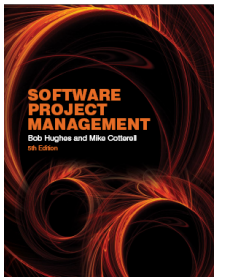


Project Management

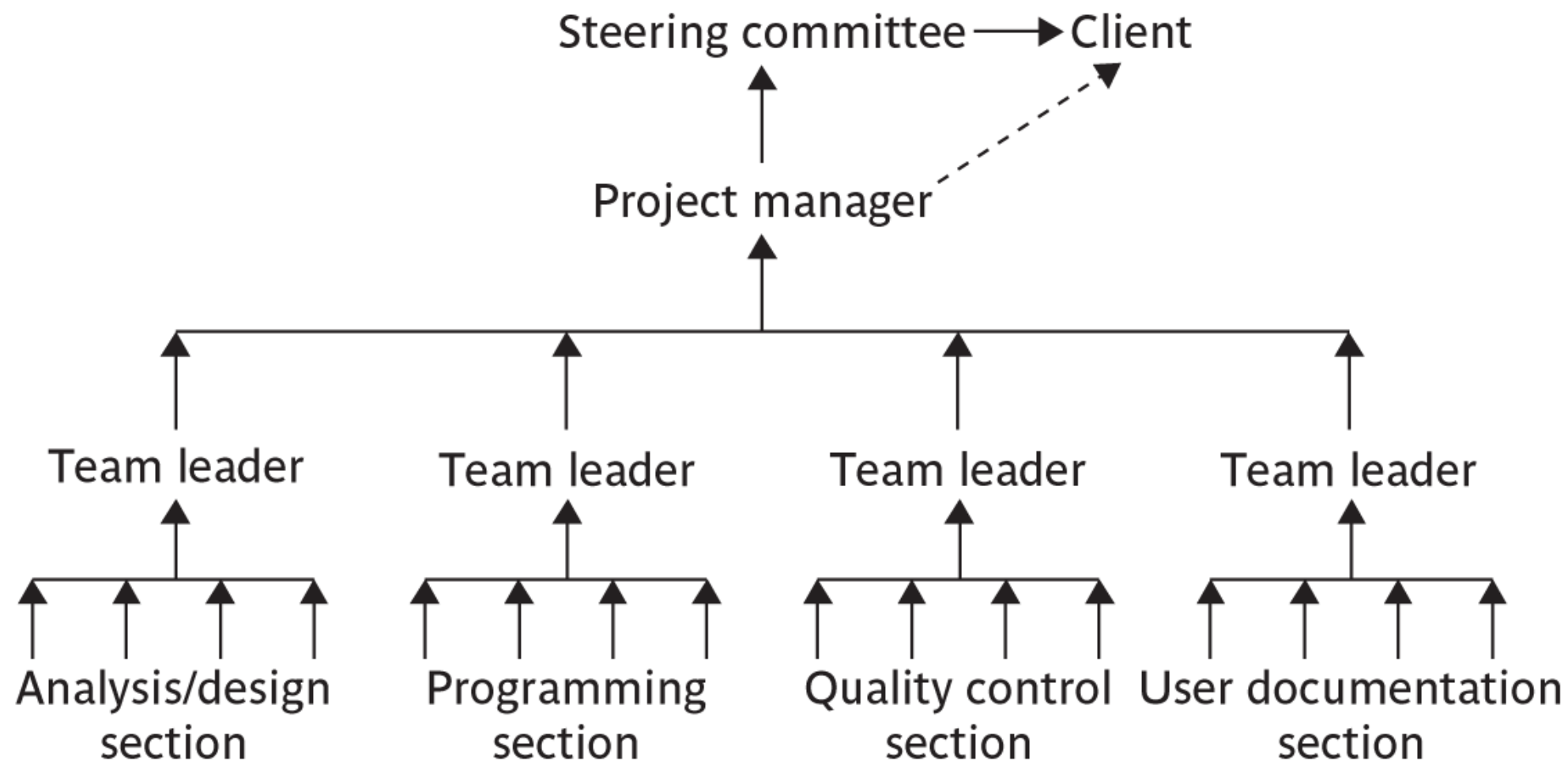
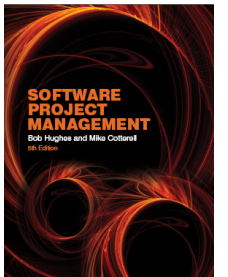
Monitoring and control

