

# SHA-3

From:

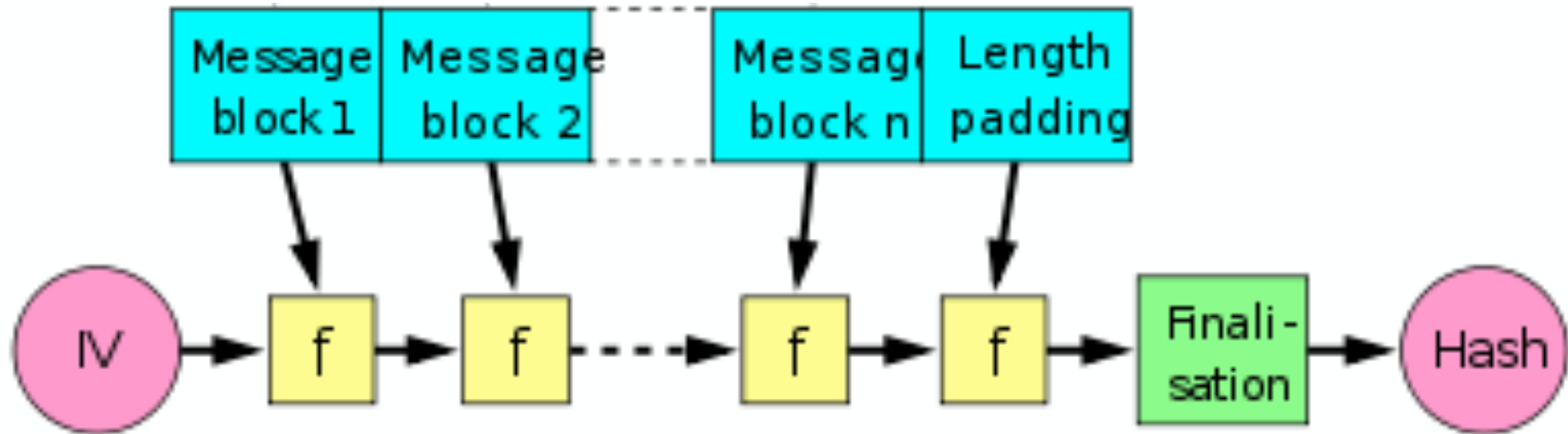
*SHA3 where we've been, where we're going*

written by John Kelsey (NIST) for the RSA Conference 2013

# —Origins

- ▶ Hash functions appeared as an important idea at the dawn of modern public crypto.
- ▶ Many ideas floating around to build hash functions from block ciphers (DES) or mathematical problems.
- ▶ Ways to build hash functions from compression functions
  - ▶ Merkle-Damgaard
- ▶ Ways to build compression functions from block ciphers
  - ▶ Davies-Meyer, MMO, etc.

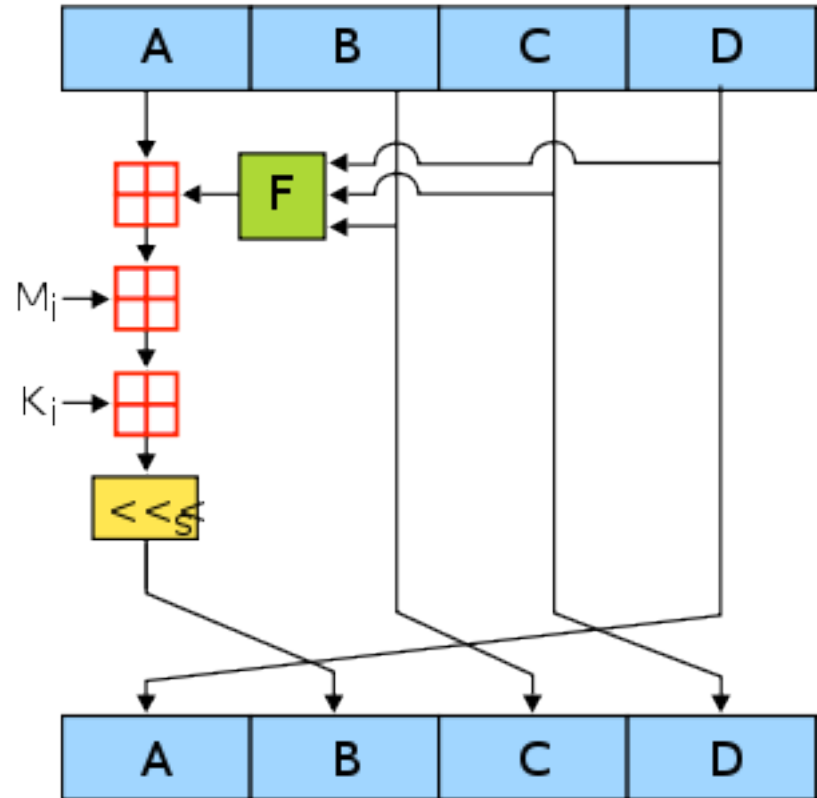
# —Merkle-Damgaard



- ▶ Used in all widespread hash functions before 2004
  - ▶ MD4, MD5, RIPE-MD, RIPE-MD160, SHA0, SHA1, SHA2

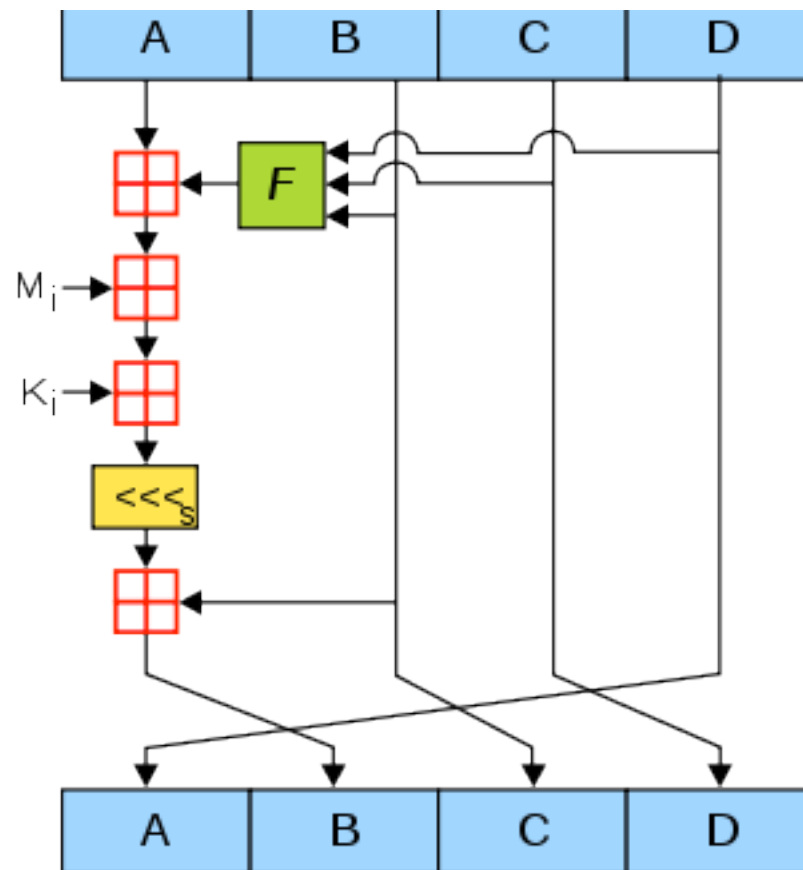
# —The MD4 Family

- ▶ Rivest published MD4 in 1990
- ▶ 128-bit output
- ▶ Built on 32-bit word operations
- ▶ Add, Rotate, XOR, bitwise logical operations
- ▶ Fast
- ▶ First widely used dedicated hash function



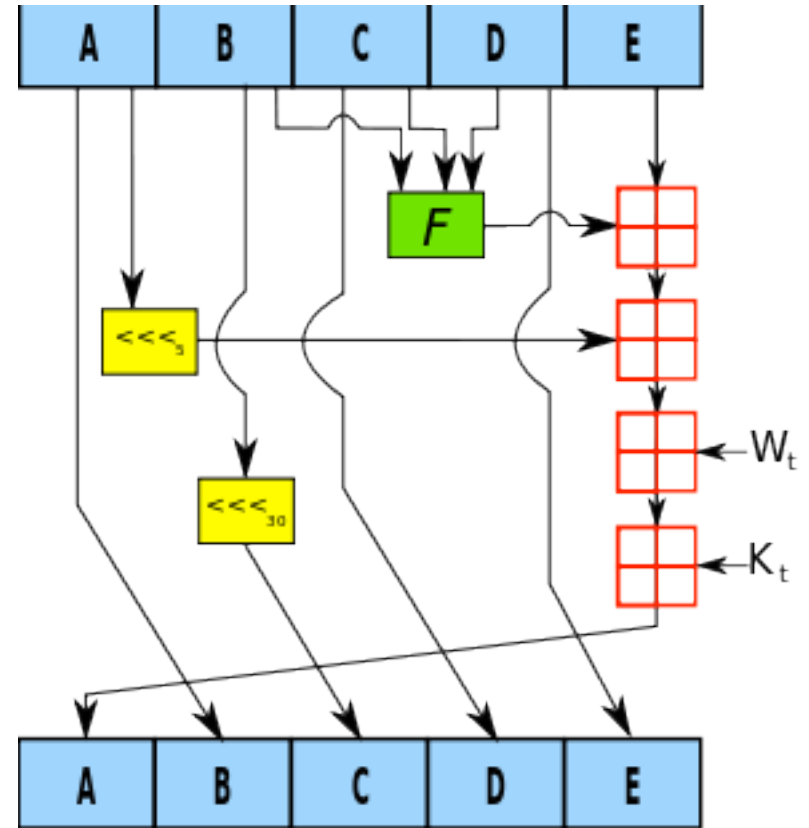
# —MD5

- ▶ Several researchers came up with attacks on weakened versions of MD4
- ▶ Rivest created stronger function in 1992
- ▶ Still very fast
- ▶ Same output size
- ▶ *Some attacks known*
  - ▶ *Den Boer/Bosselaers*
  - ▶ *Dobbertin*



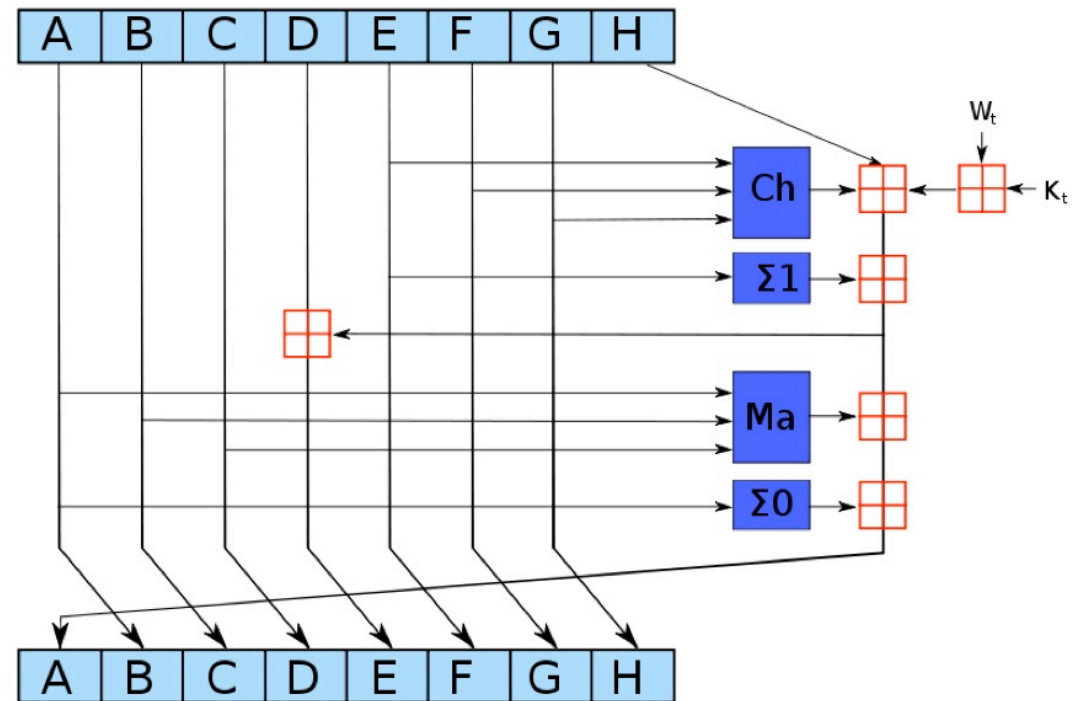
# —SHA0 and SHA1

- ▶ SHA0 published in 1993
- ▶ 160-bit output
  - ▶ (80 bit security)
- ▶ NSA design
- ▶ Revised in 1995 to SHA1
  - ▶ Round function (pictured) is same
  - ▶ Message schedule more complicated
- ▶ *Crypto '98 Chabaud/Joux attack on SHA0*



# — SHA2

- ▶ Published 2001
- ▶ Three output sizes
  - ▶ 256, 384, 512
  - ▶ 224 added in 2004
- ▶ Very different design
- ▶ Complicated message schedule
- ▶ *Still looks strong*



$$\begin{aligned}
 \text{Ch}(E, F, G) &= (E \wedge F) \oplus (\neg E \wedge G) \\
 \text{Ma}(A, B, C) &= (A \wedge B) \oplus (A \wedge C) \oplus (B \wedge C) \\
 \Sigma_0(A) &= (A \gg 2) \oplus (A \gg 13) \oplus (A \gg 22) \\
 \Sigma_1(E) &= (E \gg 6) \oplus (E \gg 11) \oplus (E \gg 25)
 \end{aligned}$$

The bitwise rotation uses different constants for SHA-512. The given numbers are for SHA-256. The red  $\boxplus$  is addition modulo  $2^{32}$ .

— As of 2004, we thought we knew what we were doing.

- ▶ MD4 was known to be broken by Dobbertin, but still saw occasional use
- ▶ MD5 was known to have theoretical weaknesses from Den Boer/Bosselaers and Dobbertin, but still in wide use.
- ▶ SHA0 was known to have weaknesses and wasn't used.
- ▶ SHA1 was thought to be very strong.
- ▶ SHA2 looked like the future, with security up to 256 bits
- ▶ Merkle-Damgaard was normal way to build hashes



# —Crypto 2004: The Sky Falls

## Conference:

- ▶ Joux shows a surprising property in Merkle-Damgaard hashes
  - ▶ Multicollisions
  - ▶ Cascaded hashes don't help security much
- ▶ Biham/Chen attack SHA0 (neutral bits)

## Rump Session:

- ▶ Joux shows attack on SHA0
- ▶ Wang shows attacks on MD4, MD5, RIPEMD, some Haval variants, and SHA0
  - ▶ Much better techniques used for these attacks

# —Aftermath: What We Learned

- ▶ *We found out we didn't understand hashes as well as we thought.*
- ▶ Wang's techniques quickly extended
  - ▶ Better attacks on MD5
  - ▶ Claimed attacks on SHA1 (2005)
- ▶ Joux's multicollisions extended and applied widely
  - ▶ Second preimages and herding
  - ▶ Multicollisions even for multiple passes of hash
  - ▶ Much more

# —What to do next?

- ▶ All widely used hash functions were called into question
  - ▶ MD5 and SHA1 were very widespread
  - ▶ SHA2 and RIPE-MD160, neither one attacked, were not widely used.
- ▶ At same time, NIST was pushing to move from 80- to 112-bit security level
  - ▶ Required switching from SHA1 to SHA2
- ▶ Questions about the existing crop of hash functions
  - ▶ SHA1 was attacked, why not SHA2?

# — Pressure for a Competition

- ▶ We started hearing from people who wanted a hash competition
- ▶ AES competition had happened a few years earlier, and had been a big success
- ▶ This would give us:
  - ▶ Lots of public research on hash functions
  - ▶ A new hash standard from the public crypto community
  - ▶ Everything done out in the open

# —2007: Call for proposals

- ▶ We spent a lot of time getting call for proposals nailed down:
  - ▶ Algorithm spec
  - ▶ Security arguments or proofs
  - ▶ Preliminary analysis
  - ▶ Tunable security parameter(s)

# — Security Requirements

- ▶ Drop-in replacement
  - ▶ Must provide 224, 256, 384, and 512 bit output sizes
  - ▶ Must play well with HMAC, KDFs, and other existing hash uses
- ▶ N bit output:
  - ▶ N/2 bit collision resistance
  - ▶ *N bit preimage resistance*
  - ▶ N-K bit second preimage resistance
    - ▶  $K = \lg(\text{target message length})$
- ▶ Eliminate length-extension property!
- ▶ Tunable parameter to trade off between security and performance.

# — Initial submissions

- ▶ We started with 64 submissions (10/08)
- ▶ 51 were complete and fit our guidelines
- ▶ We published those 51 on December 2008
  
- ▶ Huge diversity of designs
- ▶ 51 hash functions were too many to analyze well
- ▶ There was a \*lot\* of cryptanalysis early on, many hash functions were broken

# —Narrowing the field down to 14

**BLAKE** BMW Cubehash Echo Fugue **Grosth** Hamsi  
**JH Keccak** Luffa SHABAL SHAVite SIMD **Skein**

- ▶ Many of the first 51 submissions were broken or seriously dented in the first year of the competition.
- ▶ Others had unappealing performance properties or other problems.
- ▶ AES competition had 15 submissions; we took a year to get down to 14.
- ▶ Published our selections in July 2009



# — Choosing 5 finalists

BLAKE Grostl JH Keccak Skein

- ▶ Published selection in Dec 2010
- ▶ Much harder decisions
  - ▶ Cryptanalytic results were harder to interpret
  - ▶ Often distinguishers of no apparent relevance
- ▶ All five finalists made tweaks for third round
  - ▶ BLAKE and JH increased number of rounds
  - ▶ Grostl changed internals of Q permutation
  - ▶ Keccak changed padding rules
  - ▶ Skein changed key schedule constant

# — Choosing a Winner: Performance

- ▶ All five finalists have acceptable performance
- ▶ ARX designs (BLAKE and Skein) are excellent on high-end software implementations
- ▶ JH and Grostl fairly slow in software
  - ▶ Slower than SHA2
- ▶ Keccak is very hardware friendly
  - ▶ High throughput per area

*Keccak performs well everywhere, and very well in hardware.*

# — Complementing SHA2

- ▶ SHA3 will be deployed into a world full of SHA2 implementations
- ▶ SHA2 still looks strong
- ▶ We expect the standards to coexist.
- ▶ SHA3 should *complement* SHA2.
  - ▶ Good in different environments
  - ▶ Susceptible to different analytical insights

*Keccak is fundamentally different from SHA2. Its performance properties and implementation tradeoffs have little in common with SHA2.*

# — Wrapup on Selecting a Winner

- ▶ Keccak won because of:
  - ▶ High security margin
  - ▶ Fairly high quality, in-depth analysis
  - ▶ Elegant, clean design
  - ▶ Excellent hardware performance
  - ▶ Good overall performance
  - ▶ Flexibility: rate is readily adjustable
  - ▶ Design diversity from SHA2

# — Hash Competition Timetable

Date	Event	Candidates Left
11/2/2007	Call for Proposals published, competition began	
10/31/2008	SHA3 submission deadline	<b>64</b>
12/10/2008	<i>First-round candidates announced</i>	<i>51</i>
2/25/2009	First SHA3 workshop in Leuven, Belgium	51
7/24/2009	<i>Second-round candidates announced</i>	<i>14</i>
8/23/2010	Second SHA3 workshop in Santa Barbara, CA	14
12/9/2010	<i>SHA3 finalists announced</i>	<i>5</i>
3/22/2012	Third SHA3 workshop in Washington, DC	5
10/2/2012	<i>Keccak announced as the SHA3 winner</i>	<i>1</i>

# — Security and Output Size

- ▶ Traditionally, hash functions' security level is linked to their output size
  - ▶ SHA256: 128 bit security against collisions, 256 against preimage
  - ▶ Best possible security for hash with 256-bit output.
- ▶ Keccak has variable output length, which breaks this link
  - ▶ Need a notion of security level separate from output size
- ▶ Keccak is a sponge
  - ▶ Security level is determined by *capacity*
  - ▶ Tunable parameter for performance/security tradeoff