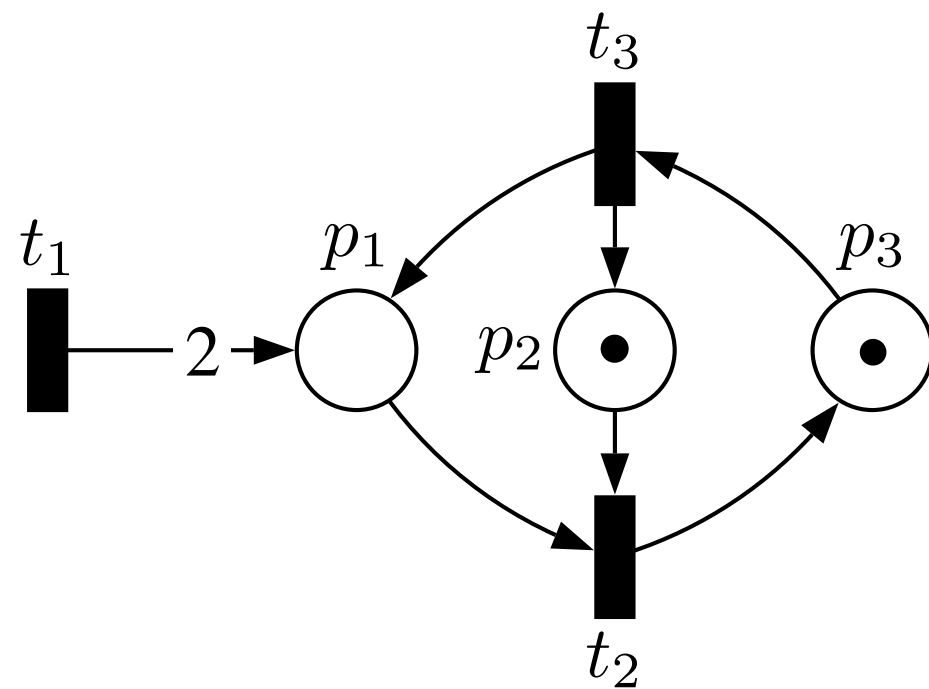
- We define $\text{Post}^{\#k} : L_k \rightarrow 2^{L_k}$ as follows:

$$\begin{aligned} &\text{Post}^{\#k}(m) \\ &= \{m' \in L_k \mid m \Rightarrow_{\omega} m' \text{ or} \\ &\quad \neg(m \Rightarrow_{\omega} m') \text{ and } \exists m'' \bullet m \Rightarrow_{\omega} m'' : m' = \mathbf{enlarge}(m'', k)\} \end{aligned}$$

$$\text{where } \mathbf{enlarge}(m'', k)(p) = \begin{array}{ll} m''(p) & \text{if } m''(p) \leq k \\ \omega & \text{otherwise} \end{array}$$

- $\text{OverApprox}(N, k) = (L_k, m_0, \Rightarrow_{\text{over}})$ where:
 - $(m_1, m_2) \in \Rightarrow_{\text{over}}$ iff $m_2 \in \text{Post}^{\#k}(m_1)$
 - **Lemma.** $\downarrow \text{Reach}(N) \subseteq \downarrow \text{Reach}(\text{OverApprox}(N, k))$.

An example



Over(N,I)

EEC Algorithm

$k:=0$;

Repeat:

“Expand”: Compute $D_{\text{Under}} := \text{UnderApprox}(N, k)$

“Enlarge”: Compute $D_{\text{Over}} := \text{OverApprox}(N, k)$

“Check” : if $D_{\text{Under}} \cap U \neq \emptyset$ return “positive”;
 else if $D_{\text{Over}} \cap U = \emptyset$ return “negative”
 else $k:=k+1$;

EEC Algorithm

$k:=0$;

Repeat:

“Expand”: Compute $D_{\text{Under}} := \text{UnderApprox}(N, k)$

“Enlarge”: Compute $D_{\text{Over}} := \text{OverApprox}(N, k)$

“Check” : if $D_{\text{Under}} \cap U \neq \emptyset$ return “positive”;
 else if $D_{\text{Over}} \cap U = \emptyset$ return “negative”
 else $k:=k+1$;

Clearly this algorithm is **sound** as it uses:

- under-approximations to detect **positive** instances.
- over-approximations to detect **negative** instances.

EEC Algorithm

$k:=0$;

Repeat:

“Expand”: Compute $D_{\text{Under}} := \text{Under} \Delta$

“Enlarge”: C

“Ch

But does it always **terminate**?

return “positive”;

else if $D_{\text{Over}} \cap U = \emptyset$ return “negative”

else $k:=k+1$;

Clearly this algorithm is **sound** as it uses:

- under-approximations to detect **positive** instances.
- over-approximations to detect **negative** instances.

Termination of EEC

- **Yes** it does always **terminate** !
- **Lemma(Positive instances)**. Let $m_0 m_1 \dots m_n$ be an execution that reaches U . Let k be the maximal number of tokens in a place of a marking in this execution. Then $\text{UnderApprox}(N, k) \cap U \neq \emptyset$.
- **Lemma(Negative instances)**. Let $k = \max\{ m(p) \neq \omega \mid m \in \text{DGen}(\downarrow \text{Reach}(N)) \}$.
 $\downarrow \text{Post}^{\#k}(\downarrow \text{Reach}(N)) = \downarrow \text{Post}(\downarrow \text{Reach}(N))$, and so
 $\downarrow \text{OverApprox}(N, k) = \downarrow \text{Reach}(N)$.

Beyond this introduction Bibliography

Some interesting papers

- General papers
 - Parosh Aziz Abdulla, Karlis Cerans, Bengt Jonsson, Yih-Kuen Tsay: **General Decidability Theorems for Infinite-State Systems**. LICS 1996: 313-321
 - Alain Finkel, Ph. Schnoebelen: **Well-structured transition systems everywhere!** Theor. Comput. Sci. 256(1-2): 63-92 (2001)
 - Gilles Geeraerts, Jean-François Raskin, Laurent Van Begin: **Expand, Enlarge and Check: New algorithms for the coverability problem of WSTS**. J. Comput. Syst. Sci. 72(1): 180-203 (2006)

Some interesting papers

- More applications
 - Parosh Aziz Abdulla, Aurore Annichini, Ahmed Bouajjani: **Symbolic Verification of Lossy Channel Systems: Application to the Bounded Retransmission Protocol**. TACAS 1999: 208-222
 - Parosh Aziz Abdulla, Pritha Mahata, Richard Mayr: **Dense-Timed Petri Nets: Checking Zenoness, Token liveness and Boundedness**. Logical Methods in Computer Science 3(1): (2007)
 - Joël Ouaknine, James Worrell: **On the Language Inclusion Problem for Timed Automata: Closing a Decidability Gap**. LICS 2004: 54-63
 - Thomas Wies, Damien Zufferey, Thomas A. Henzinger: **Forward Analysis of Depth-Bounded Processes**. FOSSACS 2010: 94-10

Some interesting papers

- Relation with abstractions/Abstract interpretation/
Domain theory:
 - Pierre Ganty, Jean-François Raskin, Laurent Van Begin: **A Complete Abstract Interpretation Framework for Coverability Properties of WSTS**. VMCAI 2006: 49-64.
 - Rayna Dimitrova, Andreas Podelski: **Is Lazy Abstraction a Decision Procedure for Broadcast Protocols?** VMCAI 2008: 98-111
 - Alain Finkel, Jean Goubault-Larrecq: **Forward Analysis for WSTS, Part I: Completions**. STACS 2009: 433-444
 - Alain Finkel, Jean Goubault-Larrecq: **Forward Analysis for WSTS, Part II: Complete WSTS**. ICALP (2) 2009: 188-199

Some interesting papers

- PhD Thesis:
 - Gilles Geeraerts. **Coverability and Expressiveness Properties of WSTS**. PhD Thesis. ULB. 2007.
 - Laurent Van Begin. **Efficient Verification of Counting Abstraction for Parametric Systems**. PhD Thesis. ULB. 2003.
 - Pritha Mahata. **Model Checking Parameterized Timed Systems**. PhD Thesis, 2005.

Conclusion

Conclusion

- Well-structured transition systems are a general class of infinite state systems with decidable verification problems.
- They are useful to model:
 - parametric systems,
 - lossy channel systems,
 - broadcast protocols,
 - timed Petri nets,
 - complements of one-clock timed languages, etc.
- We have reviewed three algorithmic tools for their analysis.

Questions