Four dimensions

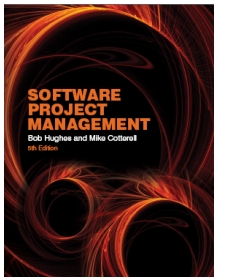


- Departures from the plan
 - delays in meeting targets
 - shortfalls in quality
 - inadequate functionality
 - costs going over target

Responsibilities

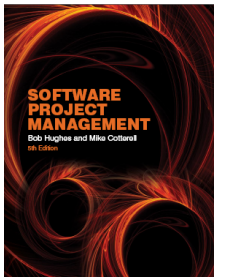


Assessing progress



- Checkpoints – predetermined times when progress is checked
 - Event driven: check takes place when a particular event has been achieved
 - Time driven: date of the check is pre-determined
- Frequency of reporting
 - The higher the management level then generally the longer the gaps between checkpoints

Collecting the data



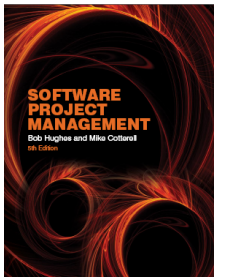
- Question:

A software developer has written the first 250 lines of a Java program that is estimated to require 500 lines of code.

Explain why it would be unreasonable to assume that the programming task is 50% complete.

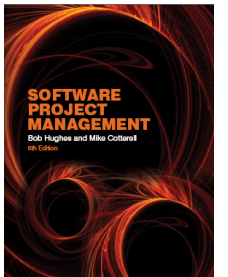
How might you make a reasonable estimate of how near completion it might be?

Collecting the data



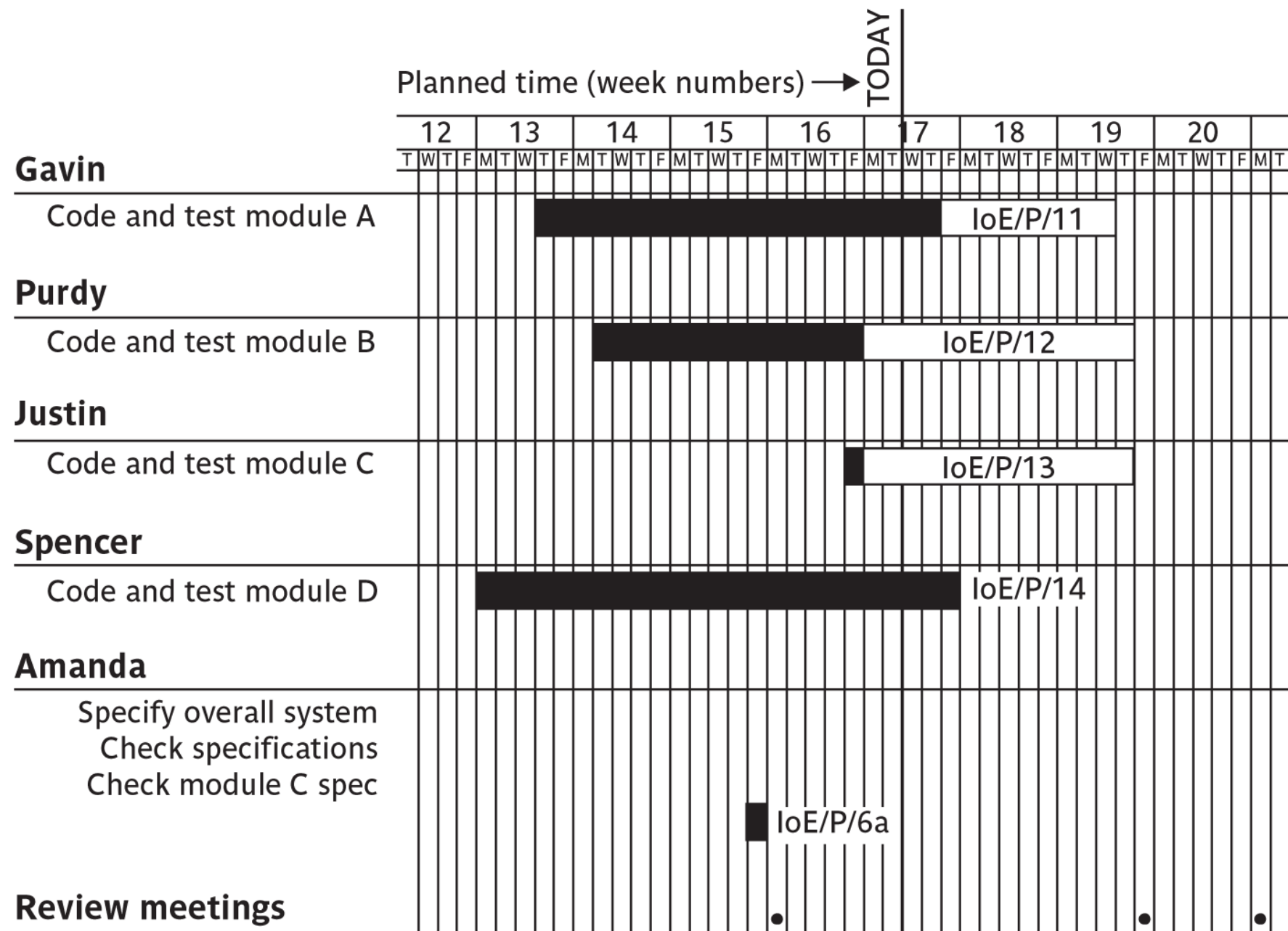
- Need to collect data about:
 - Achievements
 - Costs
- A big problem: how to deal with partial completions
 - 99% completion syndrome
- Possible solutions:
 - Control of products, not activities
 - Subdivide into lots of sub-activities

Reporting



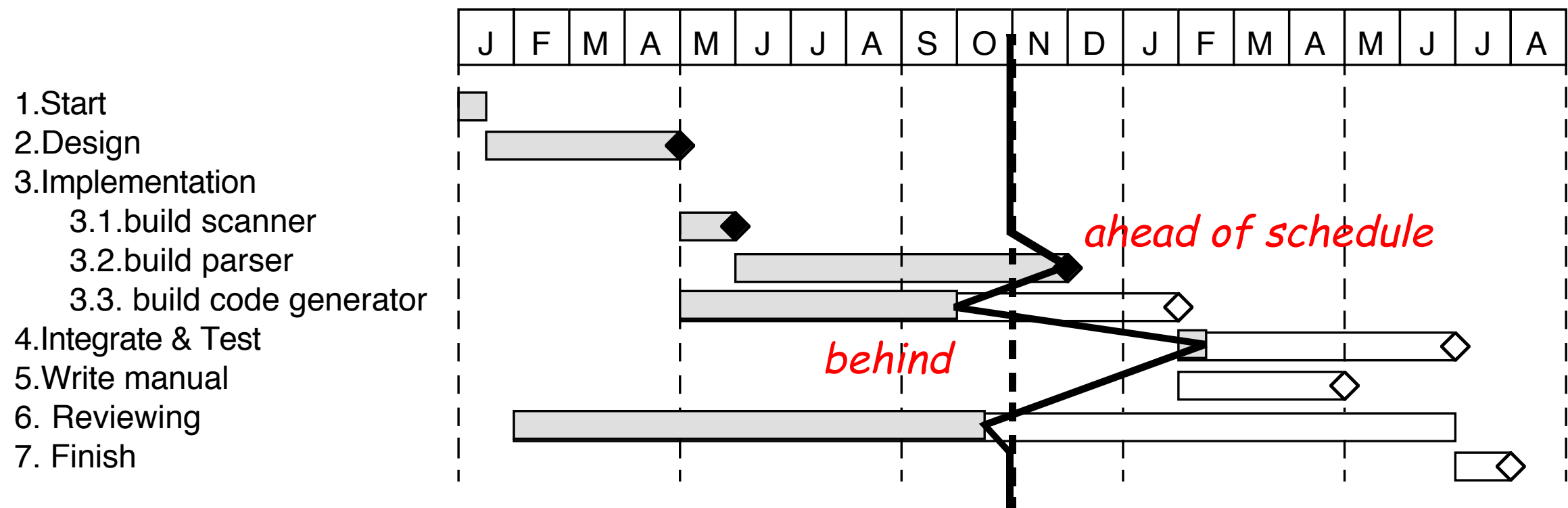
- Time sheets
- Risk reporting
 - Identify key tasks
 - Break down into sub-tasks
 - Assess subtasks as:
 - Green – ‘on target’
 - Amber – ‘not on target but recoverable’
 - Red – ‘not on target and recoverable only with difficulty’
- Status of ‘critical’ tasks is particularly important

Visualizing progress: Gantt Chart



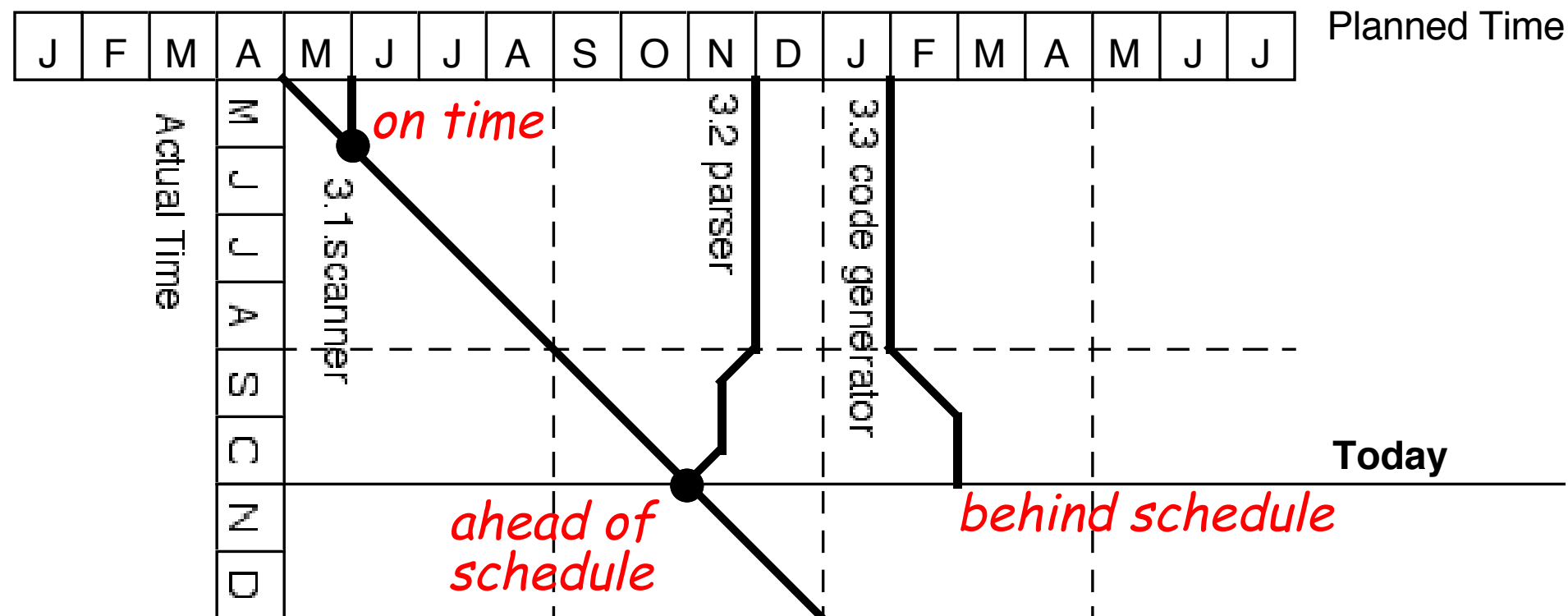
Gantt Chart: Slip Line visualizes slippage

- Shade time line = portion of task completed
- Draw a slip line at current date, connecting endpoints of the shaded areas
- bending to the right = ahead of schedule
- to the left = behind schedule

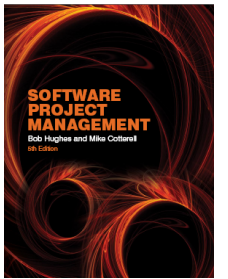


Timeline Chart: visualise slippage evolution

- downward lines represent planned completion time as they vary in current time
- bullets at the end of a line represent completed tasks

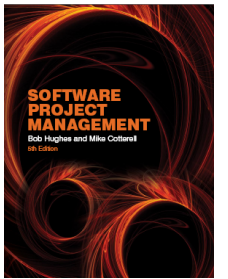


Cost Monitoring



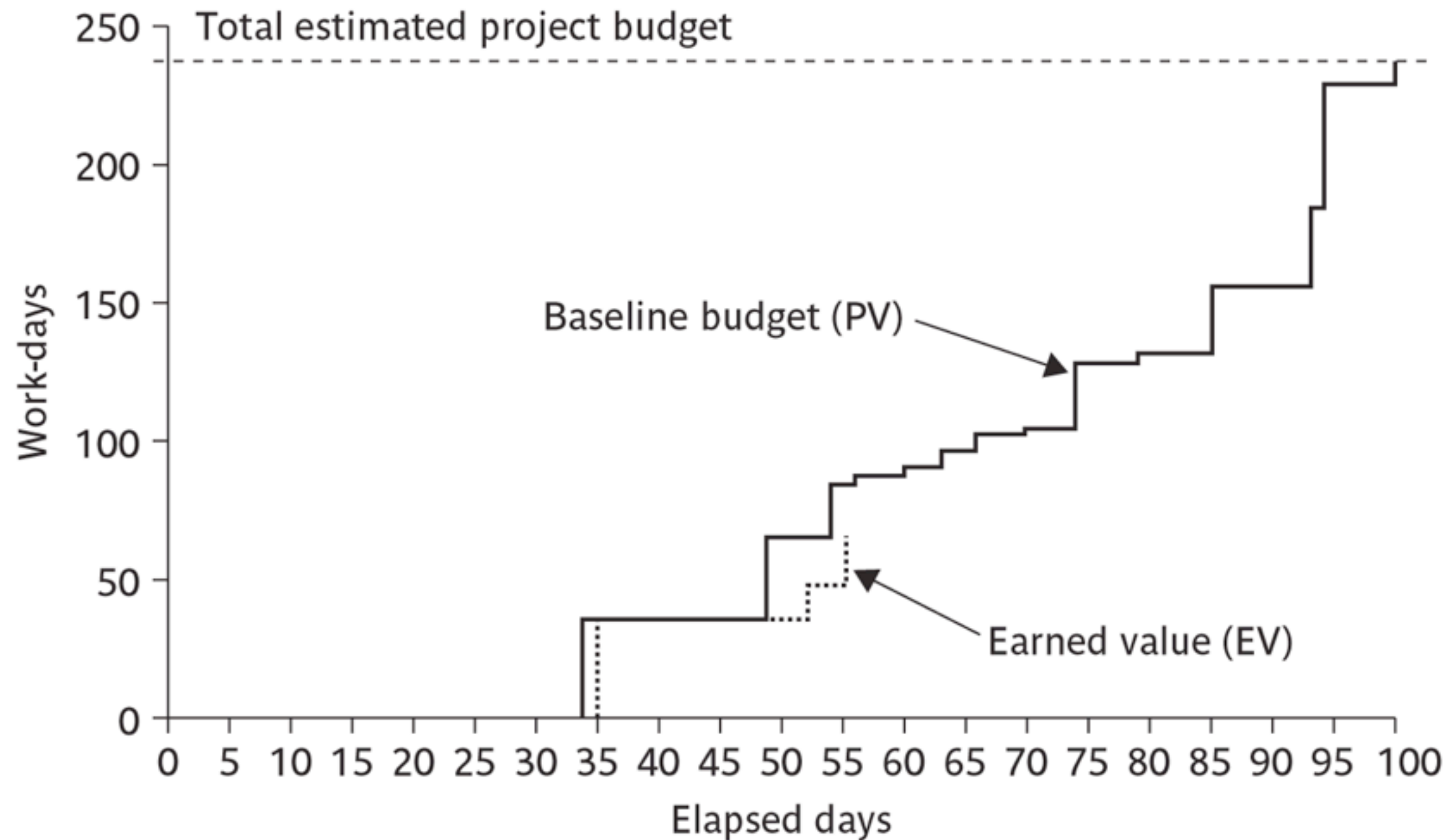
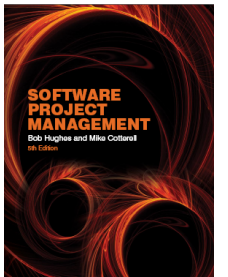
- A project could be late because the staff originally committed have not been deployed
- In this case the project will be behind time but under budget
- A project could be on time but only because additional resources have been added and so be over budget
- Need to monitor both achievements and costs

Earned-value analysis

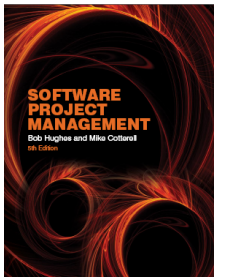


- Planned value (PV) – original estimate of the effort/cost to complete a task (compare with idea of a ‘price’)
- Earned value (EV) – total of PVs for the work completed at this time
- Work completed allocated on the basis
 - 50/50 half allocated at start, the other half on completion. These proportions can vary e.g. 0/100, 75/25 etc
 - Milestone current value depends on the milestones achieved
- Can use money values, or staff effort as a surrogate

Earned-value analysis

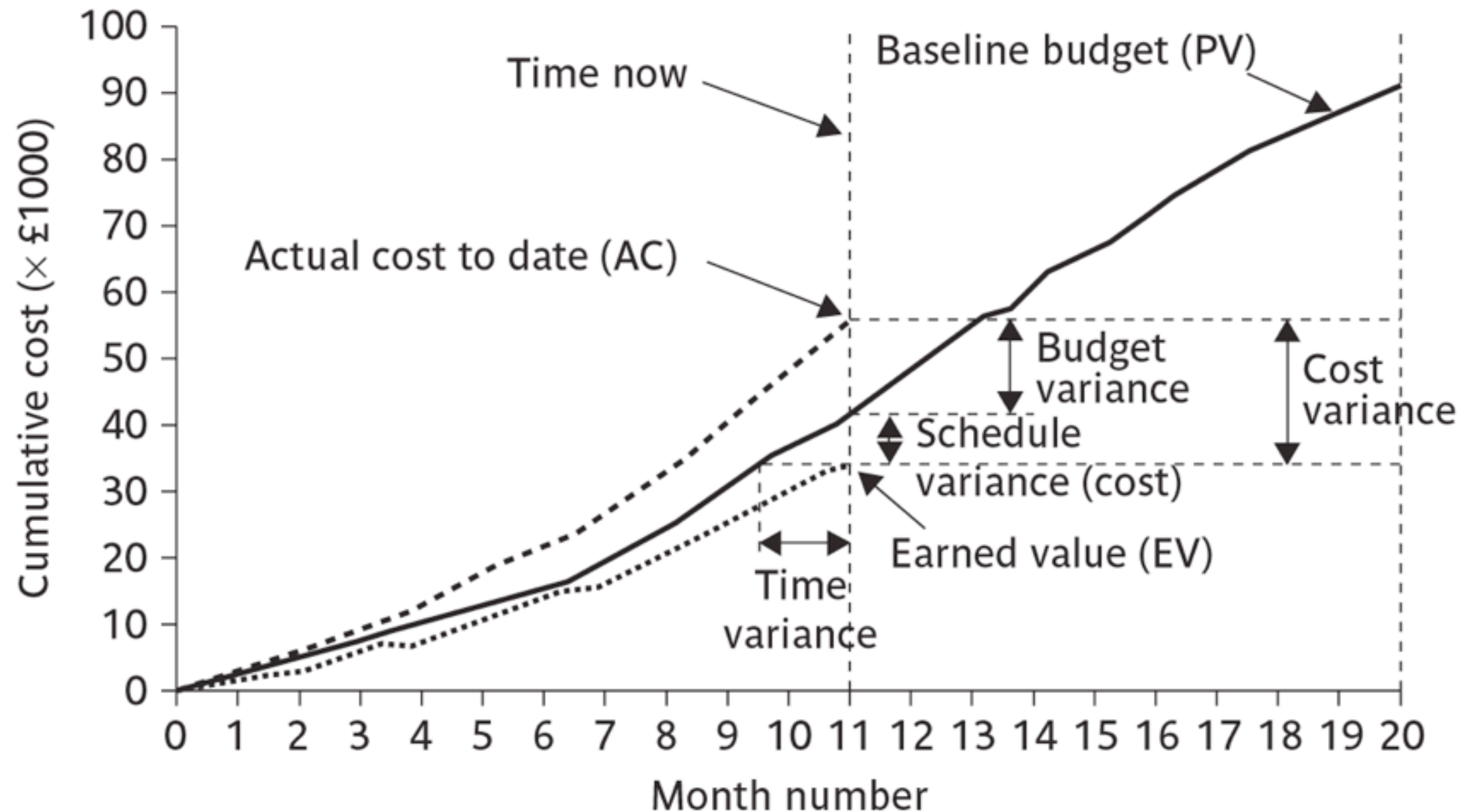


Earned-value tracking

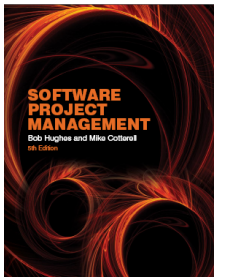


- Schedule variance (SV) - indicates the degree to which the value of completed work differs from the planned: $EV - PV$
- Cost variance (CV) - indicates the difference between the budgeted cost and the actual cost of completed work. $EV - AC$ (actual cost)

Earned value chart example

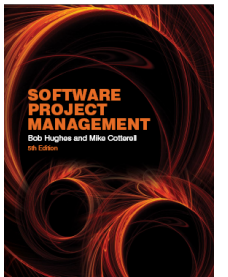


Prioritizing monitoring



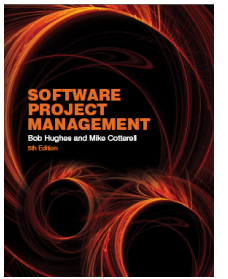
- We might focus more on monitoring certain types of activity, e.g.:
 - Critical path activities
 - Activities with no free float – if delayed later dependent activities are delayed
 - High risk activities
 - Activities using critical resources

How to recover?



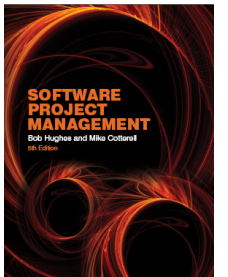
- Renegotiate the deadline – if not possible then
- Try to shorten critical path
 - re-allocate staff or swap staff
 - buy-in more staff
- Reconsider activity dependencies
 - Over-lap the activities so that the start of one activity does not have to wait for completion of another
 - Split activities
- Prioritize requirements and deliver incrementally
 - deliver most important functionality on time
 - testing remains a priority (even if customer disagrees)

Exception Planning



- Some changes could affect
 - Users
 - The business case (e.g. costs increase reducing the potential profits of delivered software product)
- These changes could be to
 - Delivery date
 - Scope
 - Cost
- In these cases an **exception report** is needed

Exception reporting



- First stage
 - Write an exception report for sponsors (perhaps through project board)
 - Explaining problems
 - Setting out options for resolution
- Second stage
 - Sponsor selects an option (or identifies another option)
 - Project manager produces an exception plan implementing selected option
 - Exception plan is reviewed and accepted/rejected by sponsors/Project Board